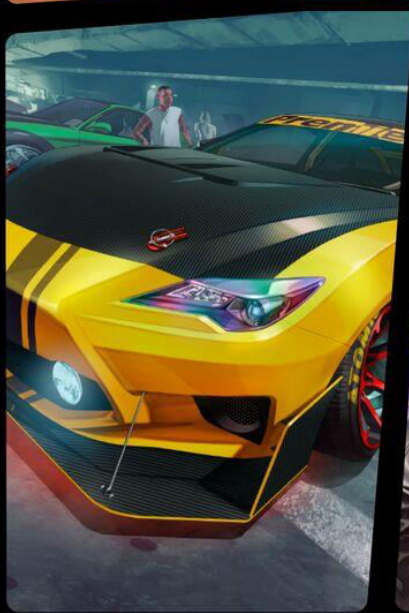




grand theft auto ONLINE



Grand Theft Auto Online

A Completionist Chronological Guide

by *fracurio*

V4.4 [COMPLETE EDITION 1.1]

(April 1st, 2024)

Welcome to this guide, a product of my profound passion for the Grand Theft Auto series and my unwavering commitment to achieving 100% completion in these games.

The creation of this document involved an extensive and meticulous process, consuming over 250 hours of dedicated effort.

What does this guide entail? Within its pages, you will discover a meticulously curated roadmap that allows you to fully immerse yourself in all that GTA Online has to offer, presented in a lore-friendly chronological order.

Every mission, heist, activity, race, deathmatch, mode, collectible, and more is listed.

Additionally, I've included information on deleted content, offering ways to experience them again, along with links to articles and videos providing insights into these aspects.

It's worth noting that I've chosen not to list Weapons, Vehicles, and Clothes as individual entries within the main document to maintain a manageable length.

Therefore, the **CONTENT UPDATE III Gotten Gains 1** is NOT FEATURED due to only having clothes, cars and weapons. Also, a lot of **WEEKLY EVENTS** are not listed for the same reason, so don't be concerned if you see huge time gaps between an event and another. If it's not listed, there's only clothes, cars and weapons.

This document will undergo updates with each new release, as well as for any necessary fixes or aesthetic refinements. Should you notice any omissions, please feel free to reach out to me.

Special thanks are owed to **GTA Wiki**, **GTA Series**, **GTA Forum**, **gtabase.com** and **GTA:OG**

Additional gratitude goes to **TrevorAngry**, **floorball** and **Interloper** on GTA Forum, **KimiSha19** on YouTube and to the mysterious **Ifoundmykeys** on RSC

WEAPONS AND VEHICLES (thanks to gtabase.com and gtawiki)

You can filter between the various updates using the checkboxes on the side (weapons and vehicles) For clothing, the Updated it came from will be listed on the side of the column

[Weapons List](#)

[Vehicles List](#)

[Clothing List](#)

LEGEND:



This element is subject to **ROTATION**. In 2021, Rockstar Games hid some Jobs and only allows players to access them via job rotation. Check the Rockstar Newswire every week to know which Jobs are available. If paired with other symbols, it will be immediately available to play via unofficial methods.



This element is subject to **ROTATION** but is available to play immediately via **JOB CLONING** on **IFOUNDMYKEYS RSC PROFILE**. ([Link to the profile](#))

IMPORTANT: Keep in mind that Job Cloning is not perfect and may cause problems. A job could start and work flawlessly, it might have bugs, it might have missing components that makes the job uncompletable, and in some cases the job may not even start at all.

Also, all the cloned jobs are  **PC EXCLUSIVE**



This element is subject to **RANDOM SELECTION**.



This element is subject to being **AVAILABLE FOR LIMITED TIME DURING SPECIFIC TIMES OF THE YEAR**. You will likely find this on events or collectibles related to holidays.



This element is subject to being available **DAILY**. This element spawns every day in a different location, but the content offered is always the same.



This element has been **REMOVED AND IS NO LONGER AVAILABLE TO PLAY**. If paired with other symbols, it will be available to play via unofficial methods



This element was removed but has been **RECREATED BY A FAN in GTA ONLINE**. Keep in mind that all the fan-made

reconstructions are  **PC EXCLUSIVE**




This element has been removed or vaulted in the current GTA Online but is available on the **PS3 and XBOX 360 VERSIONS**. Despite the old GTA Online shutdown on December 16th, 2021 it's possible to play the old GTA Online (1.12) via 3TA Online ([Discord Link](#)).

⚠ You will need a modded PS3 or modded XBOX 360 or an emulator of these consoles.

⚠ 3TA does not have a save feature, so don't bother customizing your character, it will be deleted every time you leave the game.

⚠ Due to a lot of jobs being locked behind rank requirements and not being able to save, I highly recommend to install "NHACK" mod menu and give yourself rank 100+ every time you enter the game (the mod menu is endorsed by the 3TA staff and it's available to download from their Discord, so there is no ban risk)

From October 1st 2023 up until March 22nd 2024, a way better and more content filled recreation of Gen7 GTA Online called GTA:OG was active; It has been unfortunately shut

down  due to extreme modding; As a consequence, all references to this server has been removed from this document. Its shut down means that loads of removed old jobs have become lost media again



This element is available only on the **PS4, XBOX ONE and PC VERSIONS**.



This element is partially implemented on the **PS4, XBOX ONE and PC VERSIONS**. Currently only used for the Career Challenges




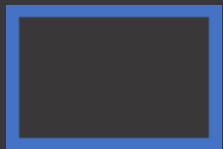
This element is available only on the **PC VERSION**.
Currently only used for Self Radio



This element is available only on the **PS5 and XBOX SERIES X/S VERSIONS**.



This element is available only via **GTA PLUS SUBSCRIPTION**, which is only available on the  **PS5 and XBOX SERIES X/S VERSIONS**



When something is framed in this box, it means that that element is part of a **DIFFERENT AND MORE RECENT UPDATE**, but it is **SHOWN IN AN OLDER UPDATE ENTRY** due to its specific nature of being related to the latter. This is the case for the new tutorial in the GEN9 versions of GTA Online and the Career Progress tracker.

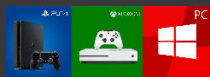
⚠ CAREER PROGRESS related to general elements in the game (Adversary Modes, Survivals, Racing, Deathmatches, Vehicle Enthusiast, Weapons Expert) will be featured in the **SAN ANDREAS MERCENARIES** update entry, all the other **CAREER PROGRESS** will be shown in its appropriate update entry



Grand Theft Auto Online: Base Game Content (October 1st, 2013)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Properties to buy: Apartment, Garage



Original 2013 Intro & Tutorial CANON

CUTSCENE: Introduction (Lamar) {automatic} RANK: N/A PLAYERS: 1

RACE: Mall or Nothing (Lamar) {automatic} RANK: N/A PLAYERS: 1-8

M: Learning the Ropes (Gerald) {automatic} RANK: N/A PLAYERS: 1-4

M: Holding Up (Lamar) {automatic} RANK: N/A PLAYERS: 1

CUTSCENE: Los Santos Customs (Simeon) {automatic} RANK: N/A

PLAYERS: 1

This should not be here as this is 2021 content, but I preferred to put it here anyway to give more context regarding the tutorial canon



New 2021 Career Builder Tutorial (PS5, XBOX SERIES X/S)

NOT CANON, if you are starting on these new consoles and want to experience the original tutorial, you can create the character on older hardware, play the tutorial and then transfer it. Or if you want you can watch it here: [Original Tutorial Video by GTA Series](#)

The tutorial from the original version of GTA Online has been removed. When creating a new character, the player uses the Career Builder. The player then must choose an initial career path from the four available options: Executive, Gunrunner, Nightclub Owner or Biker. The player then loads into a Free mode session alone. They walk out of Mission Row Police Station and are given some low effort and half-assed tutorial on the game by Lamar. This new tutorial is not canon due to changing the GTA Protagonist's background, the story, and breaking the year setting of 2013.



M: Ballas to the Wall (Lamar) RANK: 5 PLAYERS: 1-2

M: Where Credit's Due (Simeon) RANK: 5 PLAYERS: 1-2

M: Rockford Roll (Simeon) RANK: 5 PLAYERS: 1-2

M: Rich Men in Richman (Simeon) RANK: 5 PLAYERS: 1-4

M: Chasers (Simeon) RANK: 5 PLAYERS: 1 – 2

M: It Takes a Thief (Simeon) RANK: 5 PLAYERS: 1 - 4

M: Pier Pressure (Gerald) RANK: 6 PLAYERS: 1 - 4

M: Death Metal (Gerald) RANK: 6 PLAYERS: 1 - 4

M: Deal Breaker (Gerald) RANK: 6 PLAYERS: 1 - 4

M: Flood in the LS River (Gerald) RANK: 6 PLAYERS: 1 - 4

M: Meth'd Up (Gerald) RANK: 7 PLAYERS: 1-4 **Chef canonically survives as he appears in GTA V and in later missions and updates of GTA Online.**

M: No Hay Bronca (Gerald) RANK: 8 PLAYERS: 1-4 **Stanley canonically survives as he appears in GTA V.**

PHONECALL+CUTSCENE: "Meet Lester" (Lester) RANK:10 PLAYERS: 1

PHONECALL: "Dom Phonecall" (Dom) RANK:10 PLAYERS: 1

M: Gentry Does It (Simeon) RANK: 10 PLAYERS: 1-4

M: All in the Game (Simeon) RANK: 10 PLAYERS: 1-2

M: El Burro Heists (Simeon) RANK: 10 PLAYERS: 1-4

M: Gassed Up (Gerald) RANK: 12 PLAYERS: 1-4

M: Blow Up (Simeon) RANK: 12 PLAYERS: 1-4

CUTSCENE: TP Industries (Ron/Trevor) RANK: 13 PLAYERS: 1

M: Romance Isn't Dead (Ron) RANK:13 PLAYERS: 1-4

M: Violent Duct (Gerald) RANK: 15 PLAYERS: 1-4

M: San Andreas Seoul (Lamar) RANK: 16 PLAYERS: 1-4

M: Chasers II (Simeon) RANK:16 PLAYERS: 1-2

PHONECALL: "Martin Madrazo Phone Call" (Martin Madrazo) RANK: 18

M: Ticket to Elysium (Lamar) RANK: 18 PLAYERS: 1-4

M: Cops Capacity (Lester) RANK: 19 PLAYERS: 1-2

M: Going Down the GOH (Lamar) RANK: 20 PLAYERS:1-2

M: Caught Napping (Lamar) RANK: 20 PLAYERS: 1-2

M: Blow Up II (Simeon) RANK: 20 PLAYERS: 1-2

M: Fueling the Flames (Ron) RANK: 20 PLAYERS: 1-4

M: Lost My Mind (Trevor) RANK: 20 PLAYERS: 1-4

M: Landing Strip (Lester) RANK:22 PLAYERS: 2-4

M: Out of Court Settlement (Martin Madrazo) RANK:22 PLAYERS: 1-2

M: Death From Above (Martin Madrazo) RANK:23 PLAYERS: 1-4

M: A Titan of a Job (Lester) RANK: 24 PLAYERS: 1-6



M: Lost MC RIP (Lamar) RANK: 25 PLAYERS: 1-2

M: Turbine Carbine (Ron) RANK: 25 PLAYERS: 1-4

M: Daemon Run(Ron) RANK: 25 PLAYERS: 2-4

M: Last Chopper Outta LS (Lester) RANK: 25 PLAYERS: 2

M: High Priority Case (Lester) RANK: 25 PLAYERS: 1-4

  M: ATV Steal (Simeon) RANK: 25 PLAYERS: 1-4 [Playable Fan-made Recreation\(thanks to floorball\)](#), [GTA Wiki Article](#), [GTA Series Gameplay](#)

M: Base Invaders (Ron) RANK: 27 PLAYERS: 1-4

M: Crystal Clear Out (Trevor) RANK: 28 PLAYERS: 1-4

M: No Smoking (Lamar) RANK: 30 PLAYERS: 1-4

M: War and Pieces (Gerald) RANK: 30 PLAYERS: 1-4

M: Crank Up the Volume (Ron) RANK:30 PLAYERS: 1-4

M: Quarry Quarry (Lester) RANK: 30 PLAYERS: 1-4

M: By Land, Sea and Air (Lester) RANK: 30 PLAYERS: 2-4

M: Blow Up III (Simeon) RANK: 31 PLAYERS: 1-2

M: Chumash and Grab (Gerald) RANK:35 PLAYERS: 2-4

M: Check Out Time (Martin Madrazo) RANK: 35 PLAYERS: 1-2

M: Teaser Trailer (Lester) RANK: 40 PLAYERS: 1-4

M: Water the Vineyard (Martin Madrazo) RANK: 40 PLAYERS: 1-2

M: Grab Your Ballas (Martin Madrazo) RANK: 40 PLAYERS: 1-4

M: Stick Up the Stickup Crew (Martin Madrazo) RANK: 40 PLAYERS: 1-4

M: The Los Santos Connection (Martin Madrazo) RANK: 40 PLAYERS: 1-6



M: A Boat in the Bay (Trevor) RANK: 40 PLAYERS: 1-4 [Playable Fan-made Recreation\(thanks to floorball\)](#) , [GTA Wiki Article](#), [GTA Series Gameplay](#)

M: Dish the Dirt (Gerald) RANK: 45 PLAYERS: 1-4

M: Four Trailers (Lester) RANK: PLAYERS: 1-6

M: Editor and Thief (Martin Madrazo)RANK: 45 PLAYERS: 1-2

M: Mixed Up With Coke (Martin Madrazo)RANK: 45 PLAYERS: 1-6

M: Dry Docking (Martin Madrazo)RANK: 45 PLAYERS: 1-4

M: Cleaning the Cat House (Martin Madrazo)RANK: 45 PLAYERS: 1-4

M: Out of Harmony (Trevor) RANK: 50 PLAYERS: 1-4

M: Extradition (Martin Madrazo) RANK: 50 PLAYERS: 1-6

M: Holed Up - Burton (Martin Madrazo) RANK: 50 PLAYERS: 1-4

M: Landing Gear (Ron) RANK: 55 PLAYERS: 4-6

M: Wet Workers [was called “Wet Work” prior to the Heist Update] (Ron) RANK: 55 PLAYERS: 1-4

M: Bust Out (Lester) RANK: 55 PLAYERS: 1-4

M: Sinking Feeling (Lester) RANK: 55 PLAYERS: 2-4

M: The Parking Garage (Lester) RANK: 55 PLAYERS: 2-4

M: Show Me the Monet (Martin Madrazo) RANK: 55 PLAYERS: 1-4

M: Satellite Communications (Trevor) RANK: 60 PLAYERS: 1-4



M: Hack and Dash (Lester) RANK: 60 PLAYERS: 1-4

M: Method in the Madness (Trevor) RANK: 65 PLAYERS: 2-4

M: On Maneuvers (Lester) RANK: 65 PLAYERS: 1-3

M: Judging the Jury (Martin Madrazo) RANK: 65 PLAYERS: 1-8

 M: American Exports (Lester) RANK: 65 PLAYERS: 1-4 [GTA Wiki Article](#), [GTA Series Gameplay](#)

  M: Chemical Extraction (Lester) RANK: 65 PLAYERS: 1-6 [Playable Fan-made Recreation \(thanks to floorball\)](#), [GTA Wiki Article](#), [GTA Series Gameplay](#)

M: Chopper Tail (Trevor) RANK: 70 PLAYERS: 1-4

M: Diamonds are for Trevor (Trevor) RANK: 70 PLAYERS: 1-4

M: Docks to Stock (Lester) RANK: 70 PLAYERS: 2-4

M: Stocks and Scares (Lester) RANK: 70 PLAYERS: 1-4

M: Defender (Martin Madrazo) RANK: 70 PLAYERS: 1-2

M: Rooftop Rumble (Martin Madrazo) [v4,current version after patch 1.13 {May 13th,2014}] RANK: 75
PLAYERS:1-2

 v1 [Original 2013 Version \(GTA Wiki Article\)](#), [Playable Fan Recreation \(thanks to Make UGC Play\)](#) , [Gameplay](#)

v2 [Late 2013 - Early 2014 Version \(GTA Wiki Article\)](#), [GTA Series Gameplay](#)

Mission Removed March 24th,2014

Mission Readded March 27th, 2014

v3 [March 27th, 2014 Version \(GTA Wiki Article\)](#), [Gameplay](#)

[Gipsy's Documentary](#)

 : M: Docks to Stock II (Lester) RANK: 75 PLAYERS: 1-4 [GTA Wiki Article](#), [GTA Series Gameplay](#)




M: Trash Talk (Martin Madrazo) RANK: 81 PLAYERS: 1-6

Free-Mode Co-Op Missions:

FCOPM: Crystal Clear Out II RANK: 16 PLAYERS: 1-4 [Job link \(recommend for easier access\)](#), [Guide to activate mission if you want to go to the corona](#)

FCOPM: Factory Closure RANK:18 PLAYERS:3-4 [Job link \(recommend for easier access\)](#), [Guide to activate mission](#)

FCOPM: Dirt Road RANK: 19 PLAYERS: 1-2 [Job link \(recommend for easier access\)](#), [Guide to activate mission](#)

  or  FCOPM: Truck Together RANK: 23 PLAYERS: 4-8 , [Playable Fan-Recreation \(thanks to floorball\)](#), [GTA Wiki Article](#) [Gameplay 1](#), [Gameplay 2](#), [Gameplay 3](#)

FCOPM: Coasting RANK: 25 PLAYERS: 1-4 [Job link \(recommend for easier access\)](#), [Guide to activate mission](#)

FCOPM: Potshot RANK: 25 PLAYERS: 1-4 [Job link \(recommend for easier access\)](#), [Guide to activate mission](#)




FCOPM: Close Action RANK: 35 PLAYERS: 4 [Job link \(recommend for easier access\)](#), [Guide to activate mission](#)




FCOPM: Coveted [v2, current version after Patch 1.14 {June 17th, 2014}] RANK: 36 PLAYERS: 1-4
[Job link \(recommend for easier access\)](#), [Guide to activate mission](#)




v1,Coveted [up to Patch 1.13] [Article on GTA Wiki](#), [Gameplay](#)




FCOPM: Crystal Clear Out III RANK: 40 PLAYERS: 1-4 [Job link \(recommend for easier access\)](#), [Guide to activate mission](#)




Versus Missions:

  or  VM: Crooked Cop RANK:3 PLAYERS:2-16 [GTA Wiki Article](#)
[Gameplay](#)

  or  VM: Roadgame RANK:3 PLAYERS: 2-8 [GTA Wiki Article](#)
[Gameplay](#)

  or  VM: Welcoming Party RANK:3 PLAYERS:2-8 [GTA Wiki Article](#)
[Gameplay](#)

  or  VM: Hippy Hunting RANK:5 PLAYERS:2-8 [GTA Wiki Article](#)
[Gameplay](#)

  or  VM: Top Fun RANK:10 PLAYERS:2-8 [GTA Wiki Article](#)
[Gameplay](#)



VM: Top Fun II RANK:15 PLAYERS:2-8
[Gameplay](#)

[GTA Wiki Article](#)



VM: Underhand Contraband RANK:15 PLAYERS:3-12

[GTA Wiki Article](#)

[Gameplay](#)



VM: Truck Off RANK:16 PLAYERS: 2-8

[GTA Wiki Article](#)

[Gameplay](#)



VM: Top Fun III RANK:20 PLAYERS: 2-8

[GTA Wiki Article](#)

[Gameplay](#)



VM: Escape From LS RANK:25 PLAYERS: 2-16

[GTA Wiki Article](#)

[Gameplay](#)



VM: Into the Wild RANK:25 PLAYERS: 2-16

[GTA Wiki Article](#)

[Gameplay](#)



VM: Island Getaway RANK: 25 PLAYERS: 3-12

[GTA Wiki Article](#)

[Gameplay](#)



VM: Airport Parking RANK: 30 PLAYERS: 2-16

[GTA Wiki Article](#)

[Gameplay](#)



VM: Weed Killer RANK: 30 PLAYERS: 2-8

[GTA Wiki Article](#)

[Gameplay](#)



Deathmatches:



Bluffs



Hospital



Morgue

Compound, Concrete, Del Perro, Elysian Island, Hospital, Morgue, Movie Set, Pavilion, Richman Mansion, Salvage, Suppressing Fire, Vineyard



Team Deathmatches:

360
x : onLine Canyon

360
x : onLine Cargo

360
x : onLine Farmland

360
x : onLine Hangar

Ace Liquor, Back Alley, Biolab, Boatyard, Canals, Chamberlain Hills, Chasing Shots, Commune, Construction, Crossfire, Derelict Motel, Downtown, El Burro Heights, Gentry Manor, Getaway, Governmental, Grit, Mansion, Maze, North Rockford, Observatory, Pier, Pillbox Hill, Pump Action, Railyard, Rancho Projects, Refinery, Reflex, Scrapyard, Supply, Symmetry, Terminal, Trailer Park, Vinewood Kills, Wrath

One on One Deathmatch

One on One Deathmatch



Vehicle Deathmatches:

Buzz Kill, Desert Storm, Fort Zancudo, Senora Airstrip



Land Races:

360
x : onLine Grand Tour

360
x : onLine or Through the Grapevine [Fan Made Recreation \(thanks to severedlowjoe\)](#)

x : Vinewood Nights [Fan Made Recreation \(thanks to Dan880TTS\)](#) (class is set on sports, originally the race had no class restrictions)

Arms Race, By the Side of the Bay, Criminal Records, Cutting Coroners, Dipping In, Dock Ring, Dockyard, Double Parking, Down the Drain, Downtown Underground, Driving Range, Field Trip, Gone Fishin', Grass Route, Graveyard Shift, Greenwich Meantime, If I Were a Richman, In Harmony, In the Grove, Just Deserts, Learning Curve, Lost and Found, Morning Perm-a-wood, Over the Hump, Pier 2 Pier, Raton Race, Ring of Fire, Route 68, Senora Freeway, Stadium Tour, Taking Off, The Commute, Thrills in the Hills, Up the Back Alley, Vespucci Dreams



Bike Races:

360
 **online** or  Wingin' It [Playable Fan-Made Recreation \(thanks to TheCheerybelle\)](#)

  Dock and Roll [Playable Fan Made Recreation \(thanks to TheCheerybelle\)](#)

360
 **online** Pit Lane

360
 **online** or  Saddle Up [Playable Fan Made Recreation \(thanks to TheCheerybelle\)](#)

360
 **online** or  Scale the Heights [Playable Fan Made Recreation \(thanks to TheCheerybelle\)](#)

A Sign of Things to Come, Against the Grain, American Cycle, Art to Art, Barnstorming, Cream of the Crop, Cult Following, CyclePath, Free Fall, Going Down, Horse Power, Into the Lights, Off the Rails, On Yer Bike, On the Trail, Peak Performance, Power Trip, Quick Getaway, Redwood Light District, Staying on Track, The Dam Before the Storm, Touch Base, Tunnel Vision



Sea Races:

360
 **online** or  Canal Passage [Playable Fan-Made Recreation \(thanks to TheCheerybelle\)](#)

360
 **online** or  On the Rocks [Playable Fan-Made Recreation \(thanks to TheCheerybelle\)](#)

360
 **online** Water Sports

Delta V, Jetty Jumping, Pier 400, Truss Issues, Without a Paddle



Air Races:

360
 online Downtown, Downtown

Eclipse

360
 online Fly Like an Eagle

360
 online or Kept at Bay [Playable Fan Made Recreation \(thanks to BenMillard\)](#)
[\[Class: HELICOPTERS\]](#)

360
 online or Life's a Beach

360
 online or Up In the Air

Blowing in the Wind, Burn Your Bridges, Business Class, Chopper Cruise, Crop Circle, Grave Danger, Heli River, Jet Lag, Jet Stream, Lazer Quest, Loose Canyon, Over the Hill, Plane to Sea, Stage Flight



Survival:

Boneyard, Industrial Plant, Processed, Railyard Survival, Sandy Survival, Sawmill Plant



Last Team Standing:

Beacon Theatre

Chumash LTS

Maze Bank Arena LTS

Movie Studio LTS

360
 **online** : Paleta Forest LTS

 Richman Hotel LTS

 Rockford Hills LTS

360
 **online** : Sandy Shores LTS

 Shopping District LTS

 Zancudo River Estuary LTS

Battle of Los Santos LTS, Battle of the Alamo LTS, Cypress Flats LST, Del Perro Pier LTS, Grapeseed Farm LTS, Kortz LTS, Paleta Bay LTS, Penitentiary LTS, Power Station LTS, The Land Act Dam LTS, Vinewood Hills LTS



Parachuting:

Adrift, Air Current, Air Power, Beach, Cliffs, Cranes, Delta, Desert, Gauntlet, Gorge, HALO, Hydro, Jump Wings, Lake, Ocean Flyby, Over the Globe, Reservoir, River Valley, Rocky Road, Skyscraper, Spiral, The Shed, Timber, Up in the Clouds, View from Above, Wind Turbine



Activities:

Strip Club, Golf, Tennis, Darts, Arm Wrestling, Ammunition's Shooting Range (All Challenges), Store Robberies (all)



Collectibles:

Stunt Jumps

[Locations](#)

Gang Attacks: [Locations](#)

- The Lost MC
- Merryweather
- The Professionals
- Carson Avenue Families
- Los Santos Vagos
- Armenian Mafia
- Los Santos Triads
-    Ballas
-    Altruist Cult
-    Madrazo Cartel
-    Rednecks
-    Marabunta Grande




Crate Drops: [GTA Wiki Article](#)

   Crate Drops

 Special Crates

Freemode 1 Player Events:

   FREEMODE 1P EVENT: Simeon's Export Requests (Still available in the current GTA Online but with differences) [GTA Wiki Article](#)

   FREEMODE 1P EVENT: Armored Trucks (Still available in the current GTA Online but with differences)



Original 2013 Gen7 Not-Expanded Radio

Stations: Radio Los Santos, Space 103.2, West Coast Classics, Rebel Radio, Los Santos Rock Radio, The Lowdown 91.1, The Blue Ark, Non-Stop-Pop FM, WorldWide FM, Channel X, Radio Mirror Park, Vinewood Boulevard Radio, FlyLo FM

Radio Stations that are unaltered in Gen7/8/9:

Blaine County Radio, WCTR, East Los FM, Soulwax FM

AWARDS

VICTORY

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	The Slayer	5	10	25	50	Place in the top-3 in Deathmatches	Burning Heart tattoo
	Death Brigade	5	10	25	50	Be on the winning team in Team Deathmatches	
	Team Carrier	5	10	25	50	Be the Most Valuable Player during a Team Deathmatch	Grim Reaper tattoo
	The Champion	5	10	25	50	Win races (any type or class)	Racing Brunette tattoo
	The Aviator	5	10	15	25	Win Air Races	
	Making Waves	5	10	15	25	Win Sea Races	
	Cruisin' for a Bruisin'	5	10	25	50	Win GTA Races	
	Road Rage	—	—	—	1	Kill 3 players (or one player 3 times) during a GTA Race	Ride or Die tattoo



Follow to a Tee

5

10

15

25

Win Rally Races as a driver



The Dictator

5

10

15

25

Win Rally Races as the co-driver (navigator)



Impromptu Champion

5

10

15

25

Win Impromptu Races



In a Class of Your Own

—

—

—

1

Win a race with a custom vehicle



Penetrate From Behind

5

10

15

25

Move from last to first and win in a race



The Record Holder

—

—

—

1

Set a World Record in a Rockstar-created race

Racing Blonde tattoo



Dust Maker

5

10

15

25

Achieve the fastest lap in a race



Every Race

—

—

—

1

Win Every Type of race mode at least once



Survivor

—

—

—

1

Complete all 10 waves of a Survival

Red Skull T-shirt



Over the Top

5

10

15

25

Win Arm Wrestling



Throwback King

5

10

15

25

Win Darts



The Swing King

5

10

15

25

Win rounds of Golf



Stroke Master

5

10

15

25

Win matches of Tennis



Out of Five

—

—

—

1

Win a 5-set Tennis match



Straight Sets

—

—

—

1

Win a Tennis match in straight sets



Crack Shot

5

10

15

25

Win Target Grid matches



Duck and Cover

5

10

15

25

Win Cover Target matches



Granny

—

—

—

1

Color all the targets in a Target Grid match



The Marksman

5

10

15

25

Win Random Target matches



All Rounder

—

—

—

1

Win every game mode at least once

Angel tattoo



Captured

5

10

15

25

Win Captures

Sport Rims



Death Defying

5

10

15

25

Win Captures without dying 25 times

Death Defying T-shirt



Still Standing 5 10 25 50

Win Last Team Standings

SUV Rims



One and Only 5 10 25 50

Be the last player alive in a Last Team Standing

Muscle Rims



One Man Army 5 10 15 25

Kill the entire opposing team yourself in a Last Team Standing

One Man Army T-shirt

GENERAL

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	War Pig	5	10	15	25	Participate in different Rockstar-created Deathmatches	
	Veteran Racer	—	—	—	25	Participate in 25 different Rockstar-created Races	
	Nick of Time	5	10	15	25	Deploy parachute below 40 meters	
	Point Break	5	10	15	25	Stay in the air for over 3 minutes	
	Stayed on Target	5	10	15	25	Land on the target at the end of a Parachute Jump	
	Clear Out	—	—	—	1	Complete five Gang Attacks in one game-day	Grim Reaper Smoking Gun tattoo
	Checking Out	—	—	—	1	Score a Six-Dart Checkout in Darts	
	Birdies	5	10	15	25	Score Birdies in Golf	
	Hole in One	—	—	—	1	Get a Hole in One in Golf	



Ace

5

10

15

25

Serve aces in
Tennis

The Hustler

5,000

10,000

25000

50,000

Earn money by
betting

Hustler Tattoo



Lapping it Up

5

10

15

25

Purchase private
dances at the strip
club

Hottie tattoo

Snappy
Dresser

5

10

15

25

Change Outfits

Hairy
Encounters

5

10

15

25

Change your
hairstyle (or make
up)Proud Gun
Owner

—

—

—

1

Own every non-
DLC gun from
AmmunationThe Human
Canvas

—

—

—

1

Get a tattoo on
every body partThe
Matchmaker*

5

10

15

25

Publish a Created
DeathmatchTrack
Builder*

5

10

15

25

Publish a Created
RaceWell
Received*

10

25

50

100

Get Thumbs Up for
the same Created
Content jobReeling Them
In*

10

25

50

100

Get the community
to play the same
Created Content
job



The Postman 5 10 25 50

Drop off objectives in Captures Lowrider Rims



Gimme That 5 10 25 50

Pick up the objectives in Captures Gimme That T-shirt



Calm Down 5 10 25 50

Return your mental state to normal



Showroom — — — 1

Store 30 cars in garages at the same time



Moving Day 5 10 15 25

Exchange one property for another



Daily Duty 10 25 50 100

Complete all three [Daily Objectives](#) for a single day \$30,000 (repeated every day)



Goal Oriented — — — 1







Complete Daily Objectives for 7 consecutive days \$150,000 (repeated every 7 consecutive days)







Over Achiever — — — 1

Complete Daily Objectives for 28 consecutive days \$750,000 (repeated every 28 consecutive days)

CRIMES

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	The Fugitive	10	30	60	120	Spend time with a 5-Star wanted level	
	The Police Mocker	5	10	25	50	Evade 5-Star wanted levels	
	When Pigs Can Fly	5	10	15	25	Shoot down police helicopters	
	Death by Drive By	10	25	50	100	Kill players as a vehicle passenger	
	Vehicle Thief	50	100	200	500	Steal vehicles	
	Armed Robber	5	10	15	20	Hold up all stores	Clown tattoos

VEHICLES

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	Sky High	10	100	200	500	Blow up vehicles	
	The Exporter	5	10	15	25	Sell vehicles to Simeon	
	No Claims Bonus	5	10	20	30	Spend consecutive minutes in a moving vehicle without inflicting any damage	
	The Passenger	1	2	3	4	Spend hours as a passenger in a vehicle	
	Mile High Club	1	2	3	4	Spend hours in an airborne helicopter	
	Suped Up	—	—	—	1	Apply a mod of each type to one vehicle	Los Santos Customs tattoo
	Airborne	5	10	15	25	Complete jumps in a land vehicle of at least 300 ft.	
	Flippin' Hell	1	2	3	5	Flip a land vehicle in the air five times before touching the ground or other object	
	Spinderella	1	2	3	5	Spin a land vehicle in the air five times before touching the ground or other object	



Unirider

—

—

—

1

Perform a wheelie for 2000 ft.

COMBAT

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	Head Banger	10	100	250	500	Kill players with headshots	Skull tattoo
	The Widow Maker	10	250	500	1000	Kill players in any game mode, including free roam	Scrolls and Seven Deadly Sins tattoos
	The Bounty Hunter	5	10	15	25	Collect bounties on other players	Skull & Sword tattoo
	3 for 1	5	10	25	50	Kill a player at least three times before they kill you	
	Streaker	10	25	50	100	Get killstreaks in a Deathmatch	
	Stolen Kills	5	10	25	50	Kill a player that's been wounded by another player	
	Death Toll	10	100	250	500	Kill players in Deathmatches	Melting Skull tattoo
	KillStreaker	—	—	—	1	Get a 10+ killstreak in a Deathmatch	Flaming Skull tattoo
	Smoke 'Em Out	5	10	15	25	Get the most kills during a Gang Attack	



Bloodiest of the Bunch

— — — 1

Get the most kills during a Survival

Grim Reaper
Smoking
Gun tattoo



The Equalizer

5 10 25 50

Kill an opponent that killed you 3+ times in the same Deathmatch

Dragon &
Dagger
tattoo



No You Don't

10 25 50 100

Kill players holding packages in Captures

Offroad rims



Lights Out

10 25 50 100

Get enemy kills while wearing activated Nightvision goggles

Bike rims



Psycho Killer

10 25 50 100

Kill players who are in a Psychopath mental state, indicated by red radar blip

Psycho Killer
T-shirt



Pistol Whipped

10 100 200 500

Kill players with a Pistol-class weapon

Way of the
Gun tattoo



SMG Head

10 100 200 500

Kill players with a SMG-class weapon



Shotgun Blues

10 100 200 500

Kill players with a shotgun-class weapon



Looking Down the Barrel

10 100 200 500

Kill players with a Assault Rifle-class weapon



Scoping Out

10 25 50 100

Kill players with a Sniper Rifle-class weapon

Broken Skull
tattoo



Rapid Fire

10 100 200 500

Kill players with a Machine Gun-class weapon



Ended in A
Sticky
Situation

5

10

25

50

Kill players with Sticky
Bombs



Grenade
Fiend

5

10

25

50

Kill players with
Grenades or the
Grenade Launcher



The Rocket
Man

5

25

50

100

Kill players with RPGs
or Homing Rockets



The Melee
Murderer

5

10

25

50

Kill players with Melee
weapons or fists



The Car
Bomber

5

10

15

25

Kill players with
explosives installed in
vehicles

REMOVED AWARDS



Crate Chaser: Collect (5,10,15,25) Crate Drops



















Salvaged: Collect a Special Crate (1)



Full Metal Jacket: Rob (5,10,15,25) Armored Trucks (player must retrieve the dropped money)

ACHIEVEMENTS/TROPHIES

Icon	Achievement/Trophy name	Gamerscore	Trophy grade	Requirement
	Pimp My Sidearm	10 G		Fully mod a weapon. Note: Shared achievement with Grand Theft Auto V.
	Los Santos Customs	10 G		Fully mod a vehicle. Note: Shared achievement with Grand Theft Auto V.
	Show Off	30 G		Complete all Stunt Jumps. Note: Shared achievement with Grand Theft Auto V.
	Off the Plane	5 G		GTA Online: Complete the Introduction.
	Three-Bit Gangster	10 G		GTA Online: Reach Rank 25.
	Making Moves	30 G		GTA Online: Reach Rank 50.
	Above the Law	80 G		GTA Online: Reach Rank 100.
	Numero Uno	20 G		GTA Online: Obtain first place in all competitive game types.



The Midnight Club

20 G



GTA Online: Use custom vehicles to win 5 races.



Unnatural Selection

20 G



GTA Online: Complete all 10 waves of a Survival.



Backseat Driver

10 G



GTA Online: Direct a driver to 1st place as co-driver in Rally Mode.



Run Like The Wind

20 G



GTA Online: Survive for a day with a Bounty on your head.



Clean Sweep

10 G



GTA Online: Finish a Gang Attack without dying and kill at least 10 enemies.



Decorated

50 G



GTA Online: Earn 30 Platinum Rewards.



Stick Up Kid

10 G



GTA Online: Hold up all 20 stores.



Enjoy Your Stay

20 G



GTA Online: Participate in everything Los Santos has to offer.



Crew Cut

5 G



GTA Online: Complete a job as a member of a Crew.



Full Refund

10 G



GTA Online: Kill the thief that mugged you.



Dialling Digits

5 **G**



GTA Online: Call for gang backup for the first time.



American Dream

10 **G**



GTA Online: Own an Apartment, Garage and Insured Vehicle.



Beach Bum Update (November 19th, 2013)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



Team Deathmatches:

Beachfront, Cape Catfish, Paleto Beach, Palomino Highlands, Procopio Beach, Vespucci Beachfront, Vespucci Shoreline



Vehicle Deathmatches:

Shellshocked



Bike Races:

In the Pipeline, Sundae Driving, Up the Creek



Land Races:

Bluffing, Grass Route II, Shore Up, Turn the Tide



Sea Races:



: Water Rings [Playable Fan Made Recreation \(thanks to Stoshaa45\)](#)

Gone Coastal, Sea Change



Survival:

Del Perro Pier Survival



Last Team Standing:



Assault Course LTS



San Chianski LTS



Vespucci Beach LTS

Coastal Path LTS, Stab City LTS, Vespucci Beach LTS



Parachuting:

From Sky to Sand, The Cove, View of Vespucci



Capture Update (December 18th, 2013)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Contend:

Contend: Salty Snatch

GTA:

GTA: All Abhorred

GTA: Field of Screams

GTA: Post Op

Hold:

Hold: Bloody Gulch

Hold: Freight Fight

Raid:

Raid: Baggage Handlers

Raid: FarmVillain

Raid: Going Coastal

Raid: High Road

Raid: Neighbor Hoods



Raid: Strip Tease

Raid: Wargames



Valentine's Day Massacre Special (February 10th, 2014)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



Deathmatches:

Property Values



Team Deathmatches:

Shotgun Wedding



Land Races:



: Vinewood Tours [Fan Made Reconstruction \(thanks to mike9k1\) \[CLASSES: Compacts, Coupes, Motorcycles, Muscle, Off-Road, Sedans, Sports, Sports Classics, Super, SUVs\]](#)

Dorset Drive



Bike Races:

Heart Braker



Sea Races:

Motorboating



The Business Update (March 4th, 2014)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



Team Deathmatches:

Legal Eagle



Vehicle Deathmatches:

Corporate Shell-out, Vulture Capital



Land Races:

Business Trip, The City Commute, The First Corporation, Wiwang Park



Air Races:

Burn Your Bridges II, First Class, Jet-setting, Tight Squeeze

Contend:

Contend: Townhall Trinity



Survival:

Maze Bank Survival



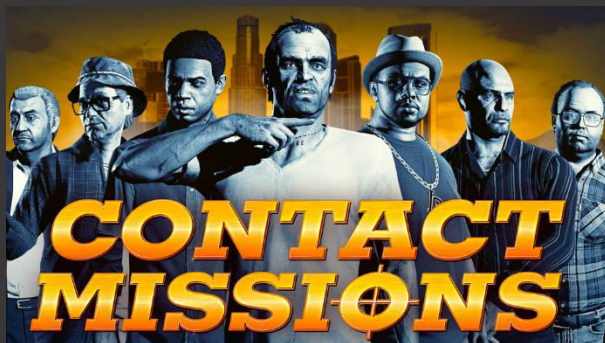
Last Team Standing:

Little Seoul LTS



The High Life Update (May 12th, 2014)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



M: GTA Today (Simeon)	RANK: 12	PLAYERS: 2-4
M: Hit 'Em Up (Gerald)	RANK: 14	PLAYERS: 1-4
M: Denial of Service (Lester)	RANK: 14	PLAYERS: 1-4
M: Master Data (Lester)	RANK: 16	PLAYERS: 1-4
M: On the List (Martin Madrazo)	RANK: 18	PLAYERS: 1-4

M: Artificial Scarcity (Martin Madrazo) RANK: 19 PLAYERS: 1-4

M: Crime Scenester (Lester) RANK: 20 PLAYERS: 1-4

M: Handle with Care (Martin Madrazo) RANK: 20 PLAYERS: 1-4



Land Races:

Stock Market Crash, Loss Leader, Home In The Hills



Bike Races:



: Thrusting Motion [Playable Fan Made Recreation \(thanks to mike9k1\)](#)
[\[Class: MOTORCYCLES; THRUST only\]](#)



The "I'm Not a Hipster" Update

(June 17th, 2014)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



Team Deathmatches:

Puerto Del Sol



Land Races:



Beach Odyssey [Fan Made Recreation \(thanks to mike9k1\)](#) [Class:SPORT CLASSICS;PIGALLE only]



Embracing America [Fan Made Recreation \(thanks to mike9k1\)](#) [Class:SEDANS;WARRENER only]



Hip to be Cool [Fan Made Recreation \(thanks to mike9k1\)](#) [Class:COMPACTS;RHAPSODY only]

Before It Was Cool, Caffeine Rush, Trend Setting



Survival:

Legion Square Survival



Parachuting:

Airwaves

Captures:

Contend:

Condo-monium

GTA:

Grab a Cab



Last Team Standing:

East Vinewood LTS



The Independence Day Special

(July 1st, 2014)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



M: Hard Labour (Gerald)

RANK: 19

PLAYERS: 1-4

M: Time to Get Away (Martin Madrazo)

RANK: 20

PLAYERS: 1-2



M: Pickup Sticks (Martin Madrazo)

RANK: 21

PLAYERS: 1-4

(Surprisingly unavailable even in GTA:OG, apparently the mission files are lost media and cannot be found anywhere. If you happen to have them or know how to find them contact me or the GTA:OG staff)

Freemode 1 Player Events:

 FREEMODE 1P EVENT: Lester Kill Target [GTA Wiki Article](#)



Team Deathmatches:

Panic Attack - Road Tripping



Land Races:



 We Have Lift-off [Fan Made Recreation \(thanks to mike9k1\) \[Class:OFF-ROAD;LIBERATOR only\]](#)

Across the Wilderness - Mud Sweat and Gears - Swamp Monster - Tour the Lake



Last Team Standing:

Grand Senora Desert LTS



Parachuting:

Americana, Falling Fast, Guns and Gasoline

Capture:

Contend:

Contend: Pyrotechnics

GTA:



GTA: Land of the Free

Raid:

Raid: Bunker Thrill



The San Andreas Flight School Update

(August 19th, 2014)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Versus Missions:

 :  VM: G-Rating Cold I RANK: PLAYERS: 4 [Gameplay](#)

 :  VM: G-Rating Cold II RANK: PLAYERS: 4

 :  VM: Air Force Zero I RANK: PLAYERS: 3-8 [Gameplay](#)

 :  VM: Air Force Zero II RANK: PLAYERS: 3-8 [Gameplay](#)

 :  VM: Acquire Targets I RANK: PLAYERS: 4-16 [Gameplay](#)

 :  VM: Acquire Targets II RANK: PLAYERS: 4-16 [Gameplay](#)

 :  VM: G-Rating Hot I RANK: PLAYERS: 4 [Gameplay](#)

 :  VM: G-Rating Hot II RANK: PLAYERS: 4 [Gameplay](#)

Land Races:

 Drag Strip

 :  Need For Seed [Fan Made Recreation \(thanks to mike9k1\) \[Class: Sports Classics\]](#)

Under The Wing

Air Races:

 :  Swift Arrival [Playable Fan Made Recreation \(thanks to TheCheerybelle\)](#)

 :  The Humane Race [Playable Fan Made Recreation \(thanks to TheCheerybelle\)](#)

Base Level, Crosswind, Flying Low

Parachuting:

Cleared For Landing, Holding Pattern, Take the Plunge, Under The Radar

Captures:

Contend:

 Crowded Airspace

GTA:

Airheads



Activities:



Flight School (all 10 lessons, gold medals)



“New GTA Online Flight School Jobs Now Available to Play + Earn Double RP in the New Playlist”

Not a weekly event, R* released this through a Newswire announcement

(September 2nd, 2014)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



M: Chop Chop (Trevor)

RANK: 43



PLAYERS: 2-4

M: Effin' Lazars (Martin Madrazo)

RANK: 44

PLAYERS: 2

Versus Missions:

 :  VM: G-Rating Cold III RANK: PLAYERS: 4 [Gameplay](#)

 :  VM: G-Rating Cold IV RANK: PLAYERS: 4 [Gameplay](#)

 :  VM: G-Rating Cold V RANK: PLAYERS: 4 [Gameplay](#)

 :  VM: Air Force Zero III RANK: PLAYERS: 3-8 [Gameplay](#)

 :  VM: Air Force Zero IV RANK: PLAYERS: 3-8 [Gameplay](#)

 :  VM: Air Force Zero V RANK: PLAYERS: 3-8 [Gameplay](#)

 :  VM: G-Rating Hot III RANK: PLAYERS: 4

 :  VM: G-Rating Hot IV RANK: PLAYERS: 4 [Gameplay](#)

 :  VM: G-Rating Hot V RANK: PLAYERS: 4 [Gameplay](#)

 :  VM: Acquire Targets III RANK: PLAYERS: 4-16 [Gameplay](#)

Air Races:

 :  High Dive [Playable Fan Made Recreation \(thanks to TheCheerybelle\)](#)

Branching Out, Flying Colours, In the Loop

GTA:

Wingmen



Parachuting:

Airstrip, Under the Bridge



The Last Team Standing Update (October 2nd, 2014)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



Last Team Standing:



Grand Banks LTS



Hawick LTS

Alta LTS , Del Perro Freeway LTS, Mount Josiah LTS , N.O.O.S.E. LTS , Paleto Bay - Tanks LTS , Skyscraper LTS , Storm Drain - Tank LTS, Tataviam Truckstop LTS



Additional Content for the Enhanced Version of GTA Online (November 18th, 2014)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



Deathmatches:

Paletto Slay



Team Deathmatches:

Basic Training, Berth Brawl, Biolab Redux, Bottleneck, Farmhouse Fracas, First Base, Fourth Amendment, Industrialize, Shooting Up,



Land Races:

At the Races, Congestion Charge, Crossing Paths, Eight Figure Bonus, Muscle In, On the GOH, Panic Stations, Taxiing, Trail Blazer



Bike Races:

Turn to Dust, Track and Field, Tour de Santos, Boots on the Ground



Air Races:

Fleet First, In the Wings, Lift Off



Last Team Standing:

Banning LTS, Battle of Raton LTS, Battle of Senora LTS, Encampment LTS, Fridgit Factory LTS, Humane Labs LTS, Richman Mansion LTS, Townhall LTS, Vineyard LTS, Von Crastenburg LTS



Parachuting:

A Ridge Too Far, Dropping In, High Overheads, Ship It, Through the Gap

Contend:

Contend: Peninsularity

Contend: Pier Shaped

GTA:

GTA: Fossil Duels

GTA: Grass is Greener

GTA: Truck Buddies

Hold:

Hold: Run Rabbit Run

Hold: Stage Invasion

Raid:

Raid: End of the Line

Raid: Thoroughfares



Expanded Radio Stations exclusively for Gen8/9:

Radio Los Santos, Space 103.2, West Coast Classics, Rebel Radio, Los Santos Rock Radio, The Lowdown 91.1, The Blue Ark, Non-Stop-Pop FM, WorldWide FM, Channel X, Radio Mirror Park, Vinewood Boulevard Radio, FlyLo FM

Radio Stations that remain unaltered in Gen7/8/9:

Blaine County Radio, WCTR, East Los FM, Soulwax FM

ACHIEVEMENTS/TROPHIES

Icon	Achievement/Trophy name	Gamerscore	Trophy grade	Requirement
	A New Perspective	20 G		You played GTA V in first person mode for 15 hours. Note: Shared achievement with Grand Theft Auto V.



GTA Online: Heists (March 10th, 2015)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



CUTSCENE: "Lester's Introduction to Heists"

H: Fleeca Job

SETUP: Scope Out

SETUP: Kuruma

HEIST: The Fleeca Job

H: Prison Break

SETUP: Plane

SETUP: Bus

SETUP: Station

SETUP: Wet Work

HEIST: The Prison Break

H: Humane Labs Raid

SETUP: Key Codes

SETUP: Insurgents

SETUP: EMP

SETUP: Valkyrie

SETUP: Deliver EMP

HEIST: The Humane Labs Raid

H: Series A Funding

SETUP: Coke

SETUP: Trash Truck

SETUP: Bikers

SETUP: Weed

SETUP: Steal Meth

HEIST: Series A Funding

H: Pacific Standard Job

SETUP: Vans

SETUP: Signal

SETUP: Hack

SETUP: Convoy

SETUP: Bikes

HEIST: The Pacific Standard Job

Adversary Mode:



ADV: Come Out to Play I - Come Out to Play II - Come Out to Play III –

Come Out to Play IV - Come Out to Play V



ADV: Siege Mentality I - Siege Mentality II - Siege Mentality III - Siege Mentality IV - Siege Mentality V - Siege Mentality VI



ADV: Hasta La Vista I - Hasta La Vista II - Hasta La Vista III - Hasta La Vista IV - Hasta La Vista V

Freemode 1 Player Events:



FREEMODE 1P EVENT: Distract Cops [GTA Wiki Article](#)



FREEMODE 1P EVENT: Aircraft Takedown [GTA Wiki Article](#)



FREEMODE 1P EVENT: Destroy Vehicle Target [GTA Wiki Article](#)

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	The Big Time	5	10	25	50	Complete Heist Finales	High End Rims
	Be Prepared	5	10	25	50	Complete Heist setup jobs	Tuner Rims
	Can't Touch This	—	—	—	1	Complete a Heist job without taking any damage	Can't Touch This T-Shirt
	Decorated	5	10	15	25	Complete Heist jobs with platinum results	Decorated T-Shirt
	For Hire	5	10	15	25	Complete Heist jobs as a hired member	For Hire T-Shirt
	Shot Caller	5	10	15	25	Complete Heist jobs as a host	Shot Caller T-Shirt
	Four Way	—	—	—	1	Split a Heist finale's take 25% to all members	Trophy
	It Takes Two	—	—	—	1	As a member of the ground team in the Humane Labs finale, unlock the security door with a key code	



In Control 5 10 15 25

Complete the [Pacific Standard](#) or [Fleeca Bank](#) finales as the Crowd Control role



Jack of All Trades — — — 1

Complete the setups and finales of [Prison Break](#), [Humane Labs](#), [Series A Funding](#), and [Pacific Standard](#) as every possible role



Head for Heists* — — — 1

Complete the finale of The Fleeca Bank Job \$50,000



Go To Jail* — — — 1

Complete the finale of Prison Break \$100,000



Lab Report* — — — 1

Complete the finale of The Humane Labs Raid \$100,000



Product Placement* — — — 1

Complete the finale of Series A Funding \$100,000



Smooth Sailing* — — — 1

Complete the finale of The Pacific Standard Job \$100,000



All In Order* — — — 26

Complete all 26 Heist setup and finale jobs in order \$1,000,000



Loyalty* — — — 26

Complete all 26 Heist setup and finale jobs with the same crew of players \$1,000,000



Criminal Mastermind* — — — 26

Complete all 26 Heist setup and finale jobs in order with the same crew of player, on Hard \$10,000,000



Supporting
Role* — — — 1

difficulty, with no player
deaths

Complete all 26 Heist
setup and finale jobs as
a member \$100,000



Another
Perspective* — — — 1

Complete all 26 Heist
setup and finale jobs in
locked first-person mode \$100,000

REMOVED AWARDS



✖: **Over Here:** Distract the police for Lester for full 5 minutes each time (5,10,15,25)



✖: **Auto Go:** Destroy Gerald's Target Vehicles (5,10,15,25)



















✖: **Joyrider:** Ride in Gerald's Target Vehicle before it's destroyed (1)



✖: **Fly Bye:** Shoot down smuggler's helicopters and planes (5,10,25,50)

ACHIEVEMENTS/TROPHIES

Icon	Achievement/Trophy name	Gamerscore	Trophy grade	Requirement
	Shot Caller	10 G		GTA Online: Invest your hard earned cash to set up a Heist .
	Four Way	10 G		GTA Online: As Heist Leader set the Finale cut as 25% across all players.
	Live a Little	50 G		GTA Online: Spend a total of \$8,000,000 purchasing vehicles included as part of The Heists Update .
	Can't Touch This	30 G		GTA Online: Complete a Heist Finale without taking any damage.
	Mastermind	50 G		GTA Online: Earn 25 platinum medals across Heist Setups and Finales.
	Be Prepared	10 G		GTA Online: Complete a Heist Setup mission. [HIDDEN]
	In the Name of Science	30 G		GTA Online: Complete The Humane Labs Raid and Series A Funding as Heist Leader or Crew. [HIDDEN]
	Dead Presidents	30 G		GTA Online: Complete The Fleeca Job and The Pacific Standard Job as Heist Leader or Crew. [HIDDEN]



[Parole Day](#)

30 G



GTA Online: Complete [The Prison Break](#) as Heist Leader or Crew.
[HIDDEN]

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Own a high-end or custom Apartment Set up The Fleeca Job Complete a Setup for The Fleeca Job as a leader 	 <ul style="list-style-type: none"> Golden Balaclava
Tier 2	<ul style="list-style-type: none"> Complete The Fleeca Job as a leader Complete Prison Break as a leader Complete The Humane Labs Raid as a leader 	 <ul style="list-style-type: none"> Inmate T-Shirt
Tier 3	<ul style="list-style-type: none"> Complete Series A Funding as a leader Complete The Pacific Standard Job as a leader Complete all heists with the same crew 	 <ul style="list-style-type: none"> Stance Andreas livery for the Karin Kuruma
Tier 4	<ul style="list-style-type: none"> Unlock 15 Platinum Awards for heists Earn \$50,000,000 across all heists Complete the Elite Challenge for each heist Complete the Criminal Mastermind challenge 	<div>   </div>  <ul style="list-style-type: none"> Karin Kuruma (Armored) \$250,000 10000RP



Additional Content Exclusive for the PC version of GTA Online/V

(April 14th, 2015)

In-Game timeline setting: Unknown. Self Radio allows you to add your own music so a definition of canon for this entry is impossible. Self Radio features Cliff Lane & Andee as host, but they also don't give any indication for a possible date

Radio Stations:  Self Radio



Ill-Gotten Gains Part 2 (July 8th, 2015)

In-Game timeline setting: As the songs featured on the radio have been released in 2015, this update is not set in 2013. So, we have to assume that “The Lab” began broadcasting in 2015, therefore you should start listening to it after the “Gunrunning” Update as to not break the game’s lore

New Radio Station: The Lab



Freemode Events Update

(September 15th, 2015)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Freemode Events:

FREEMODE EVENT: Air Checkpoints

FREEMODE EVENT: Checkpoints

FREEMODE EVENT: Criminal Damage

FREEMODE EVENT: Hold the Wheel

FREEMODE EVENT: Hot Property

FREEMODE EVENT: Hunt the Beast

freemode event: Kill List

freemode event: King of the Castle

The following freemode events were available up until the "After Hours" update

✖ freemode event: Dead Drop [GTA Wiki Article](#)

✖ freemode event: Kill List Competitive [GTA Wiki Article](#)

✖ freemode event: Moving Target [GTA Wiki Article](#)

✖ freemode event: Penned In [GTA Wiki Article](#)

Freemode Challenges:

Headshot Kills Challenge

Fly Under Bridges Challenge

Sniper Kills Challenge

Highest Speed Challenge

Inverted Flying Challenge

Longest Bail Challenge

Longest Fall Survived Challenge

Longest Freefall Challenge

Longest Jump Challenge

Reverse Driving Challenge

Longest Stoppie Challenge

Longest Wheelie Challenge

Low Flying Challenge

Lowest Parachute Challenge

Near Misses Challenge

No Crashes Challenge

Vehicles Stolen Challenge

The following freemode challenges were available up until the "After Hours" update

 Melee Kills Challenge [GTA Series Video \(17:09 to 18:19\)](#)

 Drive-by Kills Challenge [GTA Series Video \(00:49 to 1:59\)](#)

 **Time Trials:**

Del Perro Pier

Observatory

Great Ocean Highway

Mount Gordo

End to End

Fort Zancudo

Storm Drain

Up Chiliad

Sawmill

Cypress Flats

Up-n-Atom

Maze Bank Arena

Tongva Valley

Coast to Coast

Casino

Route 68

LSIA

Calafia Way

Vinewood Bowl

Power Station

Raton Canyon

Down Chiliad

Adversary Mode:



ADV: Cross the Line I - Cross the Line II - Cross the Line III - Cross the Line IV - Cross the Line V - Cross the Line VI - Cross the Line VII



ADV: Hunting Pack I - Hunting Pack II - Hunting Pack III - Hunting Pack IV - Hunting Pack V - Hunting Pack VI - Hunting Pack VII



GTA Online: Lowriders (October 20th, 2015)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013



M: Community Outreach (Lamar) RANK: 5 PLAYERS: 4

M: Slow and Low (Lamar) RANK: 5 PLAYERS: 2

M: It's a G Thing (Lamar) RANK: 5 PLAYERS: 2

M: Funeral Party (Lamar) RANK: 5 PLAYERS: 4


M: Lowrider Envy (Lamar) RANK: 5 PLAYERS: 2

M: Point and Shoot (Lamar) RANK: 5 PLAYERS: 2


M: Desperate Times Call For... (Lamar) RANK: 5 PLAYERS: 4

M: Peace Offerings (Lamar) RANK: 5 PLAYERS: 4

Adversary Mode:

 ADV: Keep the Pace I - Keep the Pace II - Keep the Pace III - Keep the Pace IV - Keep the Pace V

 ADV: Offense Defense I - Offense Defense II - Offense Defense III - Offense Defense IV –
Offense Defense V

 ADV: Relay I - Relay II - Relay III - Relay IV - Relay V

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Complete a Lowrider mission for Lamar Davis 	 <ul style="list-style-type: none"> Green LS Cap
Tier 2	<ul style="list-style-type: none"> Complete a Lowrider mission without dying Complete all Lowrider missions 	 <ul style="list-style-type: none"> Albany Dealership Tee
Tier 3	<ul style="list-style-type: none"> Complete a Lowrider mission on Hard difficulty Complete all Lowrider missions on Hard difficulty 	 <ul style="list-style-type: none"> Magnetix T-Shirt
Tier 4	<ul style="list-style-type: none"> Complete all Lowrider missions on Hard difficulty without using snacks or armor Complete all Lowrider missions taking less than 50% damage Complete all Lowrider missions with over 80% accuracy 	   <ul style="list-style-type: none"> BOM Hoodie \$150,000 5000RP



“New Running Back Adversary Mode in GTA Online Today”

Not a weekly event, R* released this through a Newswire announcement

(November 24th, 2015)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Running Back I - Running Back II - Running Back III



“New Every Bullet Counts Adversary Mode Now Available to Play in GTA Online”

Not a weekly event, R* released this through a Newswire announcement

(December 8th, 2015)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Every Bullet Counts I - Every Bullet Counts II - Every Bullet Counts III - Every Bullet Counts IV



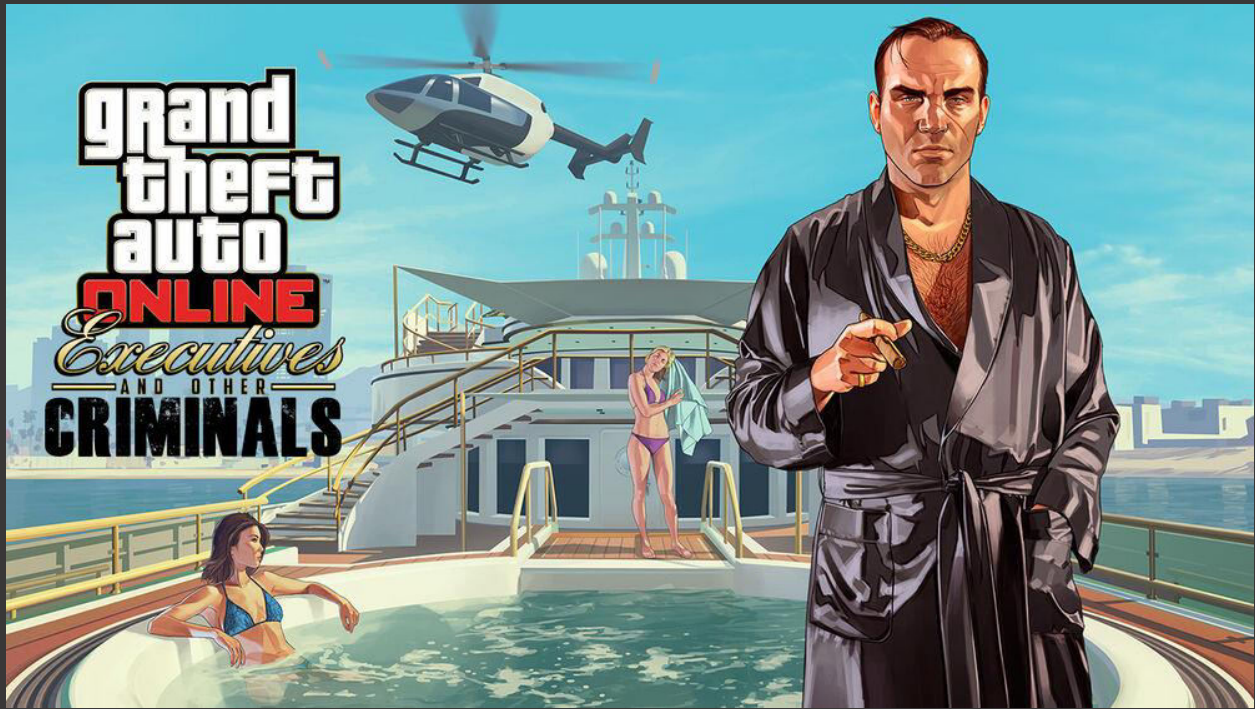
GTA Online: Halloween Surprise (October 29th, 2015)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Slasher I- Slasher II- Slasher III- Slasher IV- Slasher V



GTA Online: Executives and Other Criminals (December 15th, 2015)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Properties to buy:

Penthouses and Stilt Houses

Galaxy Super Yacht

VIP/CEO Work:

Asset Recovery (1+ Players)

Executive Deathmatch (2+ Players)

Executive Search (2+ Players)

Hostile Takeover (1+ Players)

Piracy Prevention* (2+ Players)

Sightseer (1+ Players)

VIP/CEO Challenges:

Auto Buyout

Courier Service

Due Dilligence

Market Manipulation

Most Wanted

Point to Point

Adversary Mode:



ADV: Extraction I- Extraction II- Extraction III- Extraction IV- Extraction V



Festive Surprise 2015 (December 21st and December 23rd, 2015)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Beast vs. Slasher I- Beast vs. Slasher II- Beast vs. Slasher III- Beast vs. Slasher IV- Beast vs. Slasher V



January 2016 Update / The Drop Zone Update (January 28th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Drop Zone I- Drop Zone II- Drop Zone III- Drop Zone IV- Drop Zone V



GTA Online: Be My Valentine

(February 10th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Till Death Do Us Part I- Till Death Do Us Part II- Till Death Do Us Part III- Till Death Do Us Part IV- Till Death Do Us Part V



Rhino Hunt Week (February 26th, 2016 to March 3rd, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Rhino Hunt I- Rhino Hunt II- Rhino Hunt III





Lowriders: Custom Classics

(March 15th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:

  ADV: Sumo I- Sumo II- Sumo III- Sumo IV



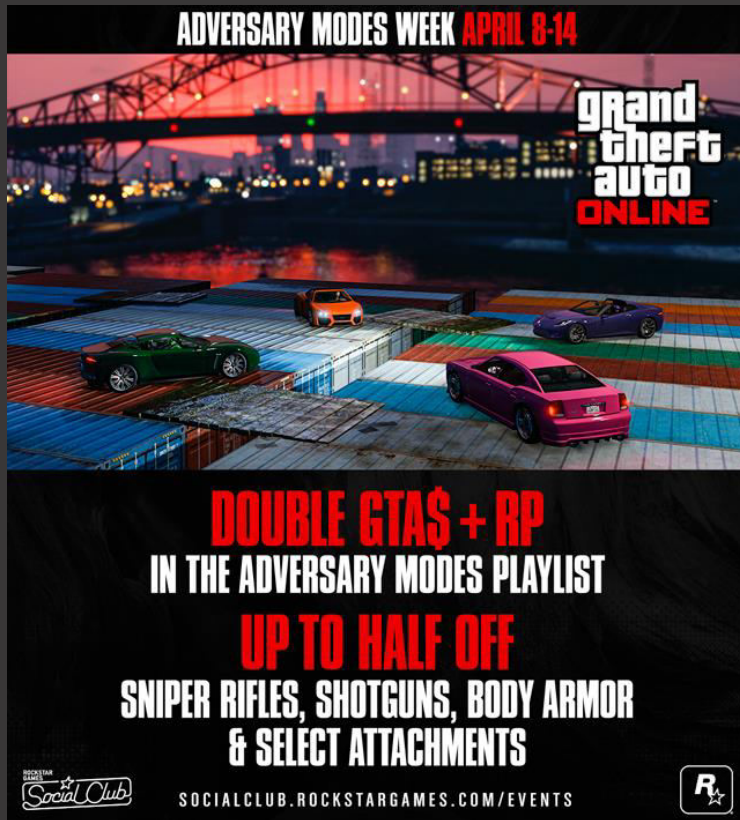
Tornado Week (April 1st, 2016 to April 7th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Sumo V- Sumo VI



Adversary Modes Week (April 8th, 2016 to April 14th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Inch by Inch I- Inch by Inch II

HIGH LIFE WEEK • APRIL 22-28



DOUBLE GTAS & RP PLAYLIST
featuring
NEW INCH BY INCH MAPS
20% OFF ALL YACHTS
25% OFF YACHT CUSTOMIZATION
plus
DISCOUNTS ON THE BULLPUP RIFLE,
SELECT CLOTHING & PROPERTIES
and
DOUBLE RP FOR VIP WORK, VIP CHALLENGES,
SELECT CONTACT MISSIONS AND PLAYLISTS

 SOCIALCLUB.ROCKSTARGAMES.COM/EVENTS 

High Life Week (April 22nd, 2016 to April 28th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:





ADV: Inch by Inch III- Inch by Inch IV



In and Out Week (April 29th, 2016 to May 5th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:

  ADV: In and Out I- In and Out II- In and Out III

COMBAT WEEK  **MAY 13TH – 19TH**



grand theft auto ONLINE

★ **25% OFF** ALL **WARSTOCK** VEHICLES ★
CACHE&CARRY

★ **50% OFF** ALL **MERRYWEATHER SERVICES** ★

DISCOUNTS + **DOUBLE RP**

ON RIFLES, SNIPERS, PROJECTILES,
 BODY ARMOR & ALL AMMO

DEATHMATCHES, LTS,
 ADVERSARY MODES, CAPTURES

DOUBLE GTA\$ & RP IN IN&OUT
 INCLUDING THREE BRAND NEW MAPS

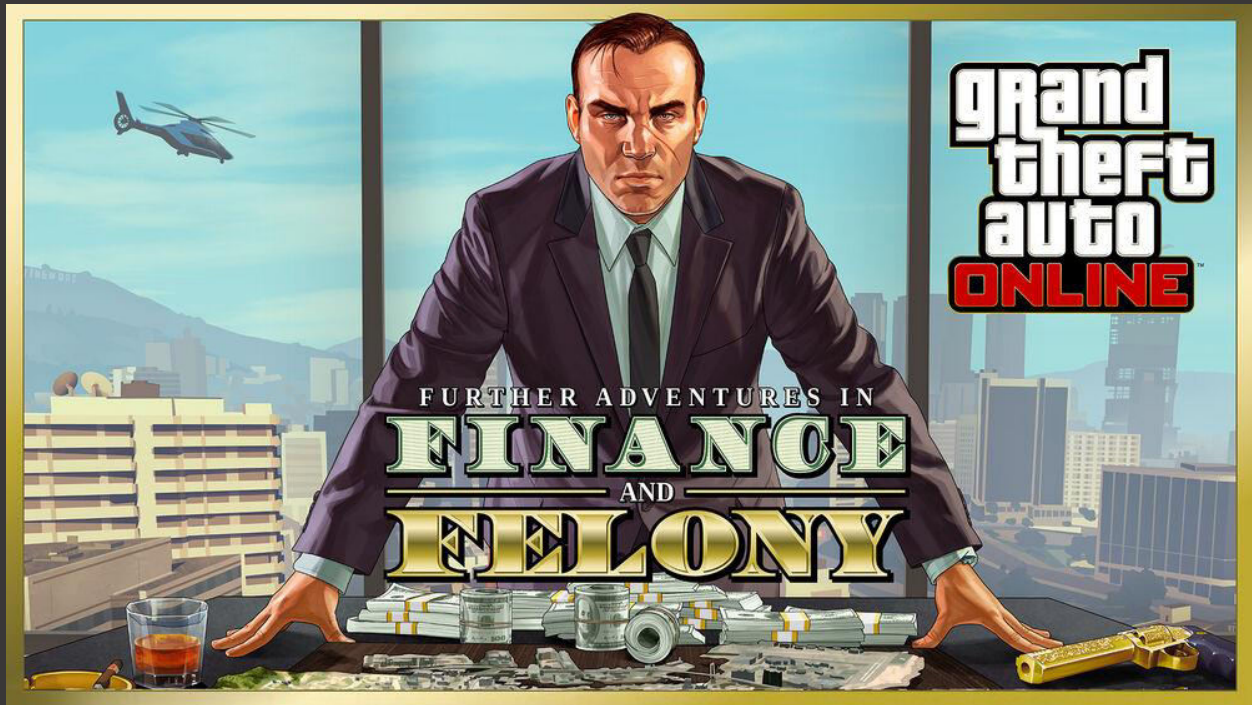
 SOCIALCLUB.ROCKSTARGAMES.COM/EVENTS 

Combat Week (May 13th, 2016 to May 19th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:

  ADV: In and Out IV- In and Out V- In and Out VI



Further Adventures in Finance and Felony (June 7th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Properties to buy:

Office [GTA Wiki Article on Offices](#)

Warehouse [GTA Wiki Article on Warehouses](#)

[GTA Wiki Article on Special Cargo in general](#)



Special Cargo – Steal Missions:

Started by going to the Ad-Hawk website through the office computer and stealing special cargo

- Standard Pickup
- Way Back Trouble
- Spooked
- Moving Pickup
- Helicopter Packages
- Deal Gone Wrong
- Crash Site
- Air Drop
 - Air Drop - Standard
 - Air Drop - The Valkyrie Issue
- Personnel Issue
- Multiple Vehicles
 - Multiple Vehicles - Map Searching
 - Multiple Vehicles - Trackify Searching
- Thieves
- Ambush
 - Ambush - Gang Ambush
 - Ambush - Police Ambush
- Gang Fights
- Cargo on the Sea
- Robbed Cargos
- The Police Transporter
- Police Confiscation



Special Cargo – Sell Missions:

Started by going to the Ad-Hawk website through the office computer and selling special cargo

[Further information on GTA Wiki](#)

- **Brickade Delivery Mission Types**
 - Standard Drop-off
 - Trackify
 - Clean Delivery
 - Rival NPCs
 - Multiple Drop-offs
- **Tug Delivery Mission Types**

- Enemies
- Ambush at the Docks
- Titan Delivery Mission Types
 - Regular Drop-offs
 - Restricted Area Drop-off
- Cuban 800 Delivery Mission Types
 - Drop-offs (*multiple drops*)
 - Drop-offs (*single drop*)

Warehouses - Raids:

[Further information on GTA Wiki](#)

Warehouse Assault

Recover Warehouse's content

Adversary Mode:



ADV: Trading Places I- Trading Places II- Trading Places III

VIP/CEO Work:

Headhunter

Airfreight

Haulage

VIP/CEO Challenges:

Cashing Out

Salvage

Arcade: [\(To start, go to the TV in the Office\)](#)

Don't Cross The Line!

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Become CEO of an Organization Hire a player to join your Organization Complete a VIP Work 	 <ul style="list-style-type: none"> SecuroServ Baseball Tee
Tier 2	<ul style="list-style-type: none"> Export Mixed Goods to the Docks Own a Special Cargo Warehouse Source Cargo for your Warehouse 	 <ul style="list-style-type: none"> Flying Bravo Pooch Overcoat
Tier 3	<ul style="list-style-type: none"> Source all types of Cargo Sell 111 crates of Cargo in one Sell mission Complete 5 different VIP Works 	 <ul style="list-style-type: none"> Orange Pinstripe Smoking Jacket
Tier 4	<ul style="list-style-type: none"> Complete 10 different VIP Works and Challenges Source all types of Special Items Source 250 crates of Cargo Earn \$50,000,000 selling Cargo 	  <ul style="list-style-type: none"> Enus Windsor Drop \$250,000 RP 10000RP



Trading Places Week (June 14th, 2016 to June 20th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Trading Places IV- Trading Places V- Trading Places VI



Power Play Week (June 21st, 2016 to June 27th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



 ADV: Power Play I- Power Play II- Power Play III



Seven-70 Week (July 5th, 2016 to July 11th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:

 ADV: Power Play IV- Power Play V- Power Play VI




GTA Online: Cunning Stunts (July 12th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013


Stunt Races:

Stunt - Canyon Crossing - Stunt - City Air - Stunt - Downtown Loop - Stunt - Duel - Stunt - East Coast - Stunt - Maze Bank Ascent - Stunt - Nightlife - Stunt - Over and Under - Stunt - Plummet - Stunt - Racing Alley - Stunt - Rally - Stunt - Splits - Stunt - Threading the Needle - Stunt - Trench I - Stunt - Turbine - Stunt - Vinewood Downhill


CUNNING STUNTS BONUSES ★ JULY 19 - 25




UNLOCK THE SILVER JUMPSUIT



**20% OFF SELECT
COSMETIC MODS**



**20% OFF PROPERTIES
WITH GARAGES**

***** SOCIALCLUB.ROCKSTARGAMES.COM/EVENTS ***** 

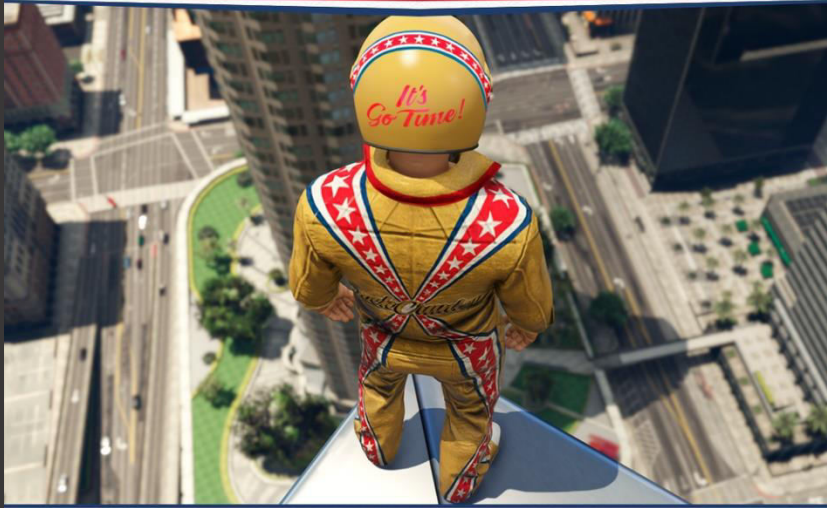
Cunning Stunts Bonuses I (July 19th, 2016 to July 25th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Stunt Races:

Afterburner - Double Loop - Forest - High Flier - Trench II - Zebra

CUNNING STUNTS BONUSES ★ JULY 26 - AUG 1



★ ★ ★ **UNLOCK THE GOLD JUMPSUIT** ★ ★ ★



20% OFF ALL RESPRAYS & 20% OFF ALL NEONS
PLUS 30% OFF THE NIMBUS JET AND VOLATUS HELI



SOCIALCLUB.ROCKSTARGAMES.COM/EVENTS

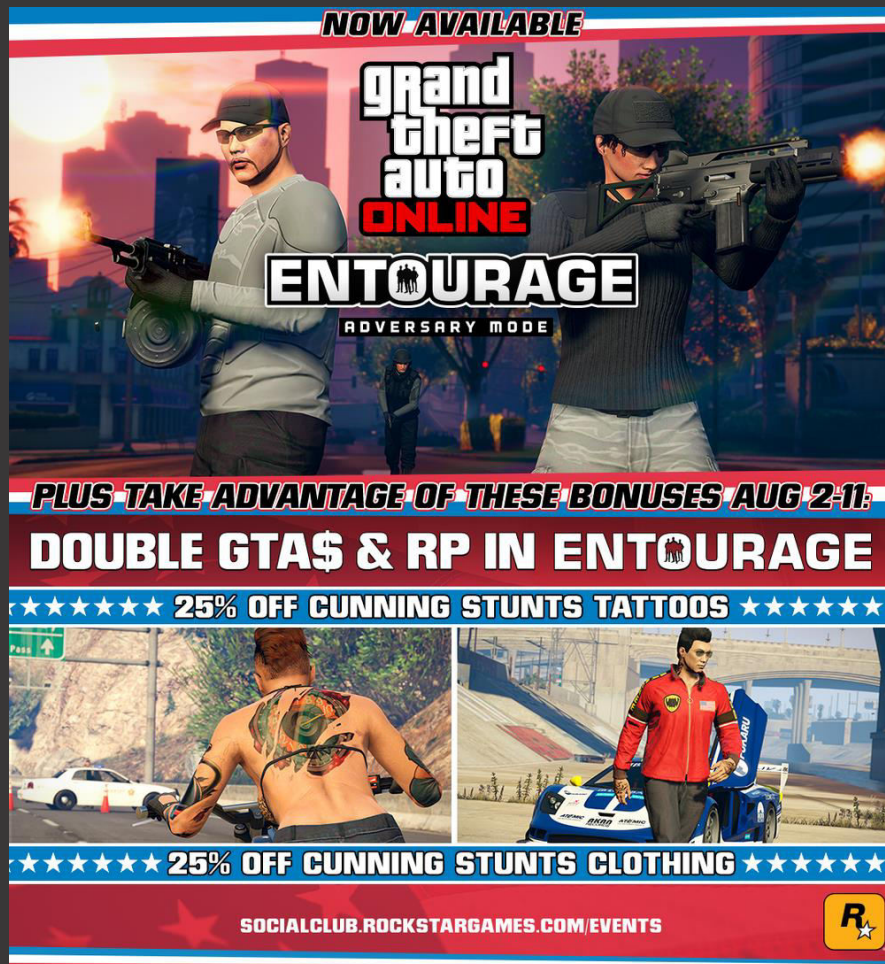


Cunning Stunts Bonuses II (July 26th, 2016 to August 1st, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Stunt Races:



Chiliad - H200 - Over the Bridge - The Wave - Vespucci




Entourage Week (August 2nd, 2016 to August 11th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013


Adversary Mode:

  ADV: Entourage I – Entourage II – Entourage III


STUNTS & ENTOURAGE BONUSES • 8/19 - 8/25




UNLOCK
THE RED STUNTMAN
JUMPSUIT FREE
 JUST BY LOGGING IN




DOUBLE
GTAS & RP IN
ROCKSTAR STUNT RACES
 ALL ROCKSTAR CREATED STUNT RACES




DOUBLE
GTAS & RP IN
ENTOURAGE MODE
 INCLUDING 3 BRAND NEW MAPS



25% OFF
SELECT SUPERCARS
AND MORE
 X80 • TYRUS • SEVEN 70 • DESERT RAID




50% OFF
THE HVY INSURGENT
 AND THE INSURGENT PICK UP



50% OFF
SELECT AMMU-NATION ITEMS
 SNIPER RIFLES • MINIGUN • LAUNCHERS • AMMO

ROCKSTAR
Social Club
 SOCIALCLUB.ROCKSTARGAMES.COM/EVENTS



Stunts & Entourage Bonuses

(August 19th, 2016 to August 26th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:

  ADV: Entourage IV – Entourage V - Entourage VI



GTA Online: Bikers (October 4th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Properties to buy:

-Clubhouse

From the Clubhouse, you can access “The Open Road” website which allows you to buy the MC Businesses:

-Cocaine Lockup

-Weed Farm

-Counterfeit Cash Factory

-Meth Lab

-Document Forgery Office



Clubhouse Contracts:

Contracts will be available in random groups of three at a time on the noticeboard in the Clubhouse and these can only be started from in the Clubhouse, some of them require more than one member in the Motorcycle Club.

By the Pound

Cracked

Fragile Goods

Guns for Hire

Gunrunning

Jailbreak

Nine Tenths of the Law

Outrider

P.O.W.

Torched

Weapon of Choice

MC Work:

Deathmatch - The MC challenges another MC or Organization to a team deathmatch.

Joust - The MC challenges another MC to a motorcycle deathmatch.

Stand Your Ground - the MC protects an area from other players in the session.

Caged In - similar to Penned In, but can only participate on a motorcycle.

MC Challenges:

Criminal Mischief

Search and Destroy

Wheelie Rider

Hit & Ride

Rippin' It Up

On The Run

Race to Point

MC Business Missions: [GTA Wiki Article](#)

Buy Supplies:

Does not start any missions, I'm adding this entry for context



Steal Supplies:

[Further information on GTA Wiki](#)

Bar Fight

Intimidate Target

Armored Trucks

Collect a Worker

Collection of Vehicle

Competitor Riders

Crate Search

Rob Vagos

Pretty Nasty People

Guarded Van

Police Confiscation

Disrupt Operations

Colombian Flake

Meeting a Contact

Fleeca Bank Robbery

Raid Nasty People



Business Raid Protection (available when starting production):

[List of Business Raid Protection Missions](#)

Business Raid:

Cop Raid

Traitor

Deal Ambush

Gang Raid

Stolen Product

Stolen Product:

- **Cocaine lockup**
 - Without security upgrade
 - With the security upgrade
- **Meth Lab**
 - Without security upgrade
 - With the security upgrade
- **Counterfeit Cash Factory**
 - Without security upgrade
 - With the security upgrade
- **Weed Farm**
 - Without security upgrade
 - With the security upgrade
- **Document Forgery Office**
 - Without security upgrade
 - With the security upgrade

Sell Missions:

[Further Informations on GTA Wiki](#)

- Bikes
- Bike Setup
- Boats
- Courier Service
- ❌ Duffel Bags
 - ❌ Multiple Drop-Offs [Gameplay Video by "MrCostari"](#)
 - ❌ Race [Gameplay Video by "MrCostari"](#)
 - ❌ Formation [Gameplay video by "Mag Bash" \(Oppressors are used which were not out yet in the Bikers Update. Unfortunately this is the only footage available\)](#)
- Helicopters
- Sea Planes
- Single Vehicle
 - *Standard* Single Vehicle
 - *Buyer is Present* Single Vehicle
- Trash Trucks

Adversary Mode:



ADV: Slipstream I- Slipstream II- Slipstream III- Slipstream IV- Slipstream V- Slipstream VI- Slipstream VII

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Become President of a Motorcycle Club Hire a player to join your Motorcycle Club Complete a Clubhouse Contract 	 <ul style="list-style-type: none"> UR Baseball Tee
Tier 2	<ul style="list-style-type: none"> Deliver a customer bike Set up any Biker business Complete a Resupply mission for any Biker business 	 <ul style="list-style-type: none"> White Western Hoodie
Tier 3	<ul style="list-style-type: none"> Complete all Clubhouse Contracts Sell Product from all Biker businesses Resupply the Clubhouse bar 10 times 	 <ul style="list-style-type: none"> UR Biker Jacket
Tier 4	<ul style="list-style-type: none"> Earn \$25,000,000 selling Product Earn \$2,500,000 delivering customer bikes Earn \$500,000 from your Clubhouse bar Complete 50 Clubhouse Contracts 	   <ul style="list-style-type: none"> Western Daemon \$250,000 # 10000RP



Vortex and Sanctus Week (October 25th, 2016 to October 31th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Lost Vs Damned I- Lost Vs Damned II- Lost Vs Damned III- Lost Vs Damned IV-
Lost Vs Damned V- Lost Vs Damned VI- Lost Vs Damned VII



Shotaro Week (November 8th, 2016 to November 14th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:

ADV: Deadline I- Deadline II- Deadline III- Deadline IV- Deadline V- Deadline VI- Deadline VII



Youga Classic Week (November 22nd, 2016 to November 28th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Kill Quota I - Kill Quota II - Kill Quota III - Kill Quota IV - Kill Quota V - Kill Quota VI - Kill Quota VII



GTA Online: Import/Export

(December 13th, 2016)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Properties to buy:

Vehicle Warehouses

Office Garages

Vehicle Cargo (started from the SecuroServ computer):



Vehicle Cargo Steal Missions:

[Further information on GTA Wiki](#)

- Stationary Vehicles
 - Parked with Guards
 - Parked without Guards
 - Car Bomb
- Amateur Thief
- Detective Work
- Mobile Vehicles
- Key
- Car Meet
- Heist Crew
- Race Bet
- Photo Shoot
- Movie Stunt
- Closed Circuit
- Traffic Stop
- Crime Scene
- Tail
- License Plate Scanner
- Stealing Other Players' Vehicle Cargo

Vehicle Cargo Sell Missions:

Type: [Further information on GTA Wiki](#)

- Private
- Showroom
- Specialist Dealer

Collections: [Further information on GTA Wiki](#)

- Jay Norris
- Curtis Cray Esq (*MC Clip*)
- Keith Collins MD
- DJ Playlist
- Ms. M Schultz
- Ronnie Bonelli
- Cloe Parker

- Tao Cheng
- Chris Formage
- The Sultan of Amir (*Yusuf Amir*)

Special Vehicle Work (started from the SecuroServ computer):

Escape Escort **CANONICITY DISPUTED**. The mission is about saving a crew that robs the Union Depository. This is an anachronism due to the mission being set before GTA V, and in it, it is said that the Union Depository has “never been hit before.”

Breakdown Recovery

Cleanup Op

Asset Seizure

Firewall Protection

Coast Guard Duty

End of Transmission

Arms Embargo

VIP/CEO Work:

Plowed - Fully Loaded - Amphibious Assault - Transporter - Fortified - Velocity - Ramped Up - Stockpiling

Adversary Mode:



ADV: Turf Wars I- Turf Wars II- Turf Wars III- Turf Wars IV- Turf Wars V- Turf Wars VI- Turf Wars VII

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more









Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Own a Vehicle Warehouse Complete a Vehicle Cargo mission Complete a Special Vehicle Work 	 <ul style="list-style-type: none"> Pegassi Hoodie
Tier 2	<ul style="list-style-type: none"> Source all vehicles for one Collector Sell 1 vehicle in perfect condition Sell 5 vehicles to Specialist Dealers 	 <ul style="list-style-type: none"> Tan Overcoat
Tier 3	<ul style="list-style-type: none"> Complete 25 Vehicle Cargo missions Fill a Vehicle Warehouse with 40 stolen vehicles Complete all Special Vehicle Works 	 <ul style="list-style-type: none"> Ribbon Racer livery for the Bravado Banshee
Tier 4	<ul style="list-style-type: none"> Source all vehicles for all Collectors Complete all Special Vehicle Works on Hard difficulty Sell 50 vehicles in perfect condition Earn \$25,000,000 selling Vehicle Cargo 	   <ul style="list-style-type: none"> Truffade Nero Custom \$250,000 RP 10000RP



Festive Surprise 2016 (December 20th, 2016 to January 5th, 2017)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Juggernaut I- Juggernaut II- Juggernaut III- Juggernaut IV- Juggernaut V- Juggernaut VI – Juggernaut VII



FCR 1000 Week (January 2nd, 2017 to January 9th, 2017)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:

  ADV: Vehicle Vendetta I- Vehicle Vendetta II- Vehicle Vendetta III- Vehicle Vendetta IV

  ADV: Vehicle Vendetta Street I- Vehicle Vendetta Street II- Vehicle Vendetta Street III



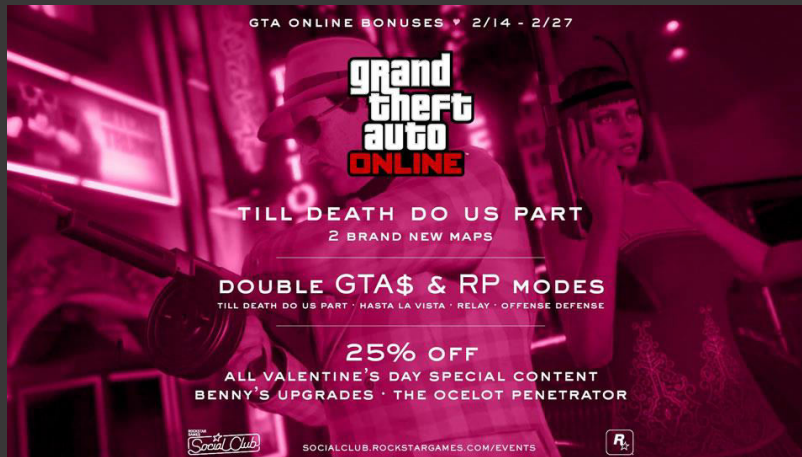
Specter Week (January 17th, 2017 to January 30th, 2017)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Collection Time I- Collection Time II- Collection Time III- Collection Time IV- Collection Time V- Collection Time VI- Collection Time VII



Valentine's Bonuses 2017

(February 14th, 2017 to February 27th, 2017)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:

  ADV: Till Death Do Us Part VI- Till Death Do Us Part VII



2017 Stunt Race Week (February 28th, 2017 to March 13th, 2017)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Stunt Races:

Green Machine - In the City - Raton - Around the Docks - Pier Race - Big Drop - Trench III - Spinner - 45° - Mountain Drop - Gauntlet - Plummet II - Big M - Lift Off - Wall Climb



Cunning Stunts: Special Vehicle Circuit (March 14th, 2017)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Special Vehicle Stunt Races:

Blazer Aqua:



Blazer Aqua - Beach Party





Blazer Aqua - Into the Dam





Blazer Aqua - Island Hopping



Blazer Aqua - Storm Drain

  Blazer Aqua - Surf and Turf

  Blazer Aqua - Water Slide

Rocket Voltic:

  Rocket Voltic - Ascent

  Rocket Voltic - Atmosphere

  Rocket Voltic - Bumblebee

  Rocket Voltic - Pulse

  Rocket Voltic - Redneck

  Rocket Voltic - The Loop

  Rocket Voltic - Zebra II

Ruiner 2000:



  Ruiner 2000 - Criss Cross

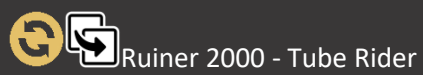
  Ruiner 2000 - Damned

  Ruiner 2000 - Drop Ship

  Ruiner 2000 - Night Ride

  Ruiner 2000 - Steeplechase

  Ruiner 2000 - Target





Infernus Classic Week (March 28th, 2017 to April 3rd, 2017)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Resurrection I- Resurrection II- Resurrection III- Resurrection IV- Resurrection V- Resurrection VI- Resurrection VII



Land Grab Week (April 11th, 2017 to April 17th, 2017)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Land Grab I- Land Grab II- Land Grab III- Land Grab IV- Land Grab V- Land Grab VI
Land Grab VII



Tiny Racers Week (April 25th, 2017 to May 1st, 2017)

In-Game timeline setting: Set Before GTA V story, late spring/early summer 2013

Adversary Mode:



ADV: Tiny Racers I- Tiny Racers II- Tiny Racers III- Tiny Racers IV- Tiny Racers V- Tiny Racers VI- Tiny Racers VII

The Events of take place in late summer/early fall of 2013 (Except the prologue)

Canon Choices:

Random Event – Simeon Yetarian: Don't kill Simeon Yetarian

Note: This event can only be done between Friend Request and The Jewel Store Job.

Random Event - Getaway Driver: Save Patrick McReary

Random Event - Snatched: Save the lost Woman.

Random Event – Escape Paparazzi: Save Lacey Jonas

Random Event – Crash Rescue: Save Taliana Martinez

Stranger and Freaks – Vinewood Souvenirs - Tyler: Don't kill Tyler Dixon

Mission - The Wrap Up: Don't kill United Liberty Paper

Mission - Abandonment Issues: Let Dr. Friedlander escape

Mission – The Big Score: Eddie Toh, Karim Denz and Taliana Martinez can be killed in the Obvious Approach. This is not canon

Ending C – Mission – The Third Way: The canonical ending

- Don't kill Tao Cheng

2015: “The Lab” radio begins broadcasting

February 2016: Martin Madrazo and Miguel Madrazo attend a Union Depository meeting

2013 to 2017: Merryweather Security have returned to the USA at some point between 2013 and 2017

2013 to 2020: The O’Neil Ranch gets rebuild by the surviving O’Neil brothers at some point between 2013 and 2020

Time-skip to 2017



GTA Online: Gunrunning (June 13th, 2017)

In-Game timeline setting: 2017

Properties to buy:

Bunker

Vehicles to buy:

Mobile Operations Center

Disruption Logistics Missions (Bunker Missions):

Setup Mission

Supplies:



Supplies Steal Missions:

[Further information on GTA Wiki](#)

Altruist Cult

Cartel Hideout

Clandestine

Helicopter Packages

Merryweather Convoy

Railgun

Rhino Tank

Rival Competition

Technical Custom

Truck Packages

Youga Classic

Distract Police (Multiplayer Co-Op exclusive)

Ballistic Equipment (Multiplayer Co-Op Exclusive)

Flight Data

Smuggled Arms

Alien Egg (check the requirements!)



Supplies Sell Missions:

[Further information on GTA Wiki](#)

Phantom Wedge

Insurgent Pick-Up Customs ambushed by Merryweather

Insurgent Pick-Up Customs

Dune FAV

Marshall

Insurgent (Multiplayer Co-Op Exclusive)

Research:

Not to be confused with "Request Bunker Research" from *The Criminal Enterprises* Update from 2022

[List of Researches](#)

When supplies are gained, through Disruption Logistics, the player has the option to assign staff to managing stock, research, or both - if the player chooses the assign staff to research, they will begin to research into new projects, such as armor and weaponry, which can be unlocked. There are 51 projects to be researched

Mobile Operations Missions:

Severe Weather Patterns

Half-track Bully

Exit Strategy

Offshore Assets

Cover Blown

Mole Hunt

Data Breach

Work Dispute

Adversary Mode:

ADV: Bunker - Every Bullet Counts

ADV: Bunker - Juggernaut

ADV: Bunker - Kill Quota

ADV: Bunker - Resurrection

ADV: Bunker - Slasher

ADV: Bunker - Till Death Do Us Part

ADV: Bunker - Trading Places

Bunker Shooting Range Challenge:

Weapon	Shots per target	Target score		
		Tier 1	Tier 2	Tier 3
<u>Pistol</u>	1	400	550	680
<u>SMG</u>	3	1,300	1,700	1,800
<u>Assault Rifle</u>	5	1,600	2,300	2,500
<u>Carbine Rifle</u>	5	1,800	2,800	3,000
<u>Combat MG</u>	10	2,100	3,000	3,600
<u>Heavy Sniper</u>	1	250	350	400

This should not be here as the Career Challenges have been added with the "San Andreas Mercenaries Update" in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of "Vehicles Enthusiast" cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Set up a Bunker Complete a Resupply mission Complete a Research project 	 <ul style="list-style-type: none"> All American Service Shirt
Tier 2	<ul style="list-style-type: none"> Deliver excess weapon parts to Ammu-Nation Complete a Mobile Operation Complete a Sell mission 	 <ul style="list-style-type: none"> Disruption Logistics Hoodie
Tier 3	<ul style="list-style-type: none"> Complete all Challenges for 1 weapon at the Bunker Shooting Range Complete 25 Resupply missions Upgrade 5 weapons to Mk II 	 <ul style="list-style-type: none"> Hunting Camo livery for the HVY Insurgent Pick-Up Custom
Tier 4	<ul style="list-style-type: none"> Complete all Mobile Operations on Hard difficulty in under 10 minutes Complete all challenges at the Bunker Shooting Range Research 25 projects Earn \$25,000,000 selling Weapons 	   <ul style="list-style-type: none"> BF Dune FAV \$250,000 RP 10000RP



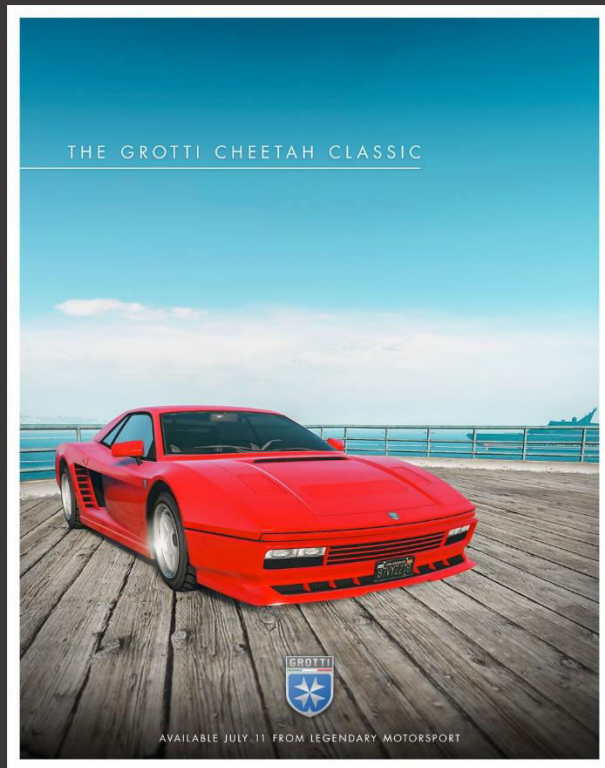
Independence Day 2017 (June 30th, 2017 to July 10th, 2017)

In-Game timeline setting: 2017

Adversary Mode:



ADV: Dawn Raid I- Dawn Raid II- Dawn Raid III- Dawn Raid IV- Dawn Raid V- Dawn Raid VI- Dawn Raid VII



Cheetah Classic Week (July 11th, 2017 to July 17th, 2017)

In-Game timeline setting: 2017

Adversary Mode:



ADV: Overtime Rumble I- Overtime Rumble II- Overtime Rumble III- Overtime Rumble IV- Overtime Rumble V- Overtime Rumble VI- Overtime Rumble VII



Torero Week (July 25th, 2017 to July 31st, 2017)

In-Game timeline setting: 2017

Adversary Mode:



ADV: Power Mad I - Power Mad II - Power Mad III - Power Mad IV - Power Mad V - Power Mad VI - Power Mad VII



Nightshark Week (August 8th, 2017 to August 14th, 2017)

In-Game timeline setting: 2017

Adversary Mode:



ADV: Overtime Shootout I - Overtime Shootout II - Overtime Shootout III - Overtime Shootout IV - Overtime Shootout V - Overtime Shootout VI - Overtime Shootout VII



GTA Online: Smuggler's Run

(August 29th, 2017)

In-Game timeline setting: 2017

Properties to buy:

Hangar

Free Trade Shipping Co Missions (Air Freight Cargo):

Hangar Setup Mission (Starts after you buy the Hangar)



Cargo Steal Missions:

[Further information on GTA Wiki](#)

- Rooftop Crates
- Signal Jammers
- Cargo Planes

- Merryweather Jets
- Stunts
- Salvage Site
- Rival Base
- Titan Rendezvous
- Cargobob Infiltration
- Stealing from Gang
 - Epsilonists
 - Mexican Gangsters
- Destroy Targets
- Maverick Crashsite
- Roof Bombings (Multiplayer Co-Op exclusive)
- Air Ambulance (Multiplayer Co-Op exclusive)

Cargo Sell Mission:

[Further information on GTA Wiki](#)

Havok

Bombushka

Skylift

Cargobob

Hunter

Mogul

Alpha-Z1

Seabreeze

Adversary Mode:



ADV: Motor Wars I- Motor Wars II- Motor Wars III- Motor Wars IV- Motor Wars V-
Motor Wars VI- Motor Wars VII

This should not be here as the Career Challenges have been added with the "San Andreas Mercenaries Update" in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



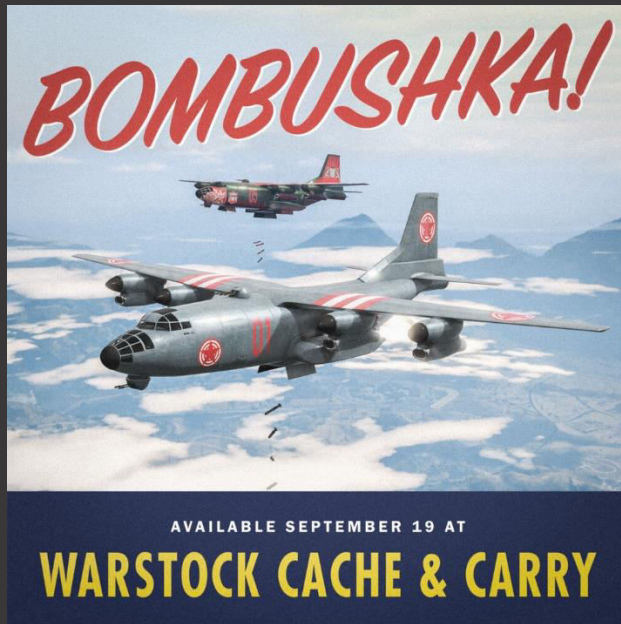
Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of "Vehicles Enthusiast" cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Set up a Hangar Complete a Source Cargo mission Send a staff member to source Air Freight Cargo 	 <ul style="list-style-type: none"> Rootin' Tootin' Cap
Tier 2	<ul style="list-style-type: none"> Turn a Pegasus vehicle into a Personal Aircraft Complete 10 Source Cargo missions Complete an Air Freight Cargo Sell mission 	 <ul style="list-style-type: none"> Orange Trickster Type Denim
Tier 3	<ul style="list-style-type: none"> Complete 25 Source Cargo missions Fill your Hangar with Air Freight Cargo Sell 50 crates of the same type of Air Freight Cargo in one sale 	 <ul style="list-style-type: none"> Keep Runnin' Jacket
Tier 4	<ul style="list-style-type: none"> Complete 100 Source Cargo missions Sell 1,000 crates of Air Freight Cargo Sell all types of Air Freight Cargo Earn \$50,000,000 selling Air Freight Cargo 	  <ul style="list-style-type: none"> Nagasaki Havok \$250,000 10000RP



RM-10 Bombushka Week

(September 19th, 2017 to September 25th, 2017)

In-Game timeline setting: 2017

Adversary Mode:

✖ ADV: Bombushka Run I- Bombushka Run II- Bombushka Run III- Bombushka Run IV- Bombushka Run V- Bombushka Run VI- Bombushka Run VII

MAMMOTH

THE MAMMOTH MOGUL

YOU'RE CRUISING LOW AT 500 FEET WITH A BOGEY ON YOUR SIX.

YOUR TURRET MAN WHEELS AROUND THE CANNON AND CUTS A RIBBON OF .50 CAL HOLES RIGHT ACROSS THEIR FLANK.

AS THEY FALL OUT OF THE SKY YOU SWOOP LOW ENOUGH TO LIGHT A REDWOOD OFF THE BURNING WRECKAGE, AND MAKE FOR THE SUNSET.



AVAILABLE OCTOBER 3 AT WARSTOCK CACHE & CARRY

Mogul Week (October 3rd, 2017 to October 9th, 2017)

In-Game timeline setting: 2017

Adversary Mode:



ADV: Stockpile I- Stockpile II- Stockpile III- Stockpile IV- Stockpile V- Stockpile VI- Stockpile VII



Transform Race Week (October 17th, 2017 to October 23rd, 2017)

In-Game timeline setting: 2017

Transform Races:

Transform - Gauntlet II

Transform - Get Wrecked

Transform - Home Run

Transform - Junk Yard

Transform - McKenzie

Transform - Mixed-Up

Transform - Neon Mountain

Transform - Plummet III

Transform - Separation

Transform - Slalom

Transform - Slam Dunk

Transform - Split Personality

Transform - The Dragon

Transform - Vinewood Thrills

Transform – Warped



Anniversary Specials 2017 (October 27th, 2017 to November 6th, 2017)

In-Game timeline setting: 2017

Transform Races:

Transform – Inferno

Adversary Mode:



ADV: Condemned I - Condemned II - Condemned III - Condemned IV - Condemned V - Condemned VI - Condemned VII



P-45 Nokota Week(November 7th,2017 to November 13th,2017)

In-Game timeline setting: 2017

Adversary Mode:



ADV: Dogfight I- Dogfight II- Dogfight III- Dogfight IV- Dogfight V- Dogfight VI- Dogfight VII



FH-1 HUNTER

Nature's little way of telling someone that they're about to have a hundred rounds of heat-seeking freedom launched into their way of life.

NOW AVAILABLE AT WARSTOCK CACHE AND CARRY

FH-1 Hunter Week(November 21st,2017
to November 27th,2017)

In-Game timeline setting: 2017

Transform Races:

Transform - 90°

Transform - Acropolis Now

Transform - Crossroads

Transform - Dam Control

Transform - Dead Drop

Transform - Dockades of Fun

Transform - Fairway Drive

Transform - Looped

Transform - Maverick

Transform - Odyssey

Transform - Pipes Pipes Pipes

Transform - Snakes and a Plane

Transform - Splash Landing

Transform - Switch Up

Transform - Trench IV

Transform - Twister



GTA Online: The Doomsday Heist

(December 12th, 2017)

In-Game timeline setting: 2017

Properties to buy:

Facility

New Radio Station: blonded Los Santos 97.8 FM



Act 1 – The Data Breaches:

Preps:

Paramedic Equipment

Deluxos

Akula

Setups:

Dead Courier

Signal Intercepts

Server Farm

Finale:

The Data Breaches

Act 2 – The Bogdan Problem:

Preps:

Keycards

ULP Intel

Riot Control Van

Strombergs

Torpedo ECU

Setups:

Avenger

Rescue ULP

Salvage Hard Drives

Submarine Recon

Finale:

The Bogdan Problem

Act 3 – The Doomsday Scenario:

Preps:

Marked Cash

Recon

Chernobog

Flight Path

Test Site Intel

Onboard Computer

Setups:

Rescue Agent 14

Escort ULP

Barrage

Khanjali

Air Defenses

Finale:

The Doomsday Scenario

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	Act I*	—	—	—	1	Complete Act I of The Doomsday Heist	\$50,000
	Act II*	—	—	—	1	Complete Act II of The Doomsday Heist	\$50,000
	Act III*	—	—	—	1	Complete Act III of The Doomsday Heist	\$50,000
	All In Order II*	—	—	—	29	Complete all 29 Doomsday Heist setup and finale jobs in order	\$500,000
	Loyalty II*	—	—	—	29	Complete all 29 Doomsday Heist setup and finale jobs with the same crew of 2 players	\$75,000
	Loyalty III*	—	—	—	29	Complete all 29 Doomsday Heist setup and finale jobs with the same crew of 3 players	\$175,000
	Loyalty IV*	—	—	—	29	Complete all 29 Doomsday Heist setup and finale jobs with the same crew of 4 players	\$375,000



Criminal
Mastermind
II*

—

—

—

29

Complete all 29
Doomsday Heist setup
and finale jobs in order
with the same crew of 2
players, on Hard difficulty,
with no player deaths

\$750,000



Criminal
Mastermind
III*

—

—

—

29

Complete all 29
Doomsday Heist setup
and finale jobs in order
with the same crew of 3
players, on Hard difficulty,
with no player deaths

\$1,750,000



Criminal
Mastermind
IV*

—

—

—

29

Complete all 29
Doomsday Heist setup
and finale jobs in order
with the same crew of 4
players, on Hard difficulty,
with no player deaths

\$3,750,000



Supporting
Role II*

—

—

—

29

Complete all 29
Doomsday Heist setup
and finale jobs as a
member

\$50,000

ACHIEVEMENTS/TROPHIES



[Getting Started](#)

20 Set up The Doomsday Heist.
G



[Orbital Obliteration](#)

10 Kill another player with the Orbital Cannon.
G



[Elitist](#)

40 Complete all 3 Elite Challenges in The Doomsday Heist.
G



[Masterminds](#)

60 Complete all 3 Criminal Mastermind challenges in The Doomsday Heist.
G



[The Data Breaches](#)

20 Complete Act I of The Doomsday Heist as Leader or Crew. **[HIDDEN]**
G



[The Bogdan Problem](#)

30 Complete Act II of The Doomsday Heist as Leader or Crew. **[HIDDEN]**
G



[The Doomsday Scenario](#)

30 Complete Act III of The Doomsday Heist as Leader or Crew. **[HIDDEN]**
G



[A World Worth Saving](#)

40 Complete The Doomsday Heist as Leader or Crew. **[HIDDEN]**
G

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Set up a Facility and meet Lester Crest Set up The Data Breaches Complete any Setup for The Data Breaches 	 <ul style="list-style-type: none"> Clifford Cap
Tier 2	<ul style="list-style-type: none"> Complete The Data Breaches as a leader Set up The Bogdan Problem Complete The Bogdan Problem as a leader 	 <ul style="list-style-type: none"> Clifford Remote
Tier 3	<ul style="list-style-type: none"> Set up The Doomsday Scenario Complete The Doomsday Scenario as a leader Complete 14 prep missions without dying 	 <ul style="list-style-type: none"> Tartan livery for the TM-02 Khanjali
Tier 4	<ul style="list-style-type: none"> Unlock 10 Platinum Awards for The Doomsday Heists Complete all 3 Acts using only pistols and vehicles Complete the Elite Challenges for all 3 Acts Complete 15 Acts as a leader 	   <ul style="list-style-type: none"> HVY Barrage \$250,000 10000RP



Treasure Hunt (December 15th, 2017)

In-Game timeline setting: 2017

[Further information on GTA Wiki](#)

Treasure Hunt:

- Photo Clue
- Three Clues
 - Corpse
 - Shovel
 - Gun Case
- Treasure Chest

Headshot Challenge:

Get 50 headshots (PvP or PvE) with the Double-Action Revolver



Festive Surprise 2017 (December 19th, 2017 to January 1st, 2018)

In-Game timeline setting: 2017

Adversary Mode:



ADV: Occupy I- Occupy II- Occupy III- Occupy IV- Occupy V- Occupy VI- Occupy VII



ADV: Slashers I- Slashers II- Slashers III- Slashers IV- Slashers V- Slashers VI- Slashers VII
Different mode than "Slasher"



GT500 Week (January 16th, 2018 to January 22nd, 2018)

In-Game timeline setting: 2018

Adversary Mode:



ADV: Air Quota I- Air Quota II- Air Quota III- Air Quota IV- Air Quota V- Air Quota VI-
Air Quota VII



Neon Week (January 30th, 2018 to February 5th, 2018)

In-Game timeline setting: 2018

Adversary Mode:



ADV: Hardest Target I- Hardest Target II- Hardest Target III- Hardest Target IV- Hardest Target V- Hardest Target VI- Hardest Target VII



Southern San Andreas Super Sport Series (March 20th, 2018)

In-Game timeline setting: 2018

Stunt Races:

Hotring Circuit - Chiliad Peak Raceway

Hotring Circuit - City Slick

Hotring Circuit - Double Helix

Hotring Circuit - Downtown

Hotring Circuit - El Gordo Threeway

Hotring Circuit - La Mesa

Hotring Circuit - Sandy Shores

Hotring Circuit - Trenchway

Hotring Circuit - Vespucci

Hotring Circuit – Vinewood



Target Assault Week (April 3rd, 2018 to April 9th, 2018)

In-Game timeline setting: 2018

Target Assault Races:

- ☒ Target Assault I
- ☒ Target Assault II
- ☒ Target Assault III
- ☒ Target Assault IV
- ☒ Target Assault V
- ☒ Target Assault VI
- ☒ Target Assault VII



The Vespucci Job Week (April 17th, 2018 to April 23rd, 2018)

In-Game timeline setting: 2018

Adversary Mode:



ADV: The Vespucci Job I- The Vespucci Job II- The Vespucci Job III- The Vespucci Job IV- The Vespucci Job V- The Vespucci Job VI- The Vespucci Job VII



Special Vehicle Stunt Race Week



(May 1st, 2018 to May 7th, 2018)



In-Game timeline setting: 2018

Special Vehicle Stunt Race Week:

Deluxo:

  Deluxo - Cresting



  Deluxo - Raton Race



  Deluxo - Stadium Flyover

  Deluxo - Techno



Stromberg:



  Stromberg - Plunge



  Stromberg - Spindrift

  Stromberg - The Kraken

Thruster:

  Thruster - Chiliad Drop

  Thruster - FlyLo Challenge

  Thruster - Vinewood Air Tours



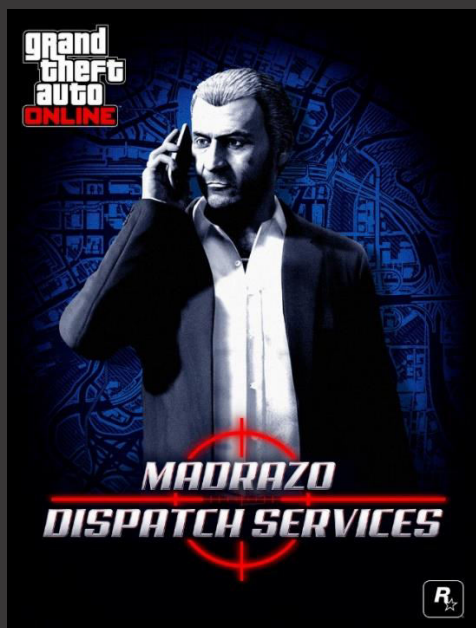
Trap Door Week (May 15th, 2018 to May 22nd, 2018)

In-Game timeline setting: 2018

Adversary Mode:



ADV: Trap Door I- Trap Door II- Trap Door III- Trap Door IV- Trap Door V- Trap Door VI- Trap Door VII



Madrazo Dispatch Services Week (May 29th, 2018 to June 4th, 2018)

In-Game timeline setting: 2018



M: Dispatch I (Martin Madrazo)	RANK: 1	PLAYERS: 2-4
M: Dispatch II (Martin Madrazo)	RANK: 1	PLAYERS: 2-4
M: Dispatch III (Martin Madrazo)	RANK: 1	PLAYERS: 2-4
M: Dispatch IV (Martin Madrazo)	RANK: 1	PLAYERS: 2-4
M: Dispatch V (Martin Madrazo)	RANK: 1	PLAYERS: 2-4
M: Dispatch VI (Martin Madrazo)	RANK: 1	PLAYERS: 2-4

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more









Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Complete a Dispatch mission for Martin Madrazo 	 <ul style="list-style-type: none"> Andreas Flying Bravo Cap
Tier 2	<ul style="list-style-type: none"> Complete a Dispatch mission without dying Complete all Dispatch missions 	 <ul style="list-style-type: none"> Black Shrewsbury Hoodie
Tier 3	<ul style="list-style-type: none"> Complete a Dispatch mission on Hard difficulty Complete all Dispatch missions on Hard difficulty 	 <ul style="list-style-type: none"> La Fuente Blanca T-Shirt
Tier 4	<ul style="list-style-type: none"> Complete all Dispatch missions on Hard difficulty without using snacks or armor Complete all Dispatch missions taking less than 50% damage Complete all Dispatch missions with over 80% accuracy 	   <ul style="list-style-type: none"> Reticle Hoodie \$150,000 5000RP



Transform Race and Creator Updates Week (June 5th, 2018 to June 11th, 2018)

In-Game timeline setting: 2018

Transform Races:

Transform - Canal Crosser

Transform - Evolution

Transform - Plane and Simple

Transform - Size Matters

Transform - The Grotti Circuit

Transform - Tug Life

Transform - Twister II



GTA Online Bonuses (June 2018 Part 2) (June 19th, 2018 to June 28th, 2018)

In-Game timeline setting: 2018

Stunt Races:

  Issi Classic - Repeater



  Issi Classic - The Issi Job

  Issi Classic - Turbine Trouble

  Issi Classic - Goal

  Issi Classic - Sidewinder

  Issi Classic - City Jumper

  Issi Classic - Paleto Palace



GTA Online: After Hours (July 24th, 2018)

In-Game timeline setting: 2018

Properties to buy:

Nightclub

Nightclub Setups:

Staff Setup

Equipment Setup

Setup: Resident DJ

Solomun

Nightclub Management:



Tony Prince: Promote Club Jobs

- Place posters
- Drop flyers
- Deliver supplies
- Recover supplies
- Smash developer vehicles
- Collect clubbers
- Play music from a blimp
- Destroy rival supplies
- Eliminate drug operation
- Recover photographs



Lazlow Jones: Promote Club Jobs

- Collect VIPs
- Locate celebrity
- Collect celebrity
- Rescue celebrity



English Dave: Help Your DJ Jobs

- Steal equipment
- Collect friends
- Recover the vinyl
- Rescue the friends

Warehouse Management:

Production and Storage:

[Further information on GTA Wiki](#)



Business Battles:

Assassination

Assault

Car Meet

Joyrider

Merryweather Drop

Parking Garage

Pick-Up

Police Station

Vehicle Export



Showroom



Sell Goods:

Single Drop

Split Drops

High Risk Trade

Offshore Barge Drop

Chopper Tail

Sightseer

Buyer Associate Protection

Search for the Buyer

Undamaged Shipment Bonus

Police Ambush




Activities:

The Nightclub in general, [Dancing](#), [Drinking](#)

New Radio Station: Los Santos Underground Radio

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	Solomon 25/8	5	15	30	60	Dance to Solomon's set	\$50,000
	Coordinated	—	—	—	1	Dance with no miss beats for 5 minutes	
	Hot Spot	—	—	—	100	Have 100 unique player characters in visit your nightclub over time	
	Club Drunk	5	25	50	100	Get drunk in a club	

 **CAREER PROGRESS SHARED WITH THE NEXT WEEKLY EVENTS:** Tale of Us Residency Week (July 31st, 2018 to August 6th, 2018), Dixon Residency Week (August 7th, 2018 to August 13th, 2018), The Black Madonna Residency Week (August 14th, 2018 to August 20th, 2018)

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



PARTIAL

Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Set up a Nightclub Complete a Club Management mission Dance for 5 minutes inside a Nightclub 	 <ul style="list-style-type: none"> Maisonette Cap
Tier 2	<ul style="list-style-type: none"> Hire a second Resident DJ Source Goods for your Nightclub Basement Eject a troublemaker from your Nightclub 	 <ul style="list-style-type: none"> Maisonette Festival T-Shirt
Tier 3	<ul style="list-style-type: none"> Hire all Resident DJs Fill up your Nightclub safe Complete 25 Club Management missions 	 <ul style="list-style-type: none"> Dolla Dolla livery for the Mammoth Patriot Stretch
Tier 4	<ul style="list-style-type: none"> Unlock 8 Platinum Awards for After Hours Have 25 celebrity appearances at your Nightclub Keep your Nightclub popularity at 100% for 10 hours Earn a total of \$50,000,000 or more 	<div>   </div> <div>  </div> <ul style="list-style-type: none"> Enus Stafford \$250,000 RP 10000RP



Tale of Us Residency Week (July 31st, 2018 to August 6th, 2018)

In-Game timeline setting: 2018

Setup: Resident DJ

Tale of Us

Bounty Target:

1 / 2 / 3 / 4 / 5 [Further information on GTA Wiki](#)

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
BronzeSilverGoldPlatinum							
	AFTERLIGHT 5	15	30	60	Dance to Tale of Us's set	\$50,000	



Dixon Residency Week (August 7th, 2018 to August 13th, 2018)

In-Game timeline setting: 2018

Setup: Resident DJ

Dixon

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	Wilderness	5	15	30	60	Dance to Dixon's set	\$50,000



The Black Madonna Residency Week (August 14th, 2018 to August 20th, 2018)

In-Game timeline setting: 2018

Vehicles to buy:

Terrorbyte (+ Drone Station)

Setup: Resident DJ

The Black Madonna

Client Jobs (started from Terrorbyte):

Robbery in Progress MINIMUMPLAYERS:1

Data Sweep MINIMUMPLAYERS:1



Targeted Data MINIMUMPLAYERS:1 (Requires Drone Station)

Diamond Shopping MINIMUMPLAYERS:1 (Requires Drone Station)

Collector's Pieces MINIMUMPLAYERS:2

Deal Breaker MINIMUMPLAYERS:2

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	We Believe	5	15	30	60	Dance to The Black Madonna's set	\$50,000
	Clubber	—	—	—	1	Dance to all 4 DJ Acts in your own club	



Scramjet Week (August 21st, 2018 to August 27th, 2018)

In-Game timeline setting: 2018

Adversary Mode:



ADV: Hunting Pack (Remix) I - Hunting Pack (Remix) II - Hunting Pack (Remix) III - Hunting Pack (Remix) IV - Hunting Pack (Remix) V - Hunting Pack (Remix) VI - Hunting Pack (Remix) VII



Freecrawler Week (September 4th, 2018 to September 10th, 2018)

In-Game timeline setting: 2018

Adversary Mode:



ADV: Trading Places (Remix) I- Trading Places (Remix) II- Trading Places (Remix) III-
Trading Places (Remix) IV- Trading Places (Remix) V- Trading Places (Remix) VI- Trading Places (Remix) VII



Running Back (Remix) Week

(September 18th, 2018 to September 24th, 2018)

In-Game timeline setting: 2018

Adversary Mode:



ADV: Running Back (Remix) I- Running Back (Remix) II- Running Back (Remix) III-
Running Back (Remix) IV- Running Back (Remix) V- Running Back (Remix) VI- Running Back (Remix) VII



Sumo (Remix) Week (October 2nd, 2018 to October 8th, 2018)

In-Game timeline setting: 2018

Adversary Mode:

ADV: Sumo (Remix) I- Sumo (Remix) II- Sumo (Remix) III- Sumo (Remix) IV- Sumo (Remix) V-
Sumo (Remix) VI- Sumo (Remix) VII



GTA Online: Arena War (December 11th, 2018)

In-Game timeline setting: 2018

Properties to buy: [Arena Workshop](#)

Arena War PvP:

Carnage I - Carnage II - Carnage III

Flag War I - Flag War II - Flag War III

Games Masters I - Games Masters II - Games Masters III

Here Come The Monsters I - Here Come The Monsters II - Here Come The Monsters III

Hot Bomb I - Hot Bomb II - Hot Bomb III

Tag Team I - Tag Team II - Tag Team III

Wreck It I - Wreck It II - Wreck It III

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	New Kid	—	—	—	1	Earn Skill Level 1	\$2,500
	Field-Filler	—	—	—	1	Earn Skill Level 2	\$5,000
	Armchair Racer	—	—	—	1	Earn Skill Level 3	\$7,500
	Learner	—	—	—	1	Earn Skill Level 4	\$10,000
	Gifted Amateur	—	—	—	1	Earn Skill Level 5	\$12,500
	The Rookie	—	—	—	1	Earn Skill Level 6	\$15,000
	Bump & Run	—	—	—	1	Earn Skill Level 7	\$17,500



Gear-Head

—

—

—

1

Earn Skill Level 8

\$20,000



Pinball

—

—

—

1

Earn Skill Level 9

\$22,500



Semi-Pro

—

—

—

1

Earn Skill Level 10

\$25,000



Arena Vet

—

—

—

1

Earn Skill Level 11

\$27,500



Paint Trader

—

—

—

1

Earn Skill Level 12

\$30,000



Shunter

—

—

—

1

Earn Skill Level 13

\$32,500



Jock

—

—

—

1

Earn Skill Level 14

\$35,000



Wrecking Ball

—

—

—

1

Earn Skill Level 15

\$37,500



First in Field

—

—

—

1

Earn Skill Level 16

\$40,000



Gladiator

—

—

—

1

Earn Skill Level 17

\$42,500

	Ring Master	—	—	—	1	Earn Skill Level 18	\$45,000
	Arena Warrior	—	—	—	1	Earn Skill Level 19	\$47,500
	Arena Legend	—	—	—	1	Earn Skill Level 20	\$50,000 Go Go Monkey Blsta
	Pegasus	—	—	—	1	Unlock a Pegasus vehicle through Arena Career	
	Watch Your Step	1	3	5	10	Be eliminated by a trap	
	Tower Offense	1	3	5	10	Take out players using the Gun Tower	
	Contact Sports	—	—	—	1	Hit players with the Kinetic, EMP and Spike mine	
	Unstoppable	—	—	—	1	Fully modify an Arena vehicle	



Ready
For War

5

10

25

50

Apply mods
to your Arena
vehicles



Through
a Lens

5

10

25

50

Use the
telescope,
drone or live
feed as a
spectator



Spinner

5

10

25

50

Play the
Arena War
Wheel
minigame in
the Spectator
Box



You
Mean
Booby
Traps?

1

3

5

10

Use traps on
players as a
spectator



Master
Bandito

1

3

5

10

Blast players
with Kinetic
mine using
the [RC
Bandito](#), as a
spectator



Sitting
Duck

1

3

5

10

Disable
players using
the Battle
Drone EMP,
as a
spectator



Crowd
Participat
ion

5

10

25

50

Take out
players as a
spectator



Kill Or Be Killed

5

10

25

50

Take out players when you have low vehicle health



Massive Shunt

5

10

25

50

Take out players using the shunt ability



You're Outta Here!

10

25

50

100

Eliminate players during Arena Modes



We've Got One!

10

20

30

50

Unlock items through Arena Career



Arena Wageworker

100,000

250,000

500,000

1,000,000

Earn cash from Arena Modes



Time Served

10

25

50

100

Participate in Arena Modes



Top Score

1,000

3,000

15,000

55,000

Obtain Arena Points



Career Winner

10

25

50

100

Win Arena Events with a custom Arena vehicle

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Set up an Arena Workshop 	 <ul style="list-style-type: none"> Peter Cap
Tier 2	<ul style="list-style-type: none"> Win an Arena Mode Reach skill level 5 	 <ul style="list-style-type: none"> Arena Wars T-Shirt
Tier 3	<ul style="list-style-type: none"> Reach Sponsorship Tier 25 Win all the Arena Modes 	 <ul style="list-style-type: none"> Arena Wars Baseball Tee
Tier 4	<ul style="list-style-type: none"> Unlock 15 Platinum Awards for Arena Wars Earn skill level 20 in Arena Wars Reach Sponsorship Tier 50 	   <ul style="list-style-type: none"> Snacks Merger Hoodie \$150,000 5000RP



Festive Surprise 2018 (December 18th, 2018 to January 7th, 2019)

In-Game timeline setting: 2018

Arena War PvP:

Buzz Beater I - Buzz Beater II - Buzz Beater III

















Bomb Ball I - Bomb Ball II - Bomb Ball III



RC Bandito Week (January 29th, 2019 to February 6th, 2019)

In-Game timeline setting: 2019

RC Bandito Races:














-   RC - Air Traffic Control
-   RC - All Downhill From Here
-   RC - Beach Please
-   RC - Docking Around
-   RC - Go for 'broke
-   RC - Paleto Bae
-   RC - Tee'd Off
-   RC - Trailer Park Dash



RC Bandito Races Week (February 28th, 2019 to March 6th, 2019)

In-Game timeline setting: 2019

RC Bandito Races:

-   RC - Arena Tour
-   RC - Cargo Chaos
-   RC - Mirror Image
-   RC - Pierless
-   RC - Tour of Duty
-   RC - Tourist Trail
-   RC - Water Pressure



Premium Deluxe Repo Work Week (April 25th, 2019 to May 1st, 2019)

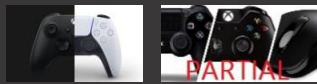
In-Game timeline setting: 2019



- | | | |
|-------------------------------------|---------|--------------|
| M: Repo - Blow Up IV (Simeon) | RANK: 1 | PLAYERS: 1-4 |
| M: Repo - Sasquashed (Simeon) | RANK: 1 | PLAYERS: 1-4 |
| M: Repo - Under the Hammer (Simeon) | RANK: 1 | PLAYERS: 1-4 |

⚠ **CAREER PROGRESS SHARED WITH THE NEXT TWO WEEKLY EVENTS:** Survival Week (May 2nd, 2019 to May 8th, 2019) and GTA Online Bonuses (May 2019 Part 1) (May 9th, 2019 to May 15th, 2019)

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Complete a Repo Work mission for Simeon Yetarian 	 <ul style="list-style-type: none"> PDM Cap
Tier 2	<ul style="list-style-type: none"> Complete a Repo Work mission without dying Complete all Repo Work missions 	 <ul style="list-style-type: none"> Owe Me A Favor T-Shirt
Tier 3	<ul style="list-style-type: none"> Complete a Repo Work mission on Hard difficulty Complete all Repo Work missions on Hard difficulty 	 <ul style="list-style-type: none"> Premium Deluxe Baseball Tee
Tier 4	<ul style="list-style-type: none"> Complete all Repo Work missions on Hard difficulty without using snacks or armor Complete all Repo Work missions taking less than 50% damage Complete all Repo Work missions with over 80% accuracy 	 <ul style="list-style-type: none"> Employee Of The Month Hoodie \$150,000 5000RP



Survival Week (May 2nd, 2019 to May 8th, 2019)

In-Game timeline setting: 2019



M: Repo – Do You Even Lift? (Simeon)	RANK: 1	PLAYERS: 1-4
M: Repo – GTA Today II (Simeon)	RANK: 1	PLAYERS: 1-4
M: Repo – RV Nearly There? (Simeon)	RANK: 1	PLAYERS: 1-4



GTA Online Bonuses (May 2019 Part 1) (May 9th,2019 to May 15th,2019)

In-Game timeline setting: 2019



M: Repo – Burn Rate (Simeon) RANK: 1

PLAYERS: 1-4

M: Repo – Simeonomics (Simeon)

RANK: 1

PLAYERS: 1-4



Missile Base Series Week (May 23rd, 2019 to May 29th, 2019)

In-Game timeline setting: 2019

Adversary Mode:

ADV: Missile Base - Every Bullet Counts	RANK: 1	PLAYERS: varies
ADV: Missile Base - Hardest Target	RANK: 1	PLAYERS: varies
ADV: Missile Base - Juggernaut	RANK: 1	PLAYERS: varies
ADV: Missile Base - Kill Quota	RANK: 1	PLAYERS: varies
ADV: Missile Base - Power Play	RANK: 1	PLAYERS: varies
ADV: Missile Base - Resurrection	RANK: 1	PLAYERS: varies
ADV: Missile Base - Slasher	RANK: 1	PLAYERS: varies
ADV: Missile Base - Till Death Do Us Part	RANK: 1	PLAYERS: varies
ADV: Missile Base - Trading Places	RANK: 1	PLAYERS: varies



Properties to buy: Master Penthouse

Casino - Loose Cheng

Casino - House Keeping

Casino - Strong Arm Tactics

Casino - Play to Win

Casino - Bad Beat

Casino - Cashing Out

Casino Work:

Bargaining Chips

Best Laid Plans

Damage Control (randomly triggered after drinking a shot of Macbeth whisky at the bar in the casino)

 Department of Defense [GTA Wiki Article](#), [GTA Series Video \(13:32 - 20:39\)](#)

Fake News

High Rollin'

Judgment Call

Lost in Transit

One Armed Bandits

Recovery Time

Safe Bet

Severance

Tour de Force (randomly triggered while inside the casino or penthouse, after certain prerequisites are met)

Under the Influence (can only be triggered after calling Ms. Baker while drunk)

Undisclosed Cargo

When the Chips are Down



Land Races:

Grapeseed Circuit

Rancho Rivalry

Scenic Route



Activities (all in the Casino):

Three Card Poker

Blackjack

Roulette

Slot Machines

Inside Track

Lucky Wheel



Collectibles:

Playing Cards [GTA Wiki Article](#), [Locations Video \(GTA Series\)](#)

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	Loose Cheng	—	—	—	1	Complete Loose Cheng for the first time and earn \$50,000.	\$50,000
	House Keeping	—	—	—	1	Complete House Keeping for the first time and earn \$50,000.	\$50,000
	Strong Arm Tactics	—	—	—	1	Complete Strong Arm Tactics for the first time and earn \$50,000.	\$50,000
	Play to Win	—	—	—	1	Complete Play to Win for the first time and earn \$50,000.	\$50,000
	Bad Beat	—	—	—	1	Complete Bad Beat for the first time and earn \$50,000.	\$50,000
	Cashing Out	—	—	—	1	Complete Cashing Out for the first time and earn \$100,000.	\$100,000



Straight
(named
"Straight Flush"
in the
Rockstar
Social
Club)

—

—

—

1

Complete all
Casino Story
Missions in
order and earn
\$500,000.

\$500,000



Lucky
Lucky

—

—

—

1

Complete a
Casino Story
Mission without
losing a life and
earn \$50,000.

\$50,000



Top
Pair

—

—

—

1

Complete all
Casino Story
Missions as a
Crew member
and earn
\$100,000.

\$100,000



Full
House

—

—

—

1

Complete all
Casino Story
Missions as
Leader to earn
\$100,000 and a
bonus item.

\$100,000 and
a [car](#)



High
Roller

5

10

25

50

Complete [Casino Work](#) missions
for Agatha.

\$100,000

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Visit The Diamond Casino & Resort Purchase a Penthouse and visit Agatha Baker Complete Loose Cheng 	 <ul style="list-style-type: none"> Inside Track Baseball Tee
Tier 2	<ul style="list-style-type: none"> Complete Cashing Out Recover the bonus item after completing Cashing Out Complete Casino Work for Agatha Baker 	 <ul style="list-style-type: none"> The Diamond Casino Varsity
Tier 3	<ul style="list-style-type: none"> Complete 13 different Casino Work missions Complete all Casino Story Missions on Hard difficulty Take out Avery's bodyguards without being spotted in Cashing Out 	 <ul style="list-style-type: none"> Champagne Hoodie
Tier 4	<ul style="list-style-type: none"> Unlock 11 Platinum Awards for The Diamond Casino & Resort Complete all Casino Story Missions on Hard difficulty while taking less than 50% damage Complete all Casino Story Missions on Hard difficulty using only Pistols Complete 100 Casino Work missions for Agatha Baker 	 <ul style="list-style-type: none"> Enus Paragon R \$250,000 10000RP



Emerus Week (August 15th, 2019 to August 21st, 2019)

In-Game timeline setting: 2019

RC Bandito Time Trials:

 Construction Site I


 Cypress Flats

 Cemetery

 La Fuente Blanca

 Little Seoul Park

 Davis Quartz

 Vespucci Beach

 Construction Site II



Gauntlet Hellfire Week (September 5th, 2019 to September 11th, 2019)

In-Game timeline setting: 2019



Collectibles:

Action Figures, [GTA Wiki Article](#), [Locations Video \(GTA Series\)](#)



Gauntlet Hellfire Week (September 12th, 2019 to September 18th, 2019)

In-Game timeline setting: 2019



Land Races:

Mudslide

Troubled Waters



Survival Series Week (September 26th, 2019 to October 2nd, 2019)

In-Game timeline setting: 2019



Survival:

Farmhouse Survival

Forest Survival

Grove Street Survival

Meth Lab Survival

Nuclear Silo Survival

Stab City Survival

Zancudo Survival



Jugular Week (October 10th, 2019 to October 16th, 2019)

In-Game timeline setting: 2019

King of the Hill:

Beach

Chamberlain Hills

Grand Senora Desert

Legion Square

Rancho Projects

Sawmill

Trainyard



Halloween Surprise 2019 (October 31st, 2019 to November 6th, 2019)

In-Game timeline setting: 2019

Survivals:



Project 4808A: Terminal



Project 4808B: Ranch



Project 4808C: Grapeseed



Project 4808D: Desert



Project 4808E: Arena



Project 4808F: Pillbox



Project 4808G: Zancudo



Collectibles:



Peyote Plants [GTA Wiki Article](#), [Locations Video \(GTA Series\)](#), [Secret Peyote Plant Video \(GTA Series\)](#)

The logo for 'Peyote Gasser' is written in a stylized, cursive, yellow font on a black rectangular background.

Peyote Gasser Week (November 28th, 2019 to December 4th, 2019)

In-Game timeline setting: 2019

 Time Trials (Freemode):

Elysian Island

Galileo Park

Stab City

Vinewood Hills

Grove Street

LSIA II

Pillbox Hill

Elysian Island II

Lake Vinewood Estates

El Burro Heights



GTA Online: The Diamond Casino Heist (December 12th, 2019)

In-Game timeline setting: 2019

Properties to buy: Arcade



The Los Santos Tuners update confirms that hiring Avi Schwartzman as the hacker is the canonical choice.

Setup:

Equipment

Casino Scoping

Heist Preps:

General Heist Prep:

Vault Contents

Unmarked Weapons

Getaway Vehicles

Hacking Device

Vault Keycards

Guard Patrol Routes

Duggan Shipments

Security Intel

Power Drills

Security Pass

Masks

Silent & Sneaky Heist Prep:

Nano Drones

Vault Lasers

EMP Device

Infiltration Suits

The Big Con Heist Prep:

Gruppe Sechs Gear Part 1

Gruppe Sechs Gear Part 2

Bugstar Gear Part 1

Bugstar Gear Part 2

Maintenance Gear Part 1

Maintenance Gear Part 2

Yung Ancestor: Dead Weight

Yung Ancestor: After Party

Heist Prep: Vault Drills

Heist Prep: Firefighter Gear

Heist Prep: NOOSE Gear

The Big Con Heist Prep:

Heist Prep: Thermal Charges

Heist Prep: Vault Explosives

Heist Prep: Reinforced Armor

Heist Prep: Tunnel Boring Machine

Finale:

Silent & Sneaky

The Big Con

Aggressive

Arcades:

Arcade Cabinets:

Badlands Revenge II

Race And Chase: Street Legal

Race And Chase: Get Truckin'

Race And Chase: Crotch Rockets

The Wizard's Ruin

Space Monkey 3: Bananas Gone Bad

Physical Arcade Games:

Shiny Wasabi Kitty Claw

Nazar Speaks

The Love Professor

Original Degenatron Games:

Defender of the Faith

Monkey's Paradise

Penetrator

Available to purchase:

Street Crimes

Invade and Persuade II

Random Events:

Random Event: Police Rescue [GTA Wiki Article](#), [GTA Series Video](#)

Clue-based Events:

Los Santos Slasher: [GTA Wiki Article](#), [Los Santos Slasher Clues Locations Video \(GTA Series\)](#)







Collectibles:

Signal Jammers: [GTA Wiki Article](#), [Signal Jammers Locations Video \(GTA Series\)](#)

New Radio Station: iFruit Radio

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	Scope Out	—	—	—	1	Scope out all entrances and exits for The Diamond Casino Heist .	
	Preparation	5	10	20	40	Complete 40 prep missions as part of The Diamond Casino Heist .	
	All Crewed Up	—	—	—	1	Unlock all possible crew members for The Diamond Casino Heist .	
	Moving On	—	—	—	1	Stop a mail cop being fired again during The Diamond Casino Heist .	



After
Party

—

—

—

1

Use [someone famous](#) to get into the Casino back area.



Gunma
n

—

—

—

1

Find and help [break out](#) an old accomplice for The Diamond Casino Heist.

Unlocks [Patrick McReary](#) as a gunman



Smash
& Grab

—

—

—

1

Complete the [Aggressive](#) approach to The Diamond Casino Heist and earn \$100000.

\$100,000



Hidden
In Plain
Sight

—

—

—

1

Complete [The Big Con](#) approach to The Diamond Casino Heist without breaking your disguise inside the Casino and earn \$150000.

\$150,000



Undetec
ted

—

—

—

1

Complete the [Silent & Sneaky](#) approach to The Diamond Casino Heist without ever being detected and earn \$200000.

\$200,000



All
Rounder

—

—

—

1

Complete the Aggressive, The Big Con and Silent & Sneaky approaches to The Diamond Casino Heist and earn \$300,000.

\$300,000



Elite
Thief

—

—

—

1

Complete the elite challenges for the Aggressive, The Big Con and Silent & Sneaky approaches to The Diamond Casino Heist and earn \$350,000.

\$350,000



Professi
onal

—

—

—

1

Complete The Diamond Casino Heist on Hard and without losing a life and earn \$250,000.

\$250,000



Support
Act

—

—

—

1

Complete The Diamond Casino Heist as a crew member.



Shafted

—

—

—

1

Use the elevator shaft to reach the staff lobby during The Diamond

						Casino Heist.
	Asleep On The Job	5	10	15	20	Use the Drone to tranquilize n3 guards during The Diamond Casino Heist.
	Daily Cash Grab	\$25,000	\$50,000	\$75,000	\$100,000	Steal a total of \$100000 from the Daily Vault during The Diamond Casino Heist.
	Big Brother	10	20	30	40	Destroy 40 security cameras during The Diamond Casino Heist.
	Collector	—	—	—	1	Steal all variations of loot from the vault during The Diamond Casino Heist.
	Dead Eye	—	—	—	1	Get over 90% accuracy for an entire playthrough of Badlands Revenge II .
	Pistols At Dawn	—	—	—	1	Complete Badlands Revenge II using only pistols.



Sharpshooter

5

10

20

40

Kill 5 flying critters across all levels of Badlands Revenge II.



Race Champion

5

10

20

40

Win 5 races against an opponent in [Race And Chase](#).



Beat The Traffic

—

—

—

1

Complete the full race without crashing in Race And Chase.



All Wheels

—

—

—

3

Complete Race And Chase with all vehicle types.



Feelin' Groggy

—

—

—

1

Complete [The Wizard's Ruin](#) adventure as Grog.



Platinum Sword

250,000

500,000

750,000

1,000,000

Score at least [n2](#) during a single play of The Wizard's Ruin.



Coin Purse

200,000

450,000

700,000

950,000

Collect [n2](#) treasures during a single play of The Wizard's Ruin.



Ape
Escape

—

—

—

1

Survive any stage without taking any damage in [Space Monkey 3: Bananas Gone Bad](#).



Monkey
Mind

—

—

—

1

Complete Space Monkey 3: Bananas Gone Bad without the use of any powerups or pickups.



Astrochi
mp

1,500
,000

2,000
,000

2,500
,000

3,000
,000

Score over $n2$ points in a single game of Space Monkey 3: Bananas Gone Bad.



Aquatic
Ape

—

—

—

1

Complete the underwater level in [Monkey Paradise](#).



Keeping
The
Faith

—

—

—

1

Complete a level of [Defender of the Faith](#) by only pressing right.



Masterf
ul

5,000

10,00
0

20,00
0

40,00
0

Score over $n2$ points in a single game of [Penetrator](#).



True
Love

—

—

—

1

Get a true love rating on [The Love Professor](#).



Nemesis

—

—

—

1

Find your nemesis using The Love Professor Cabinet.



Friendzoned

—

—

—

1

The friendzone doesn't exist but perhaps you can find yourself in it using The Love Professor.

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Meet Lester Crest at Mirror Park Set up an Arcade Scope the contents of the Casino Vault 	 <ul style="list-style-type: none"> Street Crimes Tank Top
Tier 2	<ul style="list-style-type: none"> Complete The Diamond Casino Heist Complete 25 prep missions Play an arcade game 	 <ul style="list-style-type: none"> Bugstars Hoodie
Tier 3	<ul style="list-style-type: none"> Complete The Diamond Casino Heist using all approaches Unlock all crew members Complete The Diamond Casino Heist in under 10 minutes on Hard difficulty 	 <ul style="list-style-type: none"> Blue Emissive Lady Liberty Mask
Tier 4	<ul style="list-style-type: none"> Unlock 15 Platinum Awards for The Diamond Casino Heist Steal all variations of loot from the vault on Hard difficulty, without being spotted Steal \$50,000,000 from the vault Steal \$100,000 from the Daily Vault 	  <ul style="list-style-type: none"> Grotti Furia \$250,000 10000RP



Open Wheel Races Week (February 27th, 2020 to March 4th, 2020)

In-Game timeline setting: 2020

Open Wheel Races (Land Races):

Open Wheel - Brace for Impact

Open Wheel - Height of Society

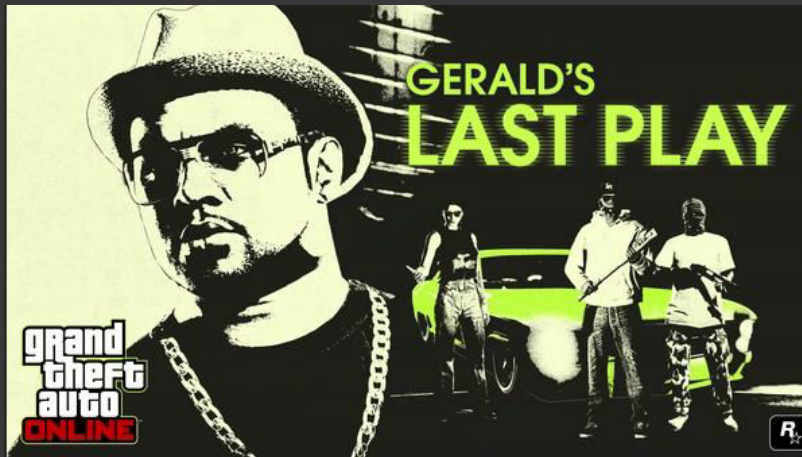
Open Wheel - In Due Course

Open Wheel - Lap it Up

Open Wheel - More Haste More Speed

Open Wheel - New Wave

Open Wheel - Urban Renewal



Gerald's Last Play Week (April 23rd, 2020 to April 29th, 2020)

In-Game timeline setting: 2020



M: Last Play - Bad Companies (Gerald)	RANK: 1	PLAYERS: 1-4
M: Last Play - Deal With It (Gerald)	RANK: 1	PLAYERS: 1-4
M: Last Play - End Product (Gerald)	RANK: 1	PLAYERS: 1-4
M: Last Play - Fast Peddling (Gerald)	RANK: 1	PLAYERS: 1-4
M: Last Play - Go Figure (Gerald)	RANK: 1	PLAYERS: 1-4
M: Last Play - Make Ends Meat (Gerald)	RANK: 1	PLAYERS: 1-4

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Complete Last Play mission for Gerald 	 <ul style="list-style-type: none"> Feud Chain T-Shirt
Tier 2	<ul style="list-style-type: none"> Complete a Last Play mission without dying Complete all Last Play missions 	 <ul style="list-style-type: none"> Welcome Back Baseball Tee
Tier 3	<ul style="list-style-type: none"> Complete a Last Play mission on Hard difficulty Complete all Last Play missions on Hard difficulty 	 <ul style="list-style-type: none"> Feud Baseball Hoodie
Tier 4	<ul style="list-style-type: none"> Complete all Last Play missions on Hard difficulty without using snacks or armor Complete all Last Play missions taking less than 50% damage Complete all Last Play missions with over 80% accuracy 	   <ul style="list-style-type: none"> 420 Smoking Jacket \$150,000 RP 5000RP



GTA Online: Los Santos Summer Special (August 11th, 2020)

In-Game timeline setting: 2020

Yacht Missions:

A Superyacht Life - Overboard

A Superyacht Life - Salvage

A Superyacht Life - All Hands

A Superyacht Life - Icebreaker

A Superyacht Life - Bon Voyage

A Superyacht Life - D-Day



Business Battles:

Aircraft Carrier Assault

Factory Raid

Adversary Modes:

Diamond Entourage

Diamond Every Bullet Counts

Diamond Hardest Target

Diamond Juggernaut

Diamond Kill Quota

Diamond Resurrection

Diamond Slasher

Diamond Trading Places

Open Wheel Races:

Open Wheel - Abridged

Open Wheel - Dam

Open Wheel - Headwind

Open Wheel - It's a Sign

Open Wheel - Keeping Track

Open Wheel - Life's a Beach

Open Wheel - Morningwood Glory

Open Wheel - Road to Ruin

Open Wheel - Top of the Town

Arcade Games:

QUB3D

Axe of Fury

Random Events:

Random Event: Drug Vehicle (v2, the text message at the end of the mission was originally sent by Edgar Carlos, causing a continuity error due to his death in the Lowriders DLC. The message is now sent from a generic Vagos ID) [GTA Wiki Article](#)



Collectibles:

Movie Props [GTA Wiki Article](#), [Movie Props Locations Video \(GTA Series\)](#)

Freemode 1 Player Events:

Simeon's Export Requests [GTA Wiki Article](#) (Different from the 2013 Free-mode 1 Player Event)

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	King Of QUB3D	—	—	—	1	Get first place on the QUB3D leaderboard.	King Of QUB3D T-Shirt
	Qubism	—	—	—	1	Reach level 20 in QUB3D without using special abilities.	Qubism T-Shirt
	God Of QUB3D	—	—	—	1	Get a score of 19000 in a single play of QUB3D .	God Of QUB3D T-Shirt and QUB3D Boxart T-Shirt and QUB3D Trophy
	Qubits	—	—	—	1	Reach level 20 without removing any blocks from play.	QUB3D QUB3S T-Shirt



11 11

—

—

—

1

Get the highest score in [Axe Of Fury](#) 11 times.

11 11 T-Shirt and Axe Of Fury T-Shirt and Axe Of Fury Trophy



Crank It To 11

—

—

—

1

Get the highest score in [Axe of Fury](#).

Get Metal T-Shirt

This should not be here as the Career Challenges have been added with the "San Andreas Mercenaries Update" in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more









PARTIAL

Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of "Vehicles Enthusiast" cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none">Complete A Superyacht Life mission for Brendan Darcy	 <ul style="list-style-type: none">Captain Cap
Tier 2	<ul style="list-style-type: none">Complete A Superyacht Life mission without dyingComplete all Superyacht Life missions	 <ul style="list-style-type: none">Galaxy Super Yacht T-Shirt
Tier 3	<ul style="list-style-type: none">Complete A Superyacht Life mission on Hard difficultyComplete all Superyacht Life missions on Hard difficulty	 <ul style="list-style-type: none">DockTease Baseball Tee
Tier 4	<ul style="list-style-type: none">Complete all Superyacht Life missions on Hard difficulty without using snacks or armorComplete all Superyacht Life missions taking less than 50% damageComplete all Superyacht Life missions with over 80% accuracy	   <ul style="list-style-type: none">A Superyacht Life Hoodie\$150,000RP 5000RP



Halloween Week (October 29th, 2020 to
November 4th, 2020)

In-Game timeline setting: 2020

Business Battle:



UFO Business Battle [GTA Series Video](#)



GTA Online: The Cayo Perico Heist

(December 15th, 2020)

In-Game timeline setting: 2020

New Map: Cayo Perico



Heist Preps:

Intel:

Take a look at the [GTA Wiki](#) article for more information about the cutting powder, targets, points of interest etc.

First Playthrough:

- Gather Intel
 - Gather Additional Intel

Repeat Playthrough:

- Gather Intel on the primary target and additional points of interest
 - Gather Additional Intel in Subsequent Playthroughs

Approach Vehicles:

- Kosatka
- Alkonost
 - Pilot
- Velum
- Stealth Helicopter
 - Pilot
- Patrol Boat
 - Steal from Smugglers
 - Steal from Merryweather
- Longfin

Equipment:

- Demolition Charges
- Safe Code
- Plasma Cutter
- Fingerprint Cloner
- Cutting Torch

Weapons Loadout:

- Unmarked Weapons
 - Office Assault
 - Tail Helicopter

Disruption:

- Disrupt Weapons
- Disrupt Armor

- Disrupt Air Support

Finale:

- The Cayo Perico Heist

DJ Requests Missions:

The Music Locker Jobs:

Moodyman:

Collect the merchandise

Collect Moodymann

Palms Trax:

Collect the DJ equipment

Recover the delivery truck

The Cayo Perico Beach Party Jobs:

Keinemusic:

Collect the skate merchandise

Collect the pizza

Recover the chakra stones

Random Events:

Random Event: Sleeping Guard [GTA Wiki Article](#)



Collectibles:



Hidden Caches [GTA Wiki Article](#), [Hidden Caches Locations](#)



Radio Antennas [GTA Wiki Article](#), [GTA Series Video](#)

New Nightclub Experience:

The Music Locker







New Radio Station: Still Slipping Los Santos, Kult FM, Music Locker Radio

NOW REMOVED Radio Station Updates:







FlyLo FM: [Cayo Perico Version](#), WorldWide FM: [Cayo Perico Version](#)

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	In and Out	—	—	—	1	Scope out all infiltration and escape points on Cayo Perico .	

	Easy Access	—	—	—	1	Scope out all entry points into El Rubio's compound on Cayo Perico .	
	Prepped	5	10	20	50	Complete 50 prep missions as part of The Cayo Perico Heist .	
	It's a Steal	—	—	—	1	Scope out all the secondary target locations in a single playthrough of The Cayo Perico Heist .	
	Maximum Disruption	—	—	—	1	Complete all three disruption prep missions in a single playthrough of The Cayo Perico Heist .	
	The Cayo Perico Heist	—	—	—	1	Complete The Cayo Perico Heist for the first time to earn \$200,000.	\$200,000
	Going Alone	—	—	—	1	Complete The Cayo Perico	\$100,000

						Heist with one player to earn \$100,000.	
	Team work	—	—	—	1	Complete The Cayo Perico Heist with four players to earn \$100,000.	\$100,000
	Travel Plans	—	—	—	1	Approach The Cayo Perico Heist using all of the different vehicles to earn \$250,000.	\$250,000
	Professional Thief	—	—	—	1	Steal all variations of the primary target during The Cayo Perico Heist to earn \$150,000.	\$150,000
	Cat Burglar	—	—	—	1	Complete The Cayo Perico Heist without ever alerting the guards to earn \$200,000.	\$200,000
	One of Them	—	—	—	1	Enter the compound using a	

	Stolen Disguise	1,000	5,000	10,000	20,000	Steal a total of \$100,000 in stolen goods during The Cayo Perico Heist.	
	Fill Your Bags	1,000,000	5,000,000	10,000,000	20,000,000	Steal a total of \$20,000,000 in secondary targets during The Cayo Perico Heist.	
	Go For Gold	—	—	—	1	Steal El Rubio's prized weapon during The Cayo Perico Heist.	
	Elitist	—	—	—	1	Complete the elite challenge for The Cayo Perico Heist to earn \$200,000.	\$200,000
	Blow Hard	—	—	—	1	Complete The Cayo Perico Heist on Hard without losing a life to earn \$200,000.	\$200,000
	Wreck Diving	50,000	250,000	750,000	1,000,000	Steal a total of \$1,000,000 from hidden caches found around the San	



Party
Vibes

—

—

—

1

Andreas
coast.

Revisit
the [Cayo](#)
[Perico](#) beach
party after
completing [T](#)
[he Cayo](#)
[Perico Heist](#).



Sun
Set

5

15

30

60

Dance
to [Keinemusi](#)
[k's](#) set at
the [Cayo](#)
[Perico](#) beach
party
for [n](#) minute
s.



Helpin
g
Hand

—




—

—

1

Complete
all [Moodyman](#)
[n's](#) requests
sent by [Tom](#)
[Connors](#).

- 25,000 casino [Chips](#)
- Trade price on [Italian RS X](#) at [Legendary Motorsport](#).
- DJ Booth

								access at The Music Locker while Moodyman is playing his set.
	Moodyman	5	15	30	60	Dance to Moodyman's The Music Locker for n_2 minutes.		
	Palms Trax	5	15	30	60	Dance to Palms Trax set in The Music Locker for n_2 minutes.		
	Helping Out	—	—	—	1	Complete all Palms Trax requests sent by Tom Connors.	<ul style="list-style-type: none"> • 25,000 casino chips • DJ Booth access at 	



Keine musik

5

15

30

60

Dance to Keine musik's set in The Music Locker for n_2 minutes.



Courier

—

—

—

1

Complete all Keine musik's requests sent by English Dave.

- Trade price on Weevil at Southern San Andreas Super Autos.
- DJ Booth access at Th

The Music Locker while Palms Trax is playing his set.

⚠ **CAREER PROGRESS SHARED WITH THE NEXT WEEKLY EVENT:** *GTA Online Bonuses (December 2020 Part 2) (December 31st, 2020 to January 6th, 2021) (Treasure Chests)*

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Meet Miguel Madrazo inside The Music Locker Set up a Kosatka Find where the Madrazo files are being held 	 <ul style="list-style-type: none"> VIP Charter Jets Cap
Tier 2	<ul style="list-style-type: none"> Complete The Cayo Perico Heist as a leader Help Tom Connors or English Dave with a DJ request Find 10 treasure chests on Cayo Perico 	 <ul style="list-style-type: none"> VDO Kaledoscope T-Shirt
Tier 3	<ul style="list-style-type: none"> Complete The Cayo Perico Heist on Hard difficulty Complete 25 prep work missions without dying Complete all DJ requests for Tom Connors and English Dave 	 <ul style="list-style-type: none"> Blue DS Panthers Cardigan
Tier 4	<ul style="list-style-type: none"> Unlock 15 Platinum Awards for The Cayo Perico Heist Steal all variations of the primary target Complete The Cayo Perico Heist using all approaches Steal \$50,000,000 in primary and secondary targets 	   <ul style="list-style-type: none"> Vapid Winky \$250,000 10000RP



GTA Online Bonuses

(December 2020 Part 2) (December 31st, 2020 to January 6th, 2021)

In-Game timeline setting: 2020



Collectibles:



Treasure Chests [GTA Wiki Article](#), [Treasure Chest Locations \(GTA Series Video\)](#)

AWARDS



Treasure
Hunter

5

10

20

50

Steal the loot from 75 treasure chests found on [Cayo Perico](#).



Stunt Racing Week (May 27th, 2021 to June 2nd, 2021)

In-Game timeline setting: 2021

Stunt Races:

Stunt - A Tight Spot

Stunt - Bridge Too Far

Stunt - Canyon Fodder

Stunt - City Limits

Stunt - Cluster Struck

Stunt - Smoke Up Your Asphalt

Stunt - Sun, Sea and Chicanes

Stunt - Vicious Spiral



Deadline Week (June 24th,2021 to June 30th,2021)

In-Game timeline setting: 2021

Adversary Mode:

Deadline VIII

Deadline IX

Deadline X

Deadline XI

Deadline XII

Deadline XIII

Deadline XIV



Survivals Week (July 8th, 2021 to July 19th, 2021)

In-Game timeline setting: 2021



Survival:

Glass Heroes Survival

Kortz Survival

Maibatsu Motors Survival

Quarry Survival

Scrapyard Survival

Underpass Survival

Vespucci Canals Survival



GTA Online: Los Santos Tuners

(July 20th, 2021)

In-Game timeline setting: 2021

Properties to buy: Auto Shop

Auto Shop Missions (Requires Auto Shop):

Contracts:

Impounded Car

Impounded Car

The Bank Contract

Thermal Charges

Signal Jammers

The Robberies

The Data Contract

Safehouse Location

Defenses

The Robbery

The Superdollar Deal

- Tracking Device
- Virus Software
- The Robbery

The Prison Contract

- Inside Man
- Access Point
- The Hit

The Agency Deal

- Entry Point
- Security Pass
- The Raid

The E.C.U Job

- Train Inventory
- Schedule
- The Robbery

The Lost Contract

- Lab Locations
- Transport Method
- The Job

The Union Depository Contract

- Elevator Key
- Vault Code
- The Robbery

Exotic Exports:

[Further information on GTA Wiki](#)

Auto Shop Service:

[Further information on GTA Wiki](#)

LS Car Meet:

Test Track:

- Time Trial

- Head-to-Head

- Scramble



Sprint (from interaction menu inside the car meet):

Vinewood Sign

Elysian Island

Stab City

LSIA

Kortz Center

Galileo Observatory

Palmer-Taylor Power Station

Street Race Series:

Street Race - Back at the Rancho

Street Race - Beachfront Runner

Street Race - Country Pursuits

Street Race - High Society

Street Race - Home Street Home

Street Race - The Business End

Street Race - Up Your Alley

Pursuit Race Series:

Pursuit Race - A Real Education

Pursuit Race - Get Trucked

Pursuit Race - Good Bet

Pursuit Race - Groving

Pursuit Race - Industrial Action

Pursuit Race - It's Terminal

Pursuit Race - Join the Club







Collectibles:

Media Sticks [Media Sticks Locations Video \(GTA Series\)](#)

New Radio Station: Media Player (you need to find the Media Sticks collectibles first)

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	LS Car Meet	—	—	—	1	Visit the LS Car Meet for the first time.	
	LS Car Meet Member	5	25	50	100	Reach LS Car Meet reputation level n [2].	
	Sprint Racer	5	10	25	50	Win n/2 Sprint Races .	
	Street Racer	5	10	25	50	Win n/2 races in the Street Race Series .	



Pursuit
Racer

5

10

25

50

Win [n2j](#) races in
the [Pursuit Series](#).



Tried
and
Tested

30

60

120

240

Test Drive an LS Car
Meet car for X minutes
inside the Test Area.



Special
Delivery

5

10

25

50

Successfully mod and
deliver [n2j](#) customer
vehicles from
your [Auto Shop](#).



Car
Exporter

10

25

50

100

Deliver [n2j](#) [Export
Vehicles](#) to the Docks
for [Sessanta](#)'s client.



Pro Car
Exporter

—

—

—

1

Deliver all 10 Export
Vehicles to the Docks
in a single day to earn
\$100,000.

\$100,0
00



Groundw
ork

5

10

20

40

Complete [n2j](#) Planning
Work missions as
leader as part of the
Contracts
for [Moodymann](#) and [S
essanta](#).



The
Union
Deposito
ry
Contract

—

—

—

1

Complete [The Union
Depository Contract](#) as
leader to earn
\$75,000.

\$75,00
0



The
Superdol
lar Deal

—

—

—

1

Complete [The
Superdollar Deal](#) as
leader to earn
\$75,000.

\$75,00
0



The Bank Contract

—

—

—

1

Complete [The Bank Contract](#) as leader to earn \$75,000.

\$75,000



The ECU Contract

—

—

—

1

Complete [The ECU Contract](#) as leader to earn \$75,000.

\$75,000



The Prison Contract

—

—

—

1

Complete [The Prison Contract](#) as leader to earn \$75,000.

\$75,000



The Agency Deal

—

—

—

1

Complete [The Agency Deal](#) as leader to earn \$75,000.

\$75,000



The Lost Contract

—

—

—

1

Complete [The Lost Contract](#) as leader to earn \$75,000.

\$75,000



The Data Contract

—

—

—

1

Complete [The Data Contract](#) as leader to earn \$75,000.

\$75,000



Contractual Criminal

5

25

50

100

Complete [all](#) Contracts for Moodymann and Sessanta.



Faces Of Death

5

10

20

30

Complete [all](#) headshots across all scenes in [Camhedz](#).

The Faces of Death Tee



Straight To Video

—

—

—

1

Complete all levels using only the pistol in [Camhedz](#).

The Straight To Video Tee



Monkey
See
Monkey
Do

—

—

—

1

Kill all costumed
weirdos across all
scenes in Camhedz.

The
Monke
y See
Monke
y Do
Tee



Trained
to Kill

—

—

—

1

Get an average of 60
Accuracy across all
scenes in Camhedz.

The
Traine
d to
Kill
Tee



The
Director

—

—

—

1

Get a 5-star rating on
each of the scenes in
Camhedz.

The
Direct
or Tee

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Visit and become a member of the LS Car Meet Take a vehicle into the LS Car Meet Test Track Set up an Auto Shop 	 <ul style="list-style-type: none"> LS Car Meet Cap
Tier 2	<ul style="list-style-type: none"> Complete any Robbery Contracts Service and deliver 10 customer vehicles Reach LS Car Meet Reputation Level 10 	 <ul style="list-style-type: none"> Atomic Tires Livery for the Karin Previon
Tier 3	<ul style="list-style-type: none"> Complete all Robbery Contracts Complete a Prize Ride Challenge Deliver all 10 Exotic Exports vehicles in a day 	 <ul style="list-style-type: none"> Santo Capra Meet Hoodie
Tier 4	<ul style="list-style-type: none"> Unlock 10 Platinum Awards for Los Santos Tuners Complete 25 Robbery Contracts Earn \$5,000,000 delivering customer vehicles Reach LS Car Meet reputation level 100 	   <ul style="list-style-type: none"> Grotti Turismo Classic \$250,000 10000RP



Kart Krash: Full Auto Week

(August 19th, 2021 to August 25th, 2021)

In-Game timeline setting: 2021



Vehicle Deathmatches:



Kart Krash: Full Auto - I



Kart Krash: Full Auto - II



Kart Krash: Full Auto - III



Kart Krash: Full Auto - IV



Kart Krash: Full Auto - V



Kart Krash: Full Auto - VI



Kart Krash: Full Auto - VII



Sultan RS Classic Week (August 26th, 2021 to September 1st, 2021)

In-Game timeline setting: 2021



Collectibles:



Shipwrecks [GTA Wiki Article](#), [Shipwrecks Locations \(GTA Series Video\)](#)



Halloween Week (October 28th, 2021 to November 3rd, 2021)

In-Game timeline setting: 2021

In-Game Events:

✖ Ufo Invasion [CentralGamingHub's Video](#)

Random Events:

 Phantom Car

 Slashers Event:

-Clown

-Psyco

-Driver

-SackSlasher

Arcade:

 Camhedz (PURCHASEBLE ONLY DURING HALLOWEEN)



GTA Online: The Contract

(December 15th, 2021)

In-Game timeline setting: 2021

Properties to buy: Agencies (unlocks The Armory and Vehicle Workshop)

Missions:

The Dr. Dre VIP Contract:

Intro:

On Course

Setup:

Data Recovery

Nightlife Leak:

The Nightclub

The Marina

Nightlife Leak

High Society Leak:

The Country Club

Guest List

High Society Leak

South Central Leak:

Davis

The Ballas

South Central Leak

Finale:

Studio Time

Don't Fuck With Dre

Short Trips:

Short Trip - Seed Capital

Short Trip - Fire It Up

Short Trip - OG Kush

Payphone Hits:

Payphone Hit: The CEO

Payphone Hit: The Cofounder

Payphone Hit: The Judge

Payphone Hit: The Popstar

Payphone Hit: The Tech Entrepreneur

Payphone Hit: The Trolls

Payphone Hit: The Dealers

Payphone Hit: The Hitmen

Security Contract:

Security Contract: Recover Valuables

Security Contract: Vehicle Recovery

Security Contract: Gang Termination

Security Contract: Rescue Operation

Security Contract: Asset Protection

Security Contract: Liquidize Assets



Collectibles:

Media Sticks [Media Sticks Locations Video \(GTA Series\)](#)

New Radio Station:

MOTOMAMI Los Santos







Radio Station Updates:

Radio Los Santos [UPDATE](#)

West Coast Classics [UPDATE](#)

Media Player (you need to find the Media Sticks collectibles first) [UPDATE](#)

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	On Course	—	—	—	1	Meet Dr. Dre at the Los Santos Golf Club as leader to earn \$50,000.	\$50,000
	Gospel	—	—	—	1	Locate this copy of Dr. Dre's stolen music as leader to earn \$100,000.	\$100,000
	The Scenic Route	—	—	—	1	Locate this copy of Dr. Dre's stolen music as leader to earn \$100,000.	\$100,000
	Black Privilege	—	—	—	1	Locate this copy of Dr. Dre's stolen music as leader to earn \$100,000.	\$100,000
	ETA	—	—	—	1	Help Dr. Dre at Record A Studios as leader to earn \$100,000.	\$100,000
	Fallin' Up	—	—	—	1	Track down the thief who stole Dr. Dre's music as leader to earn \$250,000.	\$250,000



Diamond
Mind

—

—

—

1

Complete all of Dr.
Dre's Story
missions as a
member of an
Organization or
Motorcycle Club to
earn \$100,000.

\$100,0
00



Seed
Capital -
Franklin

—

—

—

1

Complete Seed
Capital as Franklin
to earn \$100,000.

\$100,0
00



Seed
Capital -
Lamar

—

—

—

1

Complete Seed
Capital as Lamar to
earn \$100,000.

\$100,0
00



Fire It Up
- Franklin

—

—

—

1

Complete Fire It Up
as Franklin to earn
\$100,000.

\$100,0
00



Fire It Up
- Lamar

—

—

—

1

Complete Fire It Up
as Lamar to earn
\$100,000.

\$100,0
00



Contract
ual
Obligatio
ns

5

15

25

50

Complete [n/a](#) Secu
rity Contracts.



Cold
Caller

5

15

25

50

Complete [n/a](#) Payp
hone Hits.



Contract
Killer

—

—

—

1

Complete every
Payphone Hit with
the Assassination
Bonus.



A Dog's
Best
Friend

—

—

—

1

Pet Chop.



Sound
Check

—

—

—

1

Visit Record A
Studios.



Producer

5

15

30

60

Watch Dr. Dre
working in Record
A Studios
for n_{p} minutes.



OG Kush
- Franklin

—

—

—

1

Complete OG Kush
as Franklin to earn
\$100,000.

\$100,0
00



OG Kush
- Lamar

—

—

—

1

Complete OG Kush
as Lamar to earn
\$100,000.

\$100,0
00

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Set up the Agency Complete a Security Contract Meet the VIP 	 <ul style="list-style-type: none"> Trickster Agency Longsleeve
Tier 2	<ul style="list-style-type: none"> Complete any Data Leak during the VIP Contract Complete 10 Payphone Hits Complete 10 Security Contracts 	 <ul style="list-style-type: none"> Blue WCC DJ Pooh Tee
Tier 3	<ul style="list-style-type: none"> Complete the VIP Contract Complete 25 Payphone Hits with the Assassination Bonus Complete all Short Trips playing as Franklin and Lamar 	 <ul style="list-style-type: none"> Record A Studios Hoodie
Tier 4	<ul style="list-style-type: none"> Unlock 10 Platinum Awards for The Contract Complete 100 Security Contracts on Specialist or Specialist+ difficulty Complete 100 Payphone Hits with the Assassination Bonus Earn \$5,000,000 from Security Contracts 	   <ul style="list-style-type: none"> Vapid Youga Custom \$250,000 10000RP



Double Down Week (January 13th, 2022 to January 19th, 2022)

In-Game timeline setting: 2022

Adversary Mode

Double Down I

Double Down II

Double Down III

Double Down IV

Double Down V

Double Down VI

Double Down VII



GTA Online: PlayStation 5 and Xbox Series X/S Editions (March 15th, 2022)

In-Game timeline setting: 2022



Hao's Special Works Cutscene and Intro Race:

HSW Intro Race ([GTA Series Video](#))



Hao's Special Works:

[Further information on GTA Wiki](#)



Hao's Special Works Race Series:

HSW - Cutting Coroners

HSW - Dock Ring

HSW - Dorset Drive

HSW - Downtown Underground

HSW - Greenwich Meantime

HSW - In the Grove

HSW - Lost and Found

HSW - Over the Hump

HSW - Pier 2 Pier

HSW - Scenic Route

HSW - Senora Freeway

HSW - Stadium Tour

HSW - Taking Off

HSW - The City Commute



Hao's Special Works Time Trials:

East Vinewood

Del Perro Beach

Sandy Shores

Textile City

Ron Alternates

Terminal

Pacific Bluffs

North Chumash



The Vespucci Job (Remix)

Week (May 26th, 2022 to June 1st, 2022)

In-Game timeline setting: 2022

Adversary Mode:

The Vespucci Job (Remix) I

The Vespucci Job (Remix) II

The Vespucci Job (Remix) III

The Vespucci Job (Remix) IV

The Vespucci Job (Remix) V

The Vespucci Job (Remix) VI

The Vespucci Job (Remix) VII



GTA Online: The Criminal Enterprises (July 26th, 2022)

In-Game timeline setting: 2022

Things to buy: Hire Lupe as your Warehouse staff manager

Missions:

Operation Paper Trail:

ULP - Intelligence

ULP - Counterintelligence

ULP - Extraction

ULP - Asset Seizure

ULP - Operation Paper Trail

ULP – Cleanup

Special Cargo Steal Mission:

Auto Shop

Recover Valuables

Export Mixed Goods:

[Further information on GTA Wiki](#)

Clubhouse Contracts:

Hit the Roof

Life and Deathbikes

Bar Resupply (Motorcycle Club Clubhouse Bar):

Bar Resupply Mission [Further information on GTA Wiki](#)

Bike Service:

[Further information on GTA Wiki](#)

Bunker Resupply:

Flight Data

Smuggled Arms

Request Bunker Research:

- Request Bunker Research
 - “Armored Target” variant
 - “Clifford Juggernaut” variant

Ammu-Nation Contract:

Ammu-Nation Contract [Further information on GTA Wiki](#)

Nightclub Management:

Eliminate the Drug Operation

Recover photographs

MARCEL: Nightclub Security Jobs

 **Steal Nightclub Goods:**

Tugboat

Removals Truck

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Complete an Operation Paper Trail mission for Agent ULP 	 <ul style="list-style-type: none"> IAA Cap
Tier 2	<ul style="list-style-type: none"> Complete a Operation Paper Trail mission without dying Complete all Operation Paper Trail missions 	 <ul style="list-style-type: none"> ULPT-Shirt
Tier 3	<ul style="list-style-type: none"> Complete an Operation Paper Trail mission on Hard difficulty Complete all Operation Paper Trail missions on Hard difficulty 	 <ul style="list-style-type: none"> President Mask
Tier 4	<ul style="list-style-type: none"> Complete all Operation Paper Trail missions on Hard difficulty without using snacks or armor Complete all Operation Paper Trail missions taking less than 50% damage Complete all Operation Paper Trail missions with over 80% accuracy 	   <ul style="list-style-type: none"> IAA Hoodie \$150,000 RP 5000RP



Cayo Perico Series Week (August 11th, 2022 to August 17th, 2022)

In-Game timeline setting: 2022

Land Races:

Cayo Perico - Bike & Subscribe

Cayo Perico - Coast's Clear

Cayo Perico - Crash Course

Cayo Perico - Flier Flier

Cayo Perico - Get Blazed

Cayo Perico - Going Down

Cayo Perico - Going Up

Cayo Perico - Hard Dock Life

Cayo Perico - Hauling Gas

Cayo Perico - Paradise Won



Collectibles:



Buried Stashes [GTA Wiki Article](#), [Metal Detector & Buried Stashes Locations Video \(GTA Series\)](#)



Ruiner ZZ-8 Week (August 18th, 2022 to August 24th, 2022)

In-Game timeline setting: 2022

Random Event:

Smuggler Plane [GTA Wiki Article](#)

Smuggler Cache [GTA Wiki Article](#)



Briosio 300 Widebody Week

(August 25th, 2022 to August 31st, 2022)

In-Game timeline setting: 2022

Random Event:

Crime Scene [GTA Wiki Article](#), [GTA Series Video](#)



Collectibles:

LD Organics Product [GTA Wiki Article](#), [LD Organics Products Locations Video \(GTA Series\)](#)



Vigero ZX Week (September 1st, 2022 to September 7th, 2022)

In-Game timeline setting: 2022



Hao's Special Works Race Series:

HSW - Crossing Paths

HSW - Dipping In

HSW - Dockyard

HSW - Learning Curve

HSW - Grapeseed Circuit

HSW - Panic Stations



Community Series Week

(September 15th, 2022 to September 21st, 2022)

In-Game timeline setting: 2022

Deathmatch:

Big Shot (I, II, III)

Speed Kills (I, II, III)

Hot Swap (I, II, III)

Dead Head (I, II, III)

Sumo Crush (I, II, III)

Friendly Fire (I, II, III)



Junk Energy Skydives Week

(September 29th, 2022 to October 5th, 2022)

In-Game timeline setting: 2022

Junk Energy Skydives:

[Junk Energy Skydives Locations \(GTA Series Video\)](#)

LSIA - Challenge Time: 2:00

La Puerta - Challenge Time: 1:25

Vespucci Canals - Challenge Time: 1:25

Del Perro Pier - Challenge Time: 1:50

Little Seoul - Challenge Time: 1:20

Pillbox Hill - Challenge Time: 0:40

La Mesa - Challenge Time: 1:50

FIB Headquarters - Challenge Time: 0:40

Alta - Challenge Time: 1:40

Rockford Hills - Challenge Time: 0:45

Banham Canyon - Challenge Time: 1:30

Tongva Valley - Challenge Time: 1:47

Baytree Canyon - Challenge Time: 1:35

Land Act Dam - Challenge Time: 1:55

Palmer-Taylor Power Station - Challenge Time: 1:55

Grand Senora Desert - Challenge Time: 1:30

Sandy Shores Airfield - Challenge Time: 2:50

Zancudo River - Challenge Time: 1:50

Mount Josiah - Challenge Time: 1:25

Cassidy Creek - Challenge Time: 0:40

McKenzie Field - Challenge Time: 2:50

Procopio Beach - Challenge Time: 1:10

Alamo Sea - Challenge Time: 1:35

Mount Chiliad - Challenge Time: 1:45

Paleto Bay - Challenge Time: 2:15



Halloween 2022 (Week 1) (October 6th, 2022 to October 12th, 2022)

In-Game timeline setting: 2022

Adversary Mode:



Judgement Day I



Judgement Day II



Judgement Day III



Judgement Day IV



Judgement Day V



Judgement Day VI



Judgement Day VII



Halloween 2022 (Week 2) (October 13th, 2022 to October 19th, 2022)

In-Game timeline setting: 2022

Limited Event:



EVENT: Sightseeing [GTA Wiki Article](#), [GTA Series Video](#)



Collectibles:



Jack O' Lanterns: [GTA Wiki Article](#), [Jack O' Lanterns Locations \(GTA Series Video\)](#)



Halloween 2022 (Week 3) (October 20th, 2022 to October 26th, 2022)

In-Game timeline setting: 2022

Random Event / Exotic Exports:



Cerberus Surprise [GTA Wiki Article](#), [GTA Series Video](#)



Halloween 2022 (Week 4) (October 27th, 2022 to November 2nd, 2022)

In-Game timeline setting: 2022

Random Events:



Slashers Event:

-The Clone Slasher



GTA Online: Los Santos Drug Wars (December 13th, 2022)

In-Game timeline setting: 2022

Properties to buy: Acid Lab



First Dose:

First Dose 1 - Welcome to the Troupe

First Dose 2 - Designated Driver

First Dose 3 - Fatal Incursion

First Dose 4 - Uncontrolled Substance

First Dose 5 - Make War not Love

First Dose 6 - Off the Rails

Fooligan Jobs:

Crop Dustin'

Heavy Metal

Liquid Assets

Working Remotely

Write-Off



Acid Lab Missions:

Steal Missions:

Acid Product: Air drop

Acid Product: Chemical spill

Acid Product: Deludamol vans

Acid Product: Grain trailer

Acid Product: Volatile chemicals






Sell Missions:

Acid Product: Paperboy

Acid Product: Stash

Acid Product: Police sting

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	Welcome to the Troupe	—	—	—	1	Complete First Dose - Welcome to the Troupe as leader to earn \$50,000.	\$50,000
	Designated Driver	—	—	—	1	Complete First Dose - Designated Driver as leader to earn \$50,000.	\$50,000
	Fatal Incursion	—	—	—	1	Complete First Dose - Fatal Incursion as leader to earn \$50,000.	\$50,000
	Uncontrolled Substance	—	—	—	1	Complete First Dose - Uncontrolled Substance as leader to earn \$50,000.	\$50,000
	Run Rabbit Run	1	2	3	5	Reach the gateway as the rabbit in First Dose - Uncontrolled Substance.	



Make
War not
Love

—

—

—

1

Complete First
Dose - Make
War not Love
as leader to
earn \$50,000.

\$50,0
00



Off The
Rails

—

—

—

1

Complete First
Dose - Off The
Rails as leader
to earn
\$50,000.

\$50,0
00



Call Me

5

10

20

50

Complete [n2](#) F
ooligan Jobs for
Dax.



Back It
Up

—

—

—

1

Complete All of
the missions in
the First Dose
as a member of
an Organization
or Motorcycle
Club to earn
\$100,000.

\$100,
000



Lick My
Acid

—

—

—

1

Set up your
own Acid Lab.



Chemica
l
Attraction

5

10

20

50

Source
Supplies for the
Acid
Lab [n2](#) times.



Chemica
l
Reaction

—

—

—

1

Boost the
production
speed inside
your Acid Lab.



CAREER PROGRESS SHARED WITH: **Last Dose Week** (March 15th 2023 to March 22nd 2023)

This should not be here as the Career Challenges have been added with the “San Andreas Mercenaries Update” in the Summer 2023, but I preferred to put it here due to its nature as simple challenges for older content and nothing more









PARTIAL

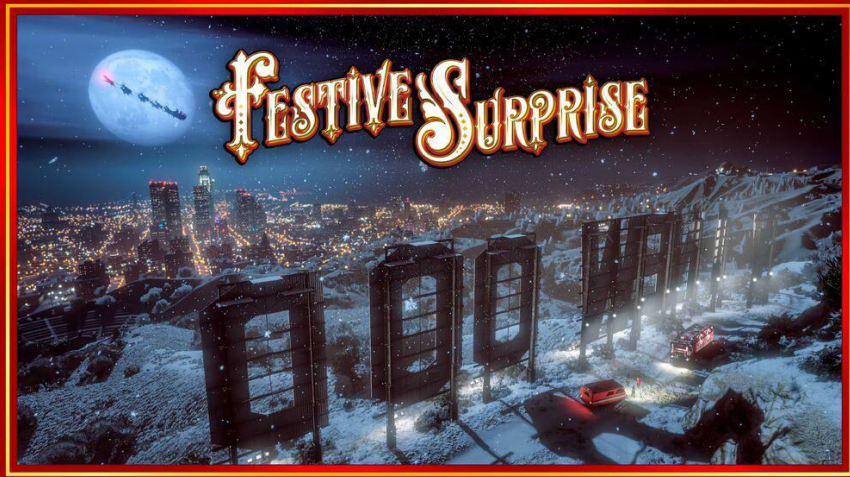
Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of “Vehicles Enthusiast” cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Complete all missions for The First Dose Set up an Acid Lab Complete 10 Source Supplies missions for the Acid Lab 	 <ul style="list-style-type: none"> Fatal Incursion Baseball Bat Finish
Tier 2	<ul style="list-style-type: none"> Complete all missions for The Last Dose Complete all Fooligan Jobs Earn \$1,000,000 selling Acid 	 <ul style="list-style-type: none"> Dildodude T-Shirt
Tier 3	<ul style="list-style-type: none"> Unlock all custom acid names Complete 25 Fooligan Jobs without dying Take out 100 hostile versions of yourself in The Last Dose - Checking In 	 <ul style="list-style-type: none"> Luchadora's Mask
Tier 4	<ul style="list-style-type: none"> Unlock 10 Platinum Awards for Los Santos Drug Wars Complete 100 Source Supplies missions for the Acid Lab Complete all missions in The First Dose and The Last Dose without dying Earn \$10,000,000 selling Acid 	   <ul style="list-style-type: none"> Zirconium Journey II \$250,000 10000RP



Festive Surprise 2022 (December 22nd, 2022 to December 28th, 2022)

In-Game timeline setting: 2022

Limited Random Events:



Weazel Plaza Shootout [GTA Wiki Article](#), [GTA Series Video](#)



The Gooch [GTA Wiki Article](#), [GTA Series Video](#)



Collectibles:



Snowmen: [GTA Wiki Article](#), [Snowmen Locations \(GTA Series Video\)](#)



Gun Van Week (January 12th, 2023 to January 18th, 2023)

In-Game timeline setting: 2023

Gun Van [GTA Wiki Article](#)





Taxi Work Week (January 19th, 2023 to January 25th, 2023)

In-Game timeline setting: 2023

Jobs:

Taxi Work [GTA Wiki Article](#)

AWARDS

	Taxi Driver	5	1	2	5	Complete 10 fares during Taxi Work.	Downtown Cab Co. livery for the Classique Broadway .
	5 Star Ride	—	—	—	1	Complete 10 fares in a row during Taxi Work.	



Eclipse Blvd Garage Week

(February 16th, 2023 to February 22nd, 2023)

In-Game timeline setting: 2023

Freeroam Daily Activity:



Stash Houses [GTA Wiki Article](#) , [GTA Series Guide](#)

Random Event:

Shop Robbery [GTA Wiki Article](#)



Collectibles:



G's Caches : [GTA Wiki Article](#), [G's Chaches Locations \(GTA Series Video\)](#)

New Interactive NPCs:



Street Dealers [GTA Wiki Article](#), [GTA Series Guide](#)

AWARDS



Stashes To
Stashes

5 10 20 50

Raid and steal from $n[2]$ stash
houses.



Here Comes
The Drop

5 10 20 50

Collect $n[2]$ G's Caches around Los
Stantos and Blaine County.



Good
Samaritan

1 2 3 5

Return stolen cash to a
shop $n[2]$ times.

[Social Club
website](#)

5 10 20 50

Return stolen cash to a shop once.



Hotring Everon Week (March 9th, 2023 to March 15th, 2023)

In-Game timeline setting: 2023

Hotring Circuit Races:

Hotring Circuit - Waterway

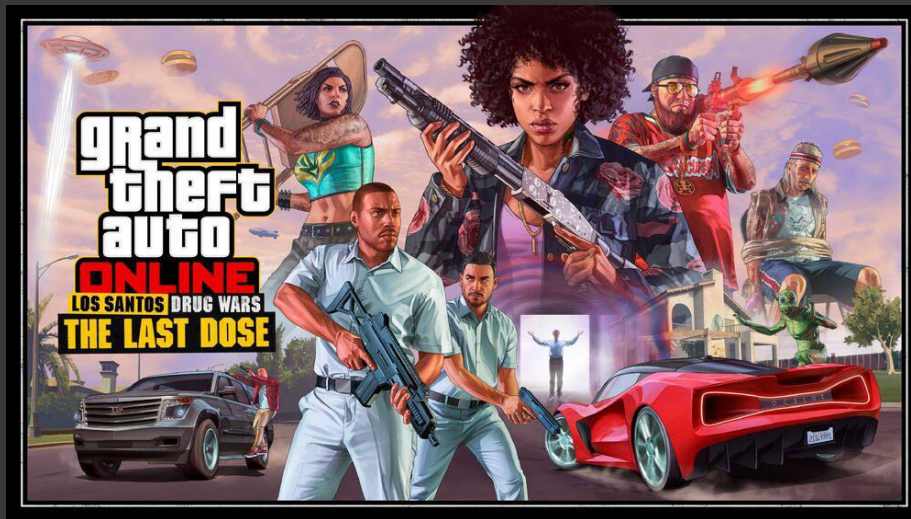
Hotring Circuit - Palmer-Taylor

Hotring Circuit - Bolingbroke Bowl

Hotring Circuit - Arcadius

Hotring Circuit - Altruist Camp

Hotring Circuit - Fort Zancudo



Last Dose Week (March 16th, 2023 to March 22nd, 2023)

In-Game timeline setting: 2023



Last Dose:

Last Dose 1 - This is an Intervention

Last Dose 2 - Unusual Suspects

Last Dose 3 - Friedmind

Last Dose 4 - Checking In

Last Dose 5 – BDKD

AWARDS



This Is An Intervention

—

—

—

1

Complete Last Dose - This Is An Intervention as leader to earn \$100,000.

\$100,000



Unusual Suspects

—

—

—

1

Complete Last Dose - Unusual Suspects as leader to earn \$100,000.

\$100,000



Fried Mind

—

—

—

1

Complete Last Dose - Fried Mind as leader to earn \$100,000.

\$100,000



Checking In

—

—

—

1

Complete Last Dose - Checking In as leader to earn \$100,000.

\$100,000



Your Own Worst Enemy

5

15

30

60

Take out the hostile version of yourself *n* times during Checking In.



BDKD

—

—

—

1

Complete Last Dose - BDKD as leader to earn \$100,000.

\$100,000



Back It Up 2

—

—

—

1

Complete All of the missions in the Last Dose as a member of an Organization OR Motorcycle Club to earn \$100,000.

\$100,000



Shake Up and Top Marks Week

(April 20th, 2023 to April 26th, 2023)

In-Game timeline setting: 2023

Deathmatch:

Shake Up I-II-III

Top Marks I-II-III



GTA Online: San Andreas Mercenaries

(June 13th, 2023)

In-Game timeline setting: 2023

Properties:  The Vinewood Club

Hangars got an overhaul that adds a WORKSHOP

Missions: (Mammoth Avenger required)

Project Overthrow:

Reporting for Duty

Falling In

On Parade

Breaking Ranks

Unconventional Warfare

Shock & Awe

LSA Operations:

Available from the Avenger Operations Terminal or by calling Charlie Reed

LSA Operation - Direct Action

LSA Operation - Surgical Strike

LSA Operation - Whistleblower

Free Trade Shipping Co Missions (Air Freight Cargo):



Cargo Steal Missions:

Air Freight Cargo: Deal infiltration

Air Freight Cargo: Garage break-in

Air Freight Cargo: Sunken treasure

Air Freight Cargo: Streamer216 crashsite



Cargo Sell Mission:

Air Freight Sale: Vagrant

Air Freight Sale: Phantom & Trailer

Air Freight Sale: Ratel



RC Bandito Time Trials:

Backlot City

Paleto Forest Sawmill

East Vinewood Park

Vinewood Bowl

Rogers Salvage & Scrap



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).



Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of "Vehicles Enthusiast" cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Complete a Project Overthrow mission for Charlie Reed 	 <ul style="list-style-type: none"> LS Angels Cap
Tier 2	<ul style="list-style-type: none"> Complete a Project Overthrow mission without dying Complete all Project Overthrow missions 	 <ul style="list-style-type: none"> Orange Shade Camo livery for the Mammoth Avenger
Tier 3	<ul style="list-style-type: none"> Complete a mission in Project Overthrow mission on Hard difficulty Complete all Project Overthrow missions on Hard difficulty 	 <ul style="list-style-type: none"> LS Angels T-Shirt
Tier 4	<ul style="list-style-type: none"> Complete all Project Overthrow missions on Hard difficulty without using snacks or armor Complete all Project Overthrow missions taking less than 50% damage Complete all Project Overthrow missions with over 80% accuracy 	   <ul style="list-style-type: none"> LS Angels Hoodie \$150,000 RP 5000RP

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Participate in any Adversary Mode 	 <ul style="list-style-type: none"> Power Play T-Shirt
Tier 2	<ul style="list-style-type: none"> Participate in the Featured Series Win 5 Adversary Modes 	 <ul style="list-style-type: none"> Beast Baseball Tee
Tier 3	<ul style="list-style-type: none"> Participate in 10 different Adversary Modes Win 20 Adversary Modes 	 <ul style="list-style-type: none"> Gold Painted Tiger Mask
Tier 4	<ul style="list-style-type: none"> Participate in 25 different Adversary Modes Win 50 Adversary Modes Win 5 Adversary Modes in a row 	 <ul style="list-style-type: none"> Deadline Hoodie \$150,000 RP 5000RP

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Play a Survival mode 	 <ul style="list-style-type: none"> Survivalist Cap
Tier 2	<ul style="list-style-type: none"> Survive 5 waves in Survival without dying Clear 50 waves in Survival 	 <ul style="list-style-type: none"> Flames Knife Finish
Tier 3	<ul style="list-style-type: none"> Survive 10 waves in Survival without dying Get 100 headshots in a game of Survival 	 <ul style="list-style-type: none"> Prepared Survivor T-Shirt
Tier 4	<ul style="list-style-type: none"> Complete 10 waves in Survival mode playing solo Reach wave 16 playing Endless Waves Clear 250 waves in Survival 	<div>   </div>  <ul style="list-style-type: none"> Camo Prepper Hoodie \$150,000 5000RP

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Participate in any Race 	 <ul style="list-style-type: none"> Grotti Furla Cap
Tier 2	<ul style="list-style-type: none"> Win a Race in 5 different race types Win 5 Races against another player 	 <ul style="list-style-type: none"> Sponsors Baseball Tee
Tier 3	<ul style="list-style-type: none"> Win 25 Races against another player Beat the par time in 25 Time Trials 	 <ul style="list-style-type: none"> Tinkie Sprint livery for the Pfister Growler
Tier 4	<ul style="list-style-type: none"> Win 20 Races in the Community Series Achieve the fastest lap 50 times on any Rockstar-created Race Win 50 Races against another player 	<div>   </div>  <ul style="list-style-type: none"> HSW Cattana Racer Hoodie \$150,000 5000RP

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Participate in any Deathmatch 	 <ul style="list-style-type: none"> Deathmatch Cap
Tier 2	<ul style="list-style-type: none"> Participate in a Team Deathmatch Win 5 Deathmatches 	 <ul style="list-style-type: none"> Deathmatch Baseball Tee
Tier 3	<ul style="list-style-type: none"> Play 10 Deathmatches in the Community Series Win 20 Deathmatches 	 <ul style="list-style-type: none"> Gold Tech Demon Mask
Tier 4	<ul style="list-style-type: none"> Kill 5 players without dying 25 times during Deathmatches Win 50 Deathmatches Win 5 Deathmatches in a row 	   <ul style="list-style-type: none"> Deathmatch Hoodie \$150,000 5000RP

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Own a Garage with at least 10 spaces Customize a vehicle in Los Santos Customs Own a Pegasus vehicle 	 <ul style="list-style-type: none"> Monochrome Cars Baseball Tee
Tier 2	<ul style="list-style-type: none"> Test drive or purchase a vehicle from Premium Deluxe Motorsport or Luxury Autos Upgrade a vehicle to its custom variant at Benny's Original Motor Works Upgrade a vehicle with HSW Performance Upgrades at Hao's Special Works inside the LS Car Meet 	 <ul style="list-style-type: none"> Bright HSW Hoodie
Tier 3	<ul style="list-style-type: none"> Upgrade a vehicle into an Arena Contender at an Arena Workshop Customize a vehicle with Imani tech at an Agency Earn 5 gold medals in the Flight School challenges 	 <ul style="list-style-type: none"> Johnny On The Spot Polo
Tier 4	<ul style="list-style-type: none"> Unlock 10 Platinum Awards for Vehicles Own 100 vehicles including 1 Special Vehicle Own a vehicle in each of the 15 different vehicle classes Customize 50 vehicles 	<div>   </div>  <ul style="list-style-type: none"> Vapid Slamtruck \$250,000 RP 10000RP

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Own 5 different weapons Equip Body Armor Add an attachment to a weapon 	 <ul style="list-style-type: none"> Black Eagle Cap
Tier 2	<ul style="list-style-type: none"> Customize your weapon loadout at a Gun Locker Customize a weapon at a Weapon Workshop Request and collect a Merryweather Ammo Drop 	 <ul style="list-style-type: none"> Green Vom Feuer Tee
Tier 3	<ul style="list-style-type: none"> Win a Challenge for each weapon type against another player in the Ammu-Nation Shooting Range Own 1 of each weapon type Visit the Gun Van every day for 10 days 	 <ul style="list-style-type: none"> Coll Arms Division Hoodie
Tier 4	<ul style="list-style-type: none"> Win 10 Challenges against another player in the Ammu-Nation Shooting Range Own all of the Mk II weapons Own 50 weapons Unlock all Mk II ammo types 	<div>   </div>  <ul style="list-style-type: none"> Vapid Speedo Custom \$250,000 RP 10000RP



Independence Day 2023 (June 29th, 2023 to July 5th, 2023)

In-Game timeline setting: 2023

Random Event:

Finders Keepers [GTA Series Location Guide Video](#)



Armored Trucks Week (July 13th, 2023 to July 19th, 2023)

In-Game timeline setting: 2023

Random Event:

Armored Trucks [Location Video](#) (Different from the 2013 Free-mode 1 Player Event)



La Coureuse Week (July 20th, 2023 to July 26th, 2023)

In-Game timeline setting: 2023

Junk Energy Time Trials:

No.	Time Trial	Location	Par Time
1	Sewer System	East Vinewood.	2:00.000
2	Mount Chiliad East	Mount Chiliad.	2:20.000
3	West Vinewood	West Vinewood.	1:40.000
4	Mount Gordo	Mount Gordo.	1:55.000
5	Mountain State	Chiliad Mountain.	1:35.000
6	Kortz Center	Pacific Bluffs.	2:10.000
7	El Burro Heights	El Burro Heights.	1:35.000
8	Mirror Park	Mirror Park.	1:50.000
9	Mount Chiliad West	Mount Chiliad.	2:00.000
10	Vinewood Hills	Vinewood Hills.	1:35.000
11	Pillbox Hill	Pillbox Hill.	1:50.000
12	Marlowe Vineyards	Tongva Hills.	2:10.000
13	Redwood Lights Track	Grand Senora Desert.	1:50.000
14	Alta	West Vinewood.	1:20.000



Assault on Cayo Perico Week

(August 10th, 2023 to August 16th, 2023)

In-Game timeline setting: 2023

Adversary Mode:

ADV: Assault on Cayo Perico



Halloween 2023 (Week 2) (October 12th, 2023 to October 18th, 2023)

In-Game timeline setting: 2023

Deathmatches:



Drop Dead I – II - III



Suck It Up I - II - III



Damned and Lost I – II - III

Random Events:



Possessed Animals:

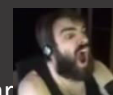
-Pug

-Coyote

-Boar

-Deer

-Cougar





Collectibles:



Ghosts Exposed: [GTA Series Guide](#)

1, 2, 3, 4, 5, 6, 7, 8, 9,

10 (Johnny Klebitz, Requires the player to have photographed all of the previous nine ghosts.)



GTA Online: The Chop Shop

(December 12th, 2023)

In-Game timeline setting: 2023

Properties: Salvage Yard



The Vinewood Club Garage

Salvage Yard Robberies:

The Cargo Ship Robbery:

Scope Out:

Docks

Planning Work:

Sabotage and Disguise

Skylift

Disrupt Air Support

Tasks:

Bolt Cutters

Boat

Flares

Masks

Finale:

The Cargo Ship Robbery

The Duggan Robbery:

Scope Out:

Maze Bank Arena

Planning Work:

Bypass Module

VIP Pass

Disrupt Armor

Tasks:

LS Panic Trailer

LS Panic Outfits

Masks

Finale:

The Duggan Robbery

The Gangbanger Robbery:

Scope Out:

Mission Row Police Station

Planning Work:

Police Maverick

Tactical Gear

Disrupt Equipment

Tasks:

Stun Guns

Weapon Stash

Getaway Vehicle

Masks

Finale:

The Gangbanger Robbery

Freemode Missions:

Tow Truck Service [Further information on GTA Wiki](#)

Land Races:

Drift Race - A Hill To Die On

Drift Race - Beach Slap

Drift Race - Highway Code

Drift Race - Let Fly

Drift Race - Smoke and Mirrors

Drift Race - Textile City Limits

Drift Race - Wide Berth



Collectibles:

Media Stick [Media Sticks Locations Video \(GTA Series\)](#)



“New” NPCs:

Animals

Radio Station Updates:

Radio Los Santos: New Dialogues

Media Stick Songs

AWARDS

Image	Name	Levels				Unlocked by	Also Unlocks
		Bronze	Silver	Gold	Platinum		
	The Duggan Robbery	—	—	—	1	Complete The Duggan Robbery as leader to earn \$50,000.	\$50,000
	The Cargo Ship Robbery	—	—	—	1	Complete The Cargo Ship Robbery as leader to earn \$50,000.	\$50,000
	The Gangbanger Robbery	—	—	—	1	Complete The Gangbanger Robbery as leader to earn \$50,000.	\$50,000
	Perfect Run	—	—	—	1	Complete all the Elite Challenges for a Salvage Yard Robbery to earn \$50,000.	\$50,000
	Extra Mile	—	—	—	1	Complete a Salvage Yard Robbery with all optional Planning Works and Tasks also completed.	
	New Car Smell	5	10	20	50	Steal $n^{[2]}$ vehicles as part of the Salvage Yard Robberies.	
	Serious Prepper	5	10	20	50	Complete $n^{[2]}$ Planning Works as part of Salvage Yard Robberies.	
	Wheeler Dealer	\$250,000	\$1,000,000	\$2,500,000	\$5,000,000	Earn $n^{[2]}$ from selling acquired vehicles as part of the Salvage Yard Robberies.	



Second Hand
Parts

\$250,000 \$1,000,000 \$2,500,000 \$5,000,000

Earn $n^{[2]}$ from salvaging
acquired vehicles as
part of the Salvage Yard
Robberies.



Towed Away 5 10 20 50

Recover $n^{[2]}$ vehicles as
part of the Tow Truck
Service.



CAREER PROGRESS SHARED WITH: Festive Surprise 2023 (December 21st 2023 to January 3rd 2024)








Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of "Vehicles Enthusiast" cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Set up a Salvage Yard Meet with Yusuf Amir Complete a Salvage Yard Robbery 	 <ul style="list-style-type: none"> Red's Cap
Tier 2	<ul style="list-style-type: none"> Sell a vehicle Salvage a vehicle Earn \$250,000 from salvaging vehicles 	 <ul style="list-style-type: none"> Red's Overalls
Tier 3	<ul style="list-style-type: none"> Complete all Salvage Yard Robberies Sell 5 vehicles in perfect condition from Salvage Yard Robberies Complete all bonus challenges for a Salvage Yard Robbery 	 <ul style="list-style-type: none"> The Sultan Outfit
Tier 4	<ul style="list-style-type: none"> Unlock 10 Platinum Platinum Awards for The Chop Shop Earn \$2,500,000 from salvaging vehicles Complete all bonus challenges for all Salvage Yard Robberies Earn \$10,000,000 from selling stolen vehicles 	   <ul style="list-style-type: none"> Nagasaki Buzzard Attack Chopper \$250,000 RP 10000RP



Festive Surprise 2023 (December 21st, 2023 to January 3rd, 2024)

In-Game timeline setting: 2023

Salvage Yard Robberies:

The Podium Robbery:

Scope Out:

Diamond Casino

Planning Work:

LSDS Disguises

Storage Key Card

Disrupt Personnel

Tasks:

Gas Masks

Rappel Equipment

Sabotage Casino

Masks

Finale:

The Podium Robbery

The McTony Robbery:

Scope Out:

Submarine

Planning Work:

Tony's Submersible

Sonar Equipment

Disrupt Weapons

Tasks:

Security Outfits

Cutting Torch

Masks

Finale:

The McTony Robbery

Adversary Modes:



Entourage (Festive Remix) I



Entourage (Festive Remix) II



Entourage (Festive Remix) III

Team Deathmatch:



Snowball Fight - Iced Skating



Snowball Fight - Line in the Snow



Snowball Fight - Merry Lil Hipsters



Snowball Fight - Snow Ballas



Snowball Fight - Snow Way Out

Clue-based Events:



Yeti Hunt [GTA Series Video](#)

Random Event:



Happy Holidays Hauler

AWARDS



The McTony
Robbery

— — — 1

Complete The McTony Robbery as leader to
earn \$50,000.

\$50,000



The Podium
Robbery

— — — 1

Complete The Podium Robbery as leader to
earn \$50,000.

\$50,00



Park Ranger Week (January 4th, 2024 to January 10th, 2024)

In-Game timeline setting: 2024



Daily Collectible:



Shoot Animals Photography Challenge [GTA Series Video](#)



Drag Races Week (January 25th, 2024 to January 31th, 2024)

In-Game timeline setting: 2024

Land Races:

Drag Race – Bluff It

Drag Race – Drag It Out

Drag Race – High n Dry

Drag Race – Kickin' Sand

Drag Race – Make the Pass

Drag Race – Natural Highs

Drag Race – Playing Chicken



The Cluckin' Bell Farm Raid Week (March 7th, 2024 to March 13th, 2024)

In-Game timeline setting: 2024

Missions:

- Slush Fund
- Breaking and Entering
- Concealed Weapons
- Hit and Run
- Disorganized Crime
- Scene of the Crime
 - Silent
 - Aggressive

AWARDS

Slush Fund		Complete Slush Fund as leader.	N/A
All The Sides		Steal all weapons and gear in one playthrough of Concealed Weapons.	N/A
Fly The Coop		Steal all getaway vehicles in on playthrough of Hit and Run.	N/A
The Cluckin' Bell Farm Raid		Complete The Cluckin' Bell Farm Raid as leader to earn \$250,000.	\$250,000
Pecking Order		Complete The Cluckin' Bell Farm Raid as goon to earn \$250,000.	\$250,000
Sly Fox		Complete The Cluckin' Bell Farm Raid as leader using the stealth approach.	N/A
Cockfight		Complete The Cluckin' Bell Farm Raid as leader using the aggressive approach.	N/A
Best Laid Plans		Complete all the Setup missions for The Cluckin' Bell Farm Raid as leader.	N/A



Career Progress:

GEN9: Fully implemented and working

GEN8/PC: Career Progress is actually working in the background on Gen8 and PC, but you won't know it because there is no GUI implementation. You can check your progress [HERE](#).

Keep in mind that you will not receive the rewards for completing the challenges and that the Tier 2 challenge of "Vehicles Enthusiast" cannot be completed due to it being related to HSW vehicles. It also appears that some progress does not get marked as done, further information [here](#) (thanks to Interloper on GTA Forums)

Tier	Challenges	Rewards
Tier 1	<ul style="list-style-type: none"> Steal the setup funds for The Cluckin' Bell Farm Raid 	 <ul style="list-style-type: none"> Cluckin' Bell Tee
Tier 2	<ul style="list-style-type: none"> Complete The The Cluckin' Bell Farm Raid Complete a Cluckin' Bell Farm Raid mission without dying 	 <ul style="list-style-type: none"> LSPD Modern livery for the Bravado Gauntlet Interceptor
Tier 3	<ul style="list-style-type: none"> Complete Scene of the Crime without being spotted Complete Scene of the Crime using both approaches 	 <ul style="list-style-type: none"> Strapz Bandana
Tier 4	<ul style="list-style-type: none"> Earn 5,000,000 from The Cluckin' Bell Farm Raid Complete The Cluckin' Bell Farm Raid in less than 45 minutes as a leader Complete Scene of the Crime using all available setup equipment 	   <ul style="list-style-type: none"> Cluckin' Bell Outfit \$150,000 RP 5000RP



Transform Races Week (April 4th, 2024 to April 10th, 2024)

In-Game timeline setting: 2024

Transform Races:

Known Unknowns - Clustercluck

Known Unknowns - Full Metal Jackass

Known Unknowns - Hayday, Hayday

Known Unknowns - Highs and Lows

Unknown Unknowns - Grassed Up

Unknown Unknowns - Need a Jump?

Unknown Unknowns - Skyscraping

That's all Folks!



(for now)

Extras



GTA Online – Beta Content

In-Game timeline setting: N/A, Not Canon

Playable GTA Online Beta (via Xenia Emulator):

[Tutorial](#)

Cut Missions: These missions were accidentally revealed due to server issues in late 2013

Thanks to floorball - [Gtamen's Documentary](#)

- ✂ High Tide [Playable Fan Recreation](#)
- ✂ Holed Up - Rockford Hills [Playable Fan Recreation](#)
- ✂ Holed Up – Vinewood [Playable Fan Recreation](#)
- ✂ Crewman Show [Playable Fan Recreation](#)
- ✂ Ornate Bank Heist [Playable Fan Recreation](#)

- ✖ Lines of Coke (It is unknown whether this is an early version of The Los Santos Connection, or planned to be a separate mission entirely) [Playable Fan Recreation](#)
- ✖ Crewman Show [Playable Fan Recreation](#)

Beta Missions: [Beta missions of released missions](#)

- ✖ BETA: High Priority Case [Playable Fan Recreation](#)
- ✖ BETA: Quarry Steal (now known as "Quarry Quarry") [Playable Fan Recreation](#)
- ✖ BETA: Docks Shipment Steal (now known as "Stick Up the Stickup Crew") [Playable Fan Recreation](#)
- ✖ BETA: Murietta Heist (now known as "El Burro Heists") [Playable Fan Recreation](#)
- ✖ BETA: Blow in the Wind (now known as "Turbine Carbine") [Playable Fan Recreation](#)
- ✖ BETA: Ballas Shipment Grab (now known as "Grab Your Ballas") [Playable Fan Recreation](#)
- ✖ BETA: Rooftop Rumble [Playable Fan Recreation](#)
- ✖ BETA: Parking Lot Job (now known as "Parking Garage") [Playable Fan Recreation](#)



GTA Online – Rockstar Verified

In-Game timeline setting: N/A, Not Canon

Rockstar Verified Jobs used to be the program to promote Jobs and Modes created by the players and hand-picked by Rockstar Games. With "The Criminal Enterprises" Update in September 2022, the program has been substituted with the "Community Series".

KEEP IN MIND: documentation on the topic is scarce, so it's possible that some of the jobs may be available only to specific platforms or even defunct platforms like PS3 and XBOX 360, making them unavailable.

Deathmatches:

Area 53, Battle GTA, Border War, Bridge of Death, Classy Construction, Forest Mayhem, Hill Valley Cemetery, Horseback Hell, Little Seoul Park, Lodge Battle, Paintball!, Paradise Alley, Pier Pressure II, Pit Stop, Prison Thugz Fight, Quarantine, Rail Yard, Railed Out, Retaliate, Saving Ryan's Privates, SEAL TEAM SIX, Sonuva Beach, Strong hold, Terry's Hangout, The 80's Turf War, The Los Santos Riots, The Pad of Death, Transformer Station, Triphasic, Underground Shootout, Urban Jungle, Woodbury, Zancudo Outskirts

Capture:

Contend: Adventure TEAM!!, Contend: CORRUPT COPS, Contend: Gas 'N' Go, Contend: Highest Treasure, Contend: Maze Bank Fight, Contend: Zombie Town

GTA: Payback Time, GTA: Stealing a Dead Person, GTA: That's My Rhino

Hold: Operation Interrupt, Hold: Shopping Spree, Hold: The Watch Tower

Raid: Claustrophobia

Races:

Bahama West Mama Mia! - B.I.T.C.H. - Brand's Snatch - Casino Royale - Cheetah Grand Prix - Code 13-91 - Dubsta Warz - Hit The Apex - HIPSTER DEATH RALLY - Life Invader Circuit - Loop the Lake - Pantomonium Microcircuit - Project Z Grand Prix - Ramps! Ramps! Ramps! - Rebel Rodeo - RoC Santos - Rodeo Loop - That's What She Said - The Coil - The Los Santos Triangle - The Slipstream GP - Tittie Twister



Removed Races: Not available anymore, never will be again.

2 Mile Lap, Divided - 4 Way Madness - After School - Alleyways - Around the Mirror - Bad-San Andreas - Baja Hangtime - Beach side race - Break Out the Brakes - Casal Dos Ferros Race - Chicken Drifting - Chopper Bombing - Chopper Killer - Coupe D'etat - Crastenburg Drifting Race - Criss Cross Dock Race - CUSTOM FREEWAY GYMKHANA - Dedalus - Desert Test Track 4x4 - Dirt Track Derby - Drift King - Dusk - Ew, You Stepped in Doody - Far Out LOOP - Farm Fresh - Final Destination - From Weazel to Weazel - Getting High And Low - Heli Low Fly Zone - High Road - Hipster Happy Hour - HOLY DRIFT MOUNTAIN - Jump and Die - Jumps 'R' Us - Jumps Jumps Jumps - Laguna Seca Remake - Long Haul 2 - Los Santos GP Inner Loop - LS FORUM - LSC Great Eight - MARIOS RACE - Monaco Grand Prix GTA ed. - Nurburgring - Observe And Race - OBSTACLE WHAT? - Over the Hill II - Power Hour - Pylon Slalom - Quick 'n Quarrelsome - Rattlesnake Run - Refuel - Riding The Tracks - Rush Hour - SA Flight School: Racing - Sandy Shores Circus - Senora Desert Hills - Simply Sanchez - Sprunk Air Race #1 - Stars in Your Eyes - Stream Racer - Sultans of Swing - Swedish Folkrace - The Academic - The Dirty Maze - The Flyby - The Gordo Run - The Great Adventurer - The Hospital Dash - The Valedictorian - Through The Grapeseed - Twist and Twirls - Welcome to LS - White Cars Can't Jump - Windy Hills

Last Team Standing:

Bowl Brawl LTS - Close Quarters LTS - LUMBERJACK LTS - San Andreas Shootout LTS - Shot City - Shotgun LTS - Stealth Required! LTS



GTA Online – Community Series

In-Game timeline setting: N/A, Not Canon

The new program to promote Jobs and Modes created by the players and hand-picked by Rockstar Games-

[GTA Wiki Article](#)